

# Computer Vision 2 — Exercise 2

## Extended Kalman Filter & Particle Filter

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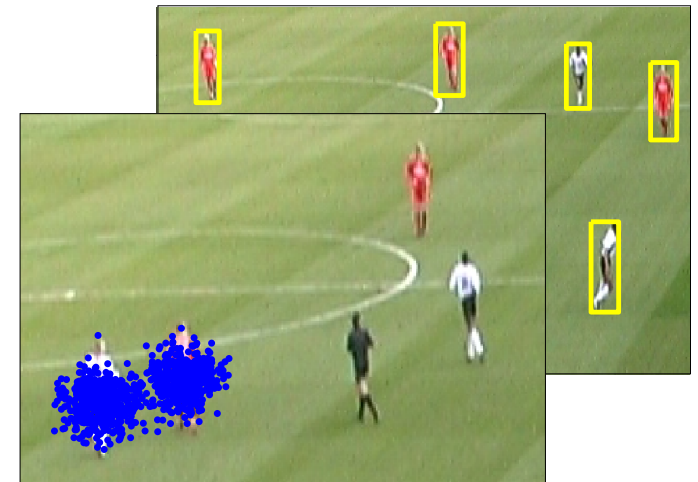
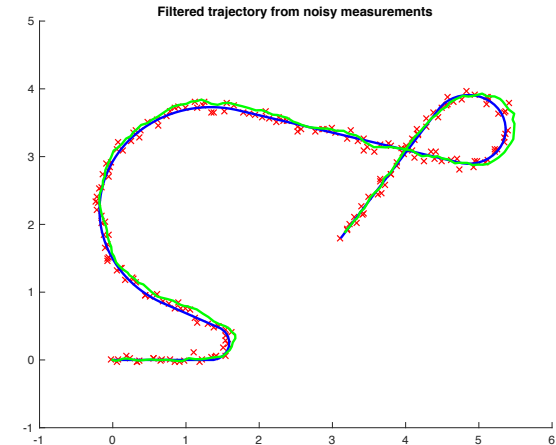
# Content Exercise 2

- **Question 1: Extended Kalman Filter**

- Compared to basic KF
- Unicycle motion model
- Nonlinearities & Jacobians

- **Question 2: Particle Filter**

- Compared to general KF
- SIR Algorithm
- Implementation Details



# Question 1: Extended Kalman Filter

# Q1: EKF - Compared to basic KF

- Kalman Filter

- Assumption: linear model

$$\mathbf{x}_t = \mathbf{D}_t \mathbf{x}_{t-1} + \varepsilon_t$$

$$\mathbf{y}_t = \mathbf{M}_t \mathbf{x}_t + \delta_t$$

- Prediction step

$$\mathbf{x}_t^- = \mathbf{D}_t \mathbf{x}_{t-1}^+$$

$$\Sigma_t^- = \mathbf{D}_t \Sigma_{t-1}^+ \mathbf{D}_t^T + \Sigma_{d_t}$$

- Correction step

$$\mathbf{K}_t = \Sigma_t^- \mathbf{M}_t^T (\mathbf{M}_t \Sigma_t^- \mathbf{M}_t^T + \Sigma_{m_t})^{-1}$$

$$\mathbf{x}_t^+ = \mathbf{x}_t^- + \mathbf{K}_t (\mathbf{y}_t - \mathbf{M}_t \mathbf{x}_t^-)$$

$$\Sigma_t^+ = (\mathbf{I} - \mathbf{K}_t \mathbf{M}_t) \Sigma_t^-$$

- Extended Kalman Filter

- Nonlinear model

$$\mathbf{x}_t = \mathbf{g}(\mathbf{x}_{t-1}) + \varepsilon_t$$

$$\mathbf{y}_t = \mathbf{h}(\mathbf{x}_t) + \delta_t$$

$$\mathbf{G}_t = \frac{\partial \mathbf{g}(\mathbf{x})}{\partial \mathbf{x}}$$

- Prediction step

$$\mathbf{x}_t^- = \mathbf{g}(\mathbf{x}_{t-1}^+)$$

$$\mathbf{H}_t = \frac{\partial \mathbf{h}(\mathbf{x})}{\partial \mathbf{x}}$$

$$\Sigma_t^- = \mathbf{G}_t \Sigma_{t-1}^+ \mathbf{G}_t^T + \Sigma_{d_t}$$

- Correction step

$$\mathbf{K}_t = \Sigma_t^- \mathbf{H}_t^T (\mathbf{H}_t \Sigma_t^- \mathbf{H}_t^T + \Sigma_{m_t})^{-1}$$

$$\mathbf{x}_t^+ = \mathbf{x}_t^- + \mathbf{K}_t (\mathbf{y}_t - \mathbf{h}(\mathbf{x}_t^-))$$

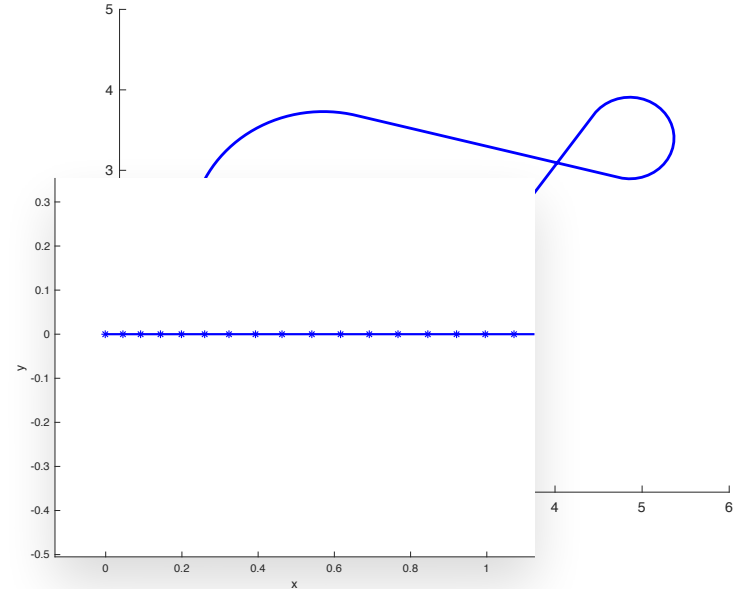
$$\Sigma_t^+ = (\mathbf{I} - \mathbf{K}_t \mathbf{H}_t) \Sigma_t^-$$

# Q1: EKF - Unicycle Motion Model

- The "unicycle" motion model is an approximation often used for bicycle or car motions.
- State vector:

$$\mathbf{x}_t = \begin{bmatrix} x_t \\ y_t \\ \theta_t \\ v_t \end{bmatrix} \begin{array}{l} \text{> position x} \\ \text{> position y} \\ \text{> orientation angle} \\ \text{> velocity} \end{array}$$

Example Trajectory



# Q1: EKF

a) Point out, which steps contain nonlinearities and give the definition of the functions  $\mathbf{g}$  and  $\mathbf{h}$ .

## Dynamic Model

$$\mathbf{x}_t = \mathbf{g}(\mathbf{x}_{t-1}) + \boldsymbol{\epsilon}_t$$

$$\mathbf{x}_t = \begin{bmatrix} x_t \\ y_t \\ \theta_t \\ v_t \end{bmatrix} \quad \mathbf{x}_{t+1} = \begin{bmatrix} x_t + \Delta t v_t \cos \theta_t + \epsilon_x \\ y_t + \Delta t v_t \sin \theta_t + \epsilon_y \\ \theta_t + \epsilon_\theta \\ v_t + \epsilon_v \end{bmatrix}$$

nonlinear functions

$$g : \mathbb{R}^4 \rightarrow \mathbb{R}^4, \begin{bmatrix} x_t \\ y_t \\ \theta_t \\ v_t \end{bmatrix} \mapsto \begin{bmatrix} x_t + \Delta t v_t \cos \theta_t \\ y_t + \Delta t v_t \sin \theta_t \\ \theta_t \\ v_t \end{bmatrix}$$

## Measurement Model

$$\mathbf{y}_t = \mathbf{h}(\mathbf{x}_t) + \delta_t$$

$$\mathbf{y}_t = \begin{bmatrix} x_t \\ y_t \end{bmatrix}$$

$$h : \mathbb{R}^4 \rightarrow \mathbb{R}^2, \begin{bmatrix} x_t \\ y_t \\ \theta_t \\ v_t \end{bmatrix} \mapsto \begin{bmatrix} x_t \\ y_t \end{bmatrix}$$

# Q1: EKF b)

b) Compute the Jacobians  $\mathbf{G}_t$  and  $\mathbf{H}_t$  of  $\mathbf{g}(\mathbf{x})$  and  $\mathbf{h}(\mathbf{x})$  respectively.

$$g : \mathbb{R}^4 \rightarrow \mathbb{R}^4, \begin{bmatrix} x_t \\ y_t \\ \theta_t \\ v_t \end{bmatrix} \mapsto \begin{bmatrix} x_t + \Delta t v_t \cos \theta_t \\ y_t + \Delta t v_t \sin \theta_t \\ \theta_t \\ v_t \end{bmatrix} \quad h : \mathbb{R}^4 \rightarrow \mathbb{R}^2, \begin{bmatrix} x_t \\ y_t \\ \theta_t \\ v_t \end{bmatrix} \mapsto \begin{bmatrix} x_t \\ y_t \end{bmatrix} \quad \begin{matrix} \mathbf{G}_t = \frac{\partial \mathbf{g}(\mathbf{x})}{\partial \mathbf{x}} \\ \mathbf{H}_t = \frac{\partial \mathbf{h}(\mathbf{x})}{\partial \mathbf{x}} \end{matrix}$$

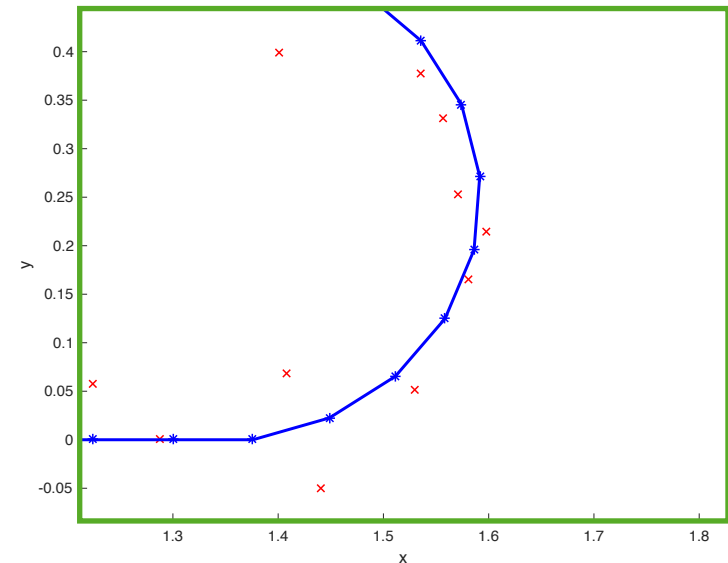
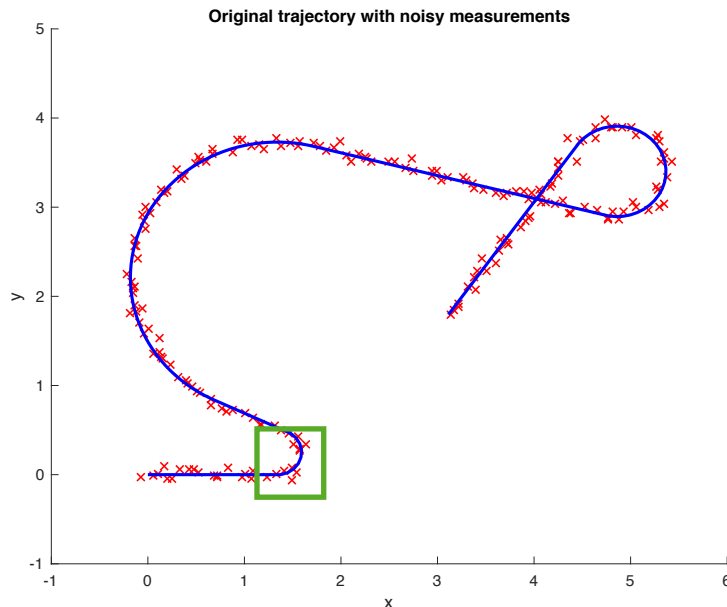
$$\mathbf{G}_t = \frac{\partial \mathbf{g}(\mathbf{x})}{\partial \mathbf{x}} = \begin{bmatrix} \frac{\partial g_1}{\partial x_t} & \frac{\partial g_1}{\partial y_t} & \frac{\partial g_1}{\partial \theta_t} & \frac{\partial g_1}{\partial v_t} \\ \frac{\partial g_2}{\partial x_t} & \frac{\partial g_2}{\partial y_t} & \frac{\partial g_2}{\partial \theta_t} & \frac{\partial g_2}{\partial v_t} \\ \frac{\partial g_3}{\partial x_t} & \frac{\partial g_3}{\partial y_t} & \frac{\partial g_3}{\partial \theta_t} & \frac{\partial g_3}{\partial v_t} \\ \frac{\partial g_4}{\partial x_t} & \frac{\partial g_4}{\partial y_t} & \frac{\partial g_4}{\partial \theta_t} & \frac{\partial g_4}{\partial v_t} \end{bmatrix} = \begin{bmatrix} 1 & 0 & -\Delta t v_t \sin \theta_t & \Delta t \cos \theta_t \\ 0 & 1 & \Delta t v_t \cos \theta_t & \Delta t \sin \theta_t \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$$\mathbf{H}_t = \frac{\partial \mathbf{h}(\mathbf{x})}{\partial \mathbf{x}} = \begin{bmatrix} \frac{\partial x_t}{\partial x_t} & \frac{\partial x_t}{\partial y_t} & \frac{\partial x_t}{\partial \theta_t} & \frac{\partial x_t}{\partial v_t} \\ \frac{\partial y_t}{\partial x_t} & \frac{\partial y_t}{\partial y_t} & \frac{\partial y_t}{\partial \theta_t} & \frac{\partial y_t}{\partial v_t} \end{bmatrix} = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \end{bmatrix} \quad \leftarrow \text{same as in linear case}$$

# Q1: EKF c)

## c) Implement extended Kalman filter.

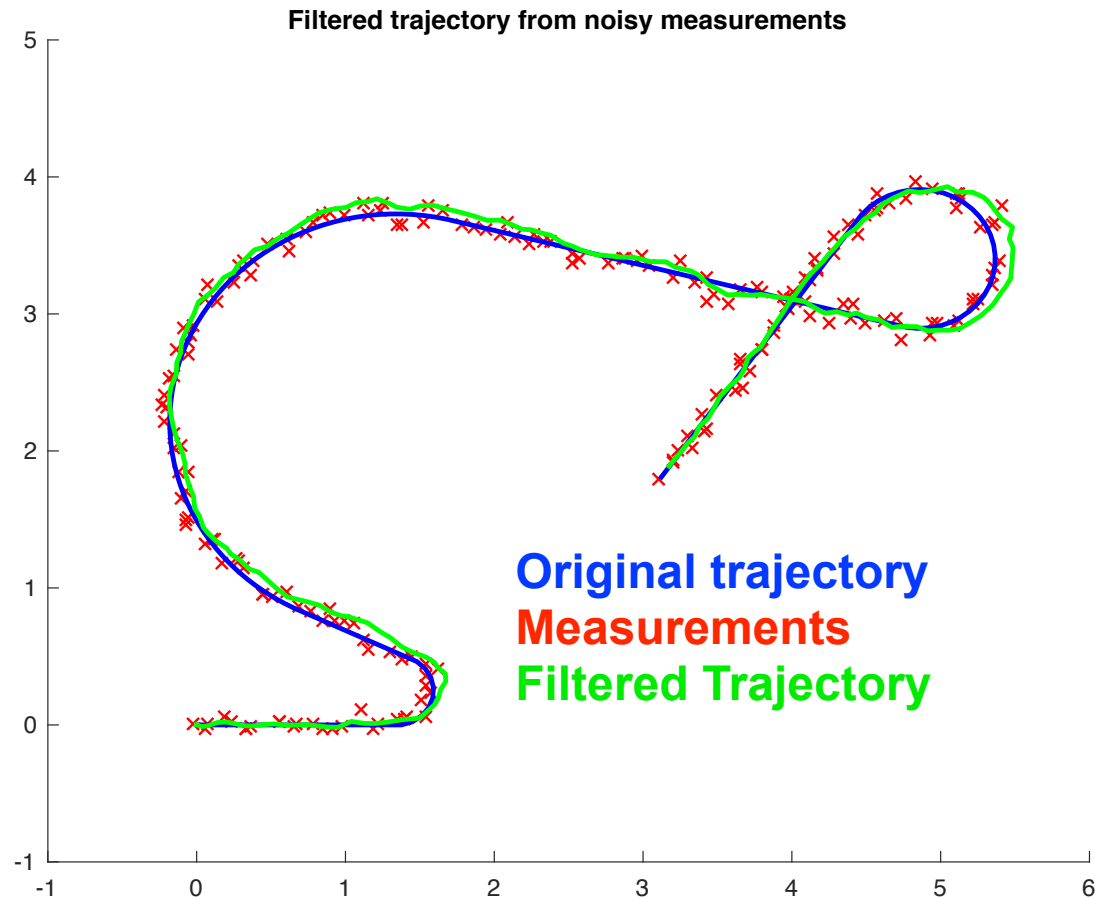
- Generate measurements by adding Gaussian noise to original state at each time step.
- Use EKF to estimate **original trajectory** based on **noisy measurements**.





## Q1: EKF c)

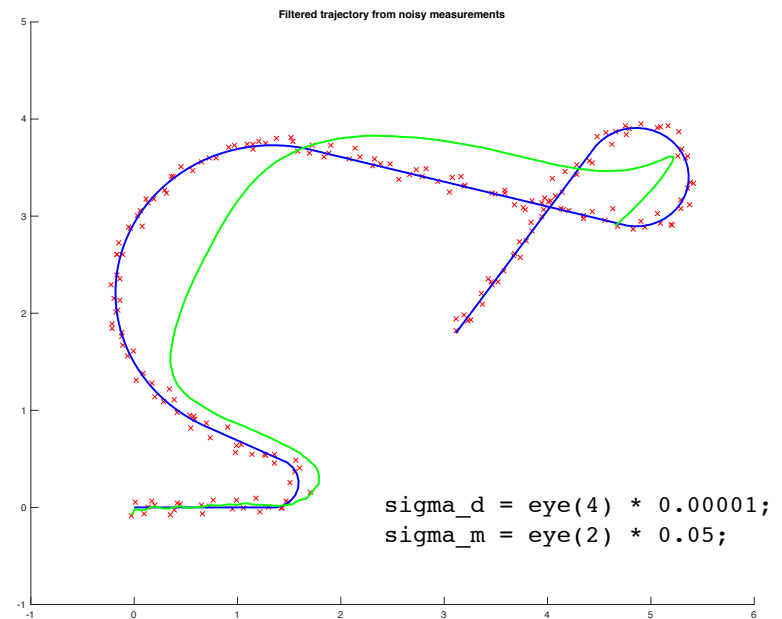
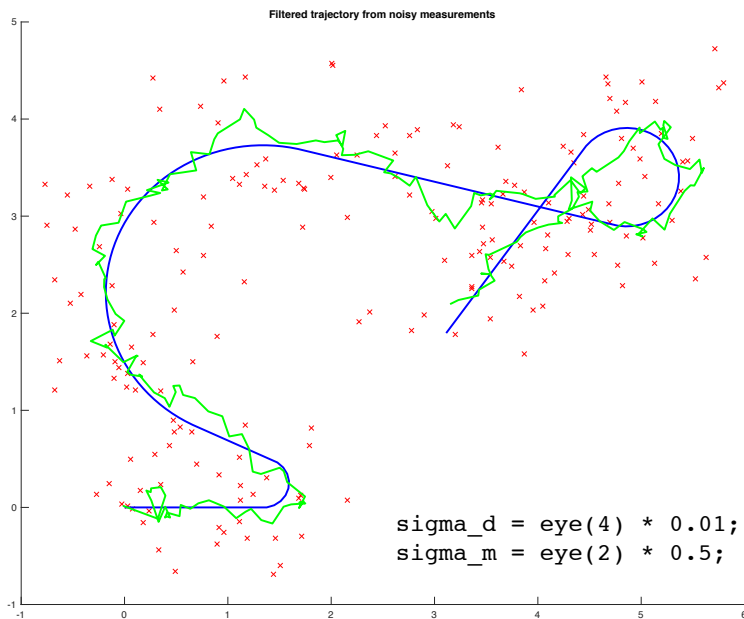
c) Implement extended Kalman filter.



# Q1: EKF c)

c) Implement extended Kalman filter.

- Influence of  $\Sigma_{d_t}$  and  $\Sigma_{m_t}$

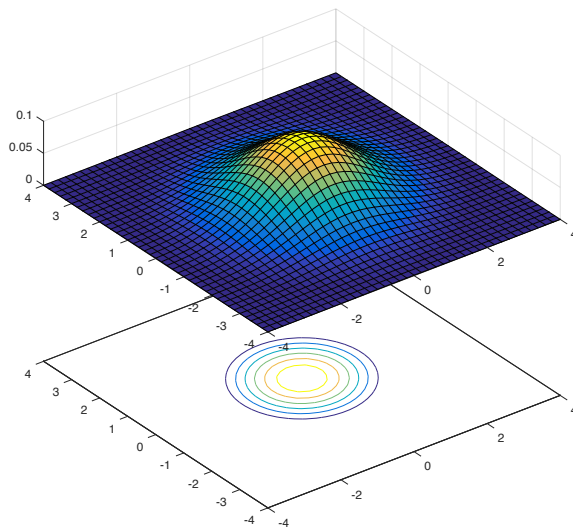


# Question 2: Particle Filter

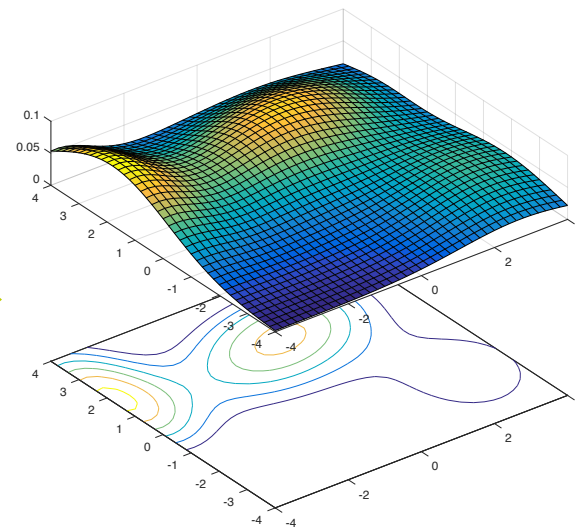
## Q2: Particle Filter

- **What is different from particle filters to Kalman filters?**
  - Kalman Filter: all probability distributions are normal distributions.
  - Particle Filter: any distribution is possible.
  - In particular, this allows us to model multiple hypothesis for the state.

**Normal Distribution**



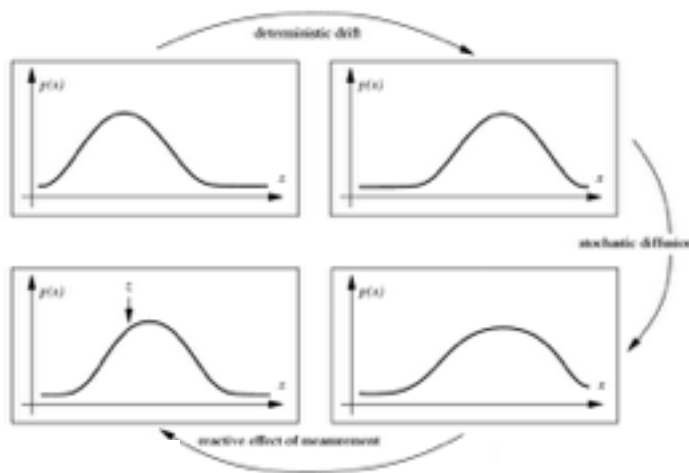
**Arbitrary Distribution**



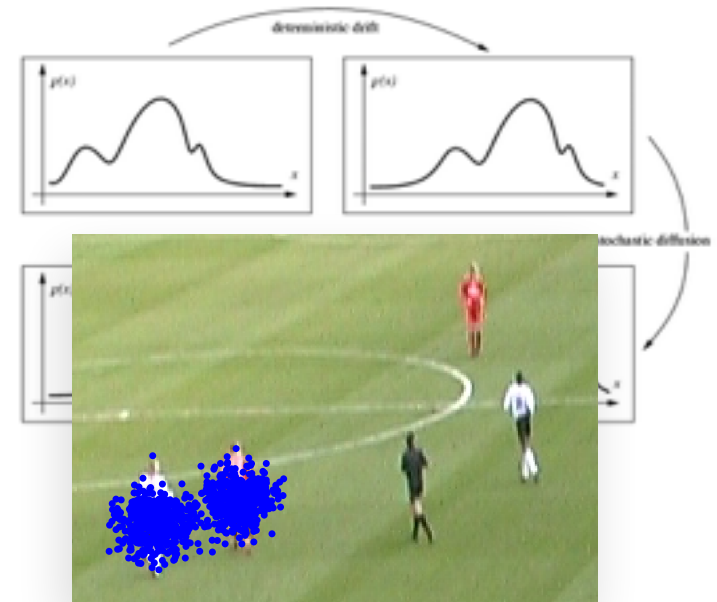
## Q2: Particle Filter

- **What is different from particle filters to Kalman filters?**
  - In particular, this allows us to model multiple hypothesis for the state.

**Kalman Filter: Single Mode**

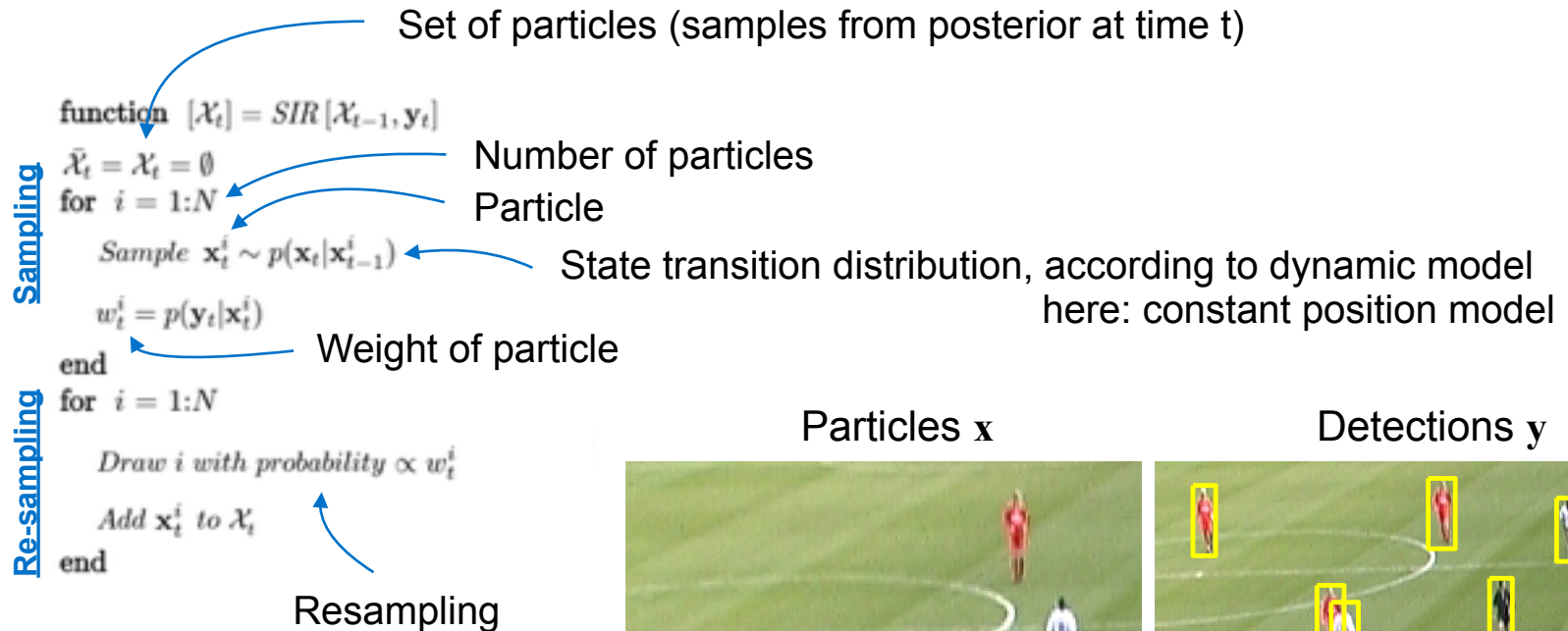


**Particle Filter: Multiple Modes**

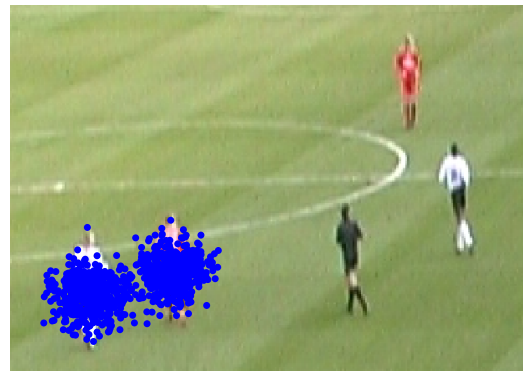


## Q2: Particle Filter

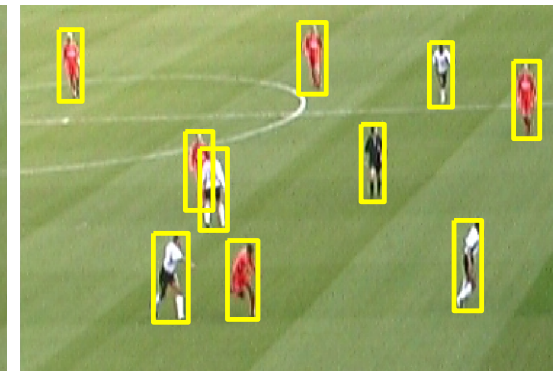
- **SIR** (Sampling Importance Resampling)



Particles  $x$



Detections  $y$



## Q2: Particle Filter

- **SIR** (Sampling Importance Resampling)

```
function [X_t] = SIR[X_{t-1}, y_t]
```

```
  X_t = X_{t-1} = \emptyset
```

```
  for i = 1:N
```

a) *Sample*  $\mathbf{x}_t^i \sim p(\mathbf{x}_t | \mathbf{x}_{t-1}^i)$

generate\_particles.m

b)  $w_t^i = p(y_t | \mathbf{x}_t^i)$

compute\_particle\_likelihood.m

```
  end
```

```
  for i = 1:N
```

c) *Draw*  $i$  with probability  $\propto w_t^i$

inverse\_transform\_sampling.m

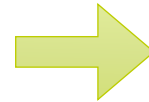
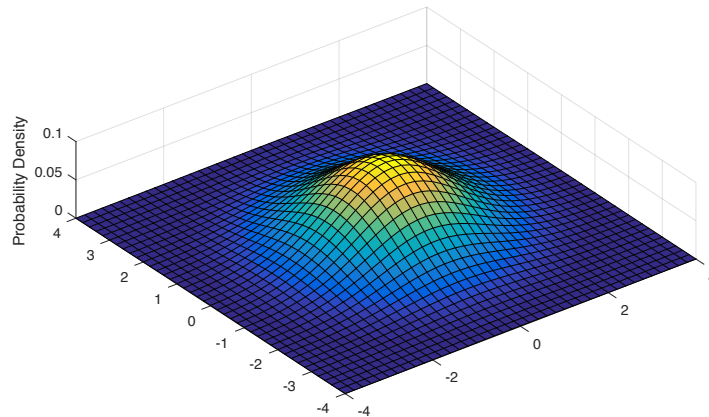
```
    Add  $\mathbf{x}_t^i$  to  $X_t$ 
```

```
  end
```

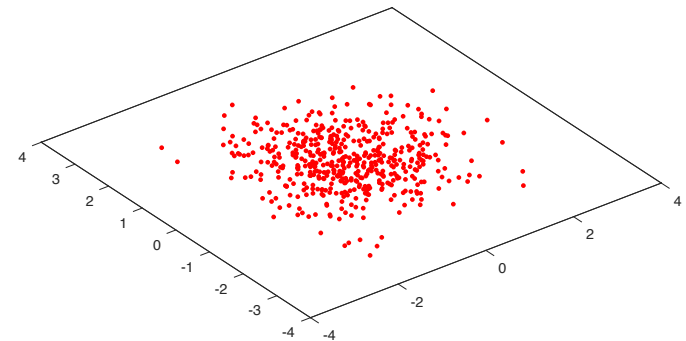
## Q2: Particle Filter a)

- **Generate particles (samples)**
  - Draw random samples from a 2D Normal distribution.
  - MATLABs `randn` returns normally distributed samples.

### 2D Normal Distribution



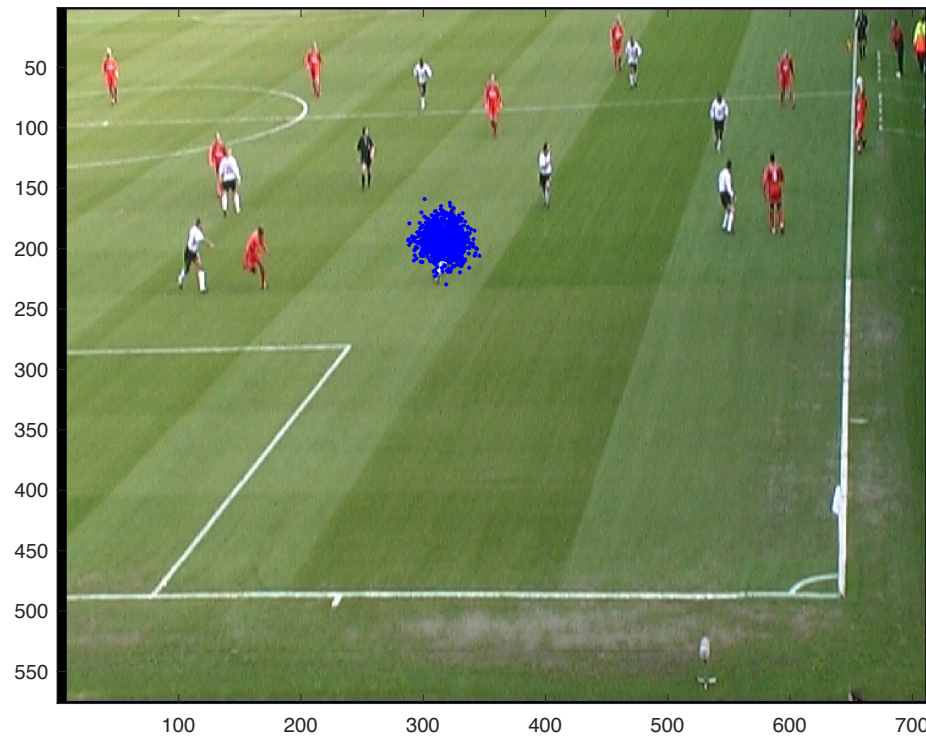
### Drawn Samples





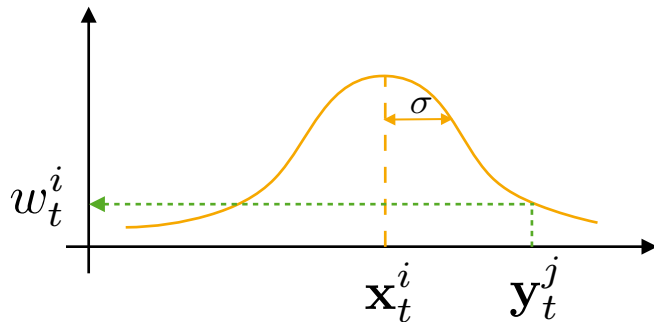
## Q2: Particle Filter a)

- **Generate particles (samples)**
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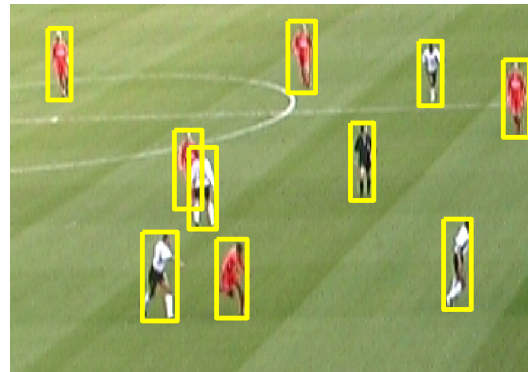


## Q2: Particle Filter b)

- **Compute particle likelihood (weights)**
  - How likely does a particle correspond to a detection?
  - Measure: Parzen density estimation with Gaussian kernel



$$w_t^i = \sum_j \exp\left(-\frac{1}{2}\left(\frac{y_x^j - x_x^i}{\sigma_x^2} + \frac{y_y^j - x_y^i}{\sigma_y^2}\right)\right)$$



## Q2: Particle Filter - Resampling

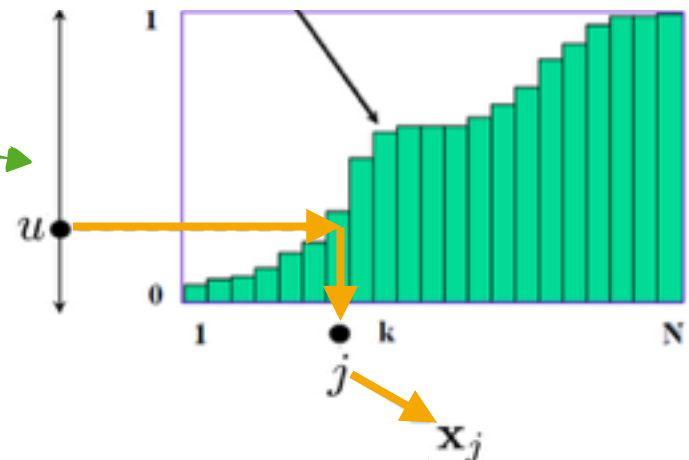
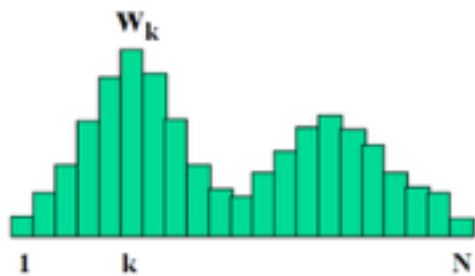
- **Inverse transform sampling**

- **Goal:** resample  $N$  particles from existing set of  $N$  particles, favor particles with larger weight.

1. From discrete particle distribution compute cumulative distribution. Each bin corresponds to a particle, the height of the bin corresponds to the weight.

2. Sample  $u$  from uniform distribution between 0 and 1

3. Look up bin in cumulative distribution and pick resulting particle  $x_j$



## Q2: Particle Filter - Result

