

# Computer Vision - Lecture 10

## Local Features

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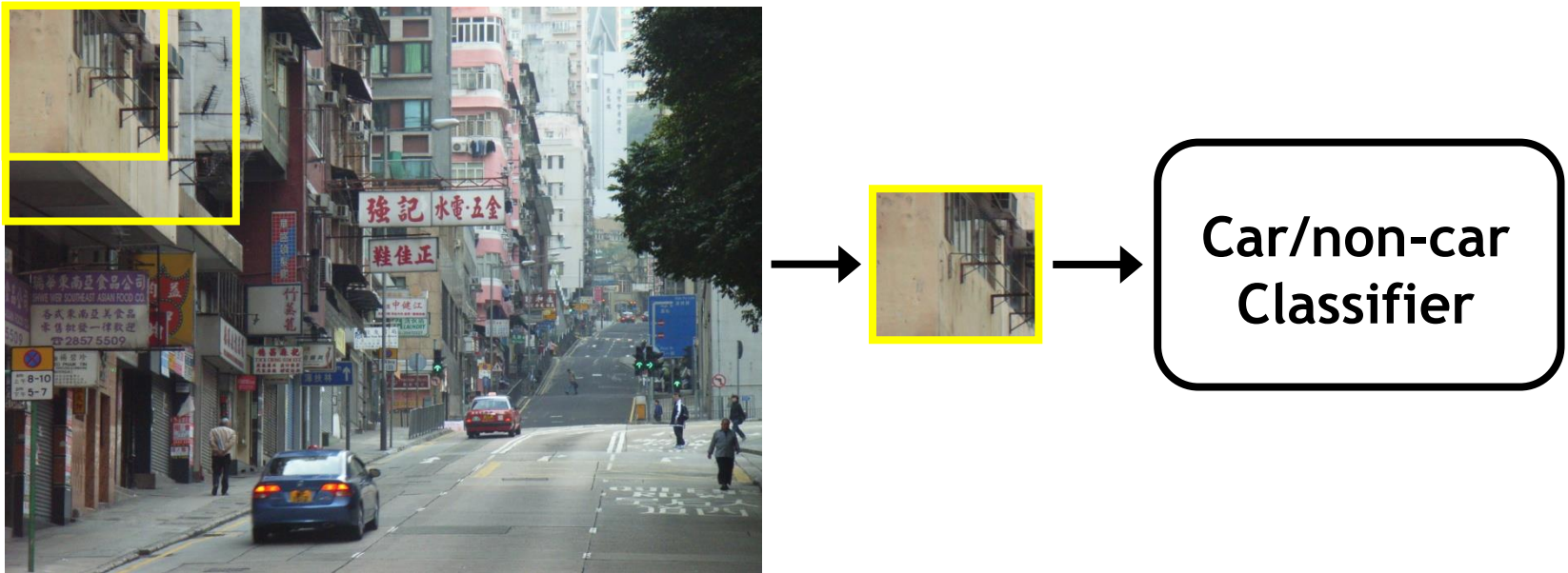
[leibe@vision.rwth-aachen.de](mailto:leibe@vision.rwth-aachen.de)

# Course Outline

- **Image Processing Basics**
- **Segmentation & Grouping**
- **Object Recognition & Categorization I**
  - Sliding Window based Object Detection
- **Local Features & Matching**
  - **Local Features - Detection and Description**
  - Recognition with Local Features
- **Object Categorization II**
  - Part based Approaches
  - Deep Learning Approaches
- **3D Reconstruction**
- **Motion and Tracking**

# Recap: Sliding-Window Object Detection

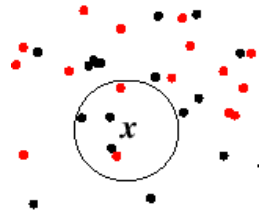
- If object may be in a cluttered scene, slide a window around looking for it.



- Essentially, this is a brute-force approach with many local decisions.

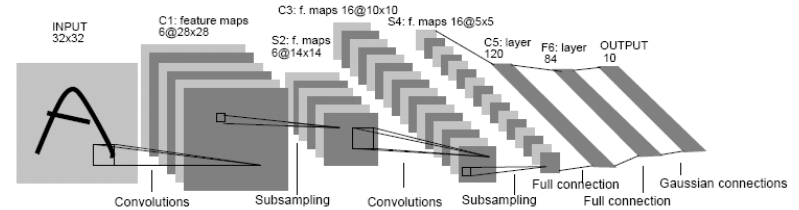
# Classifier Construction: Many Choices...

## Nearest Neighbor



Berg, Berg, Malik 2005,  
Chum, Zisserman 2007,  
Boiman, Shechtman, Irani 2008, ...

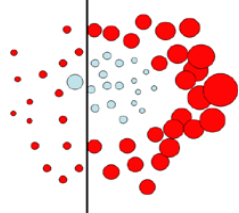
## Neural networks



LeCun, Bottou, Bengio, Haffner 1998  
Rowley, Baluja, Kanade 1998

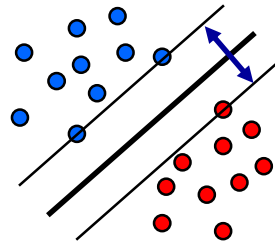
...

## Boosting



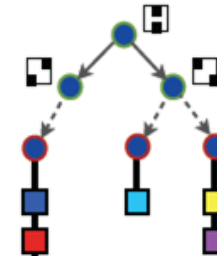
Viola, Jones 2001,  
Torralba et al. 2004,  
Opelt et al. 2006,  
Benenson 2012, ...

## Support Vector Machines



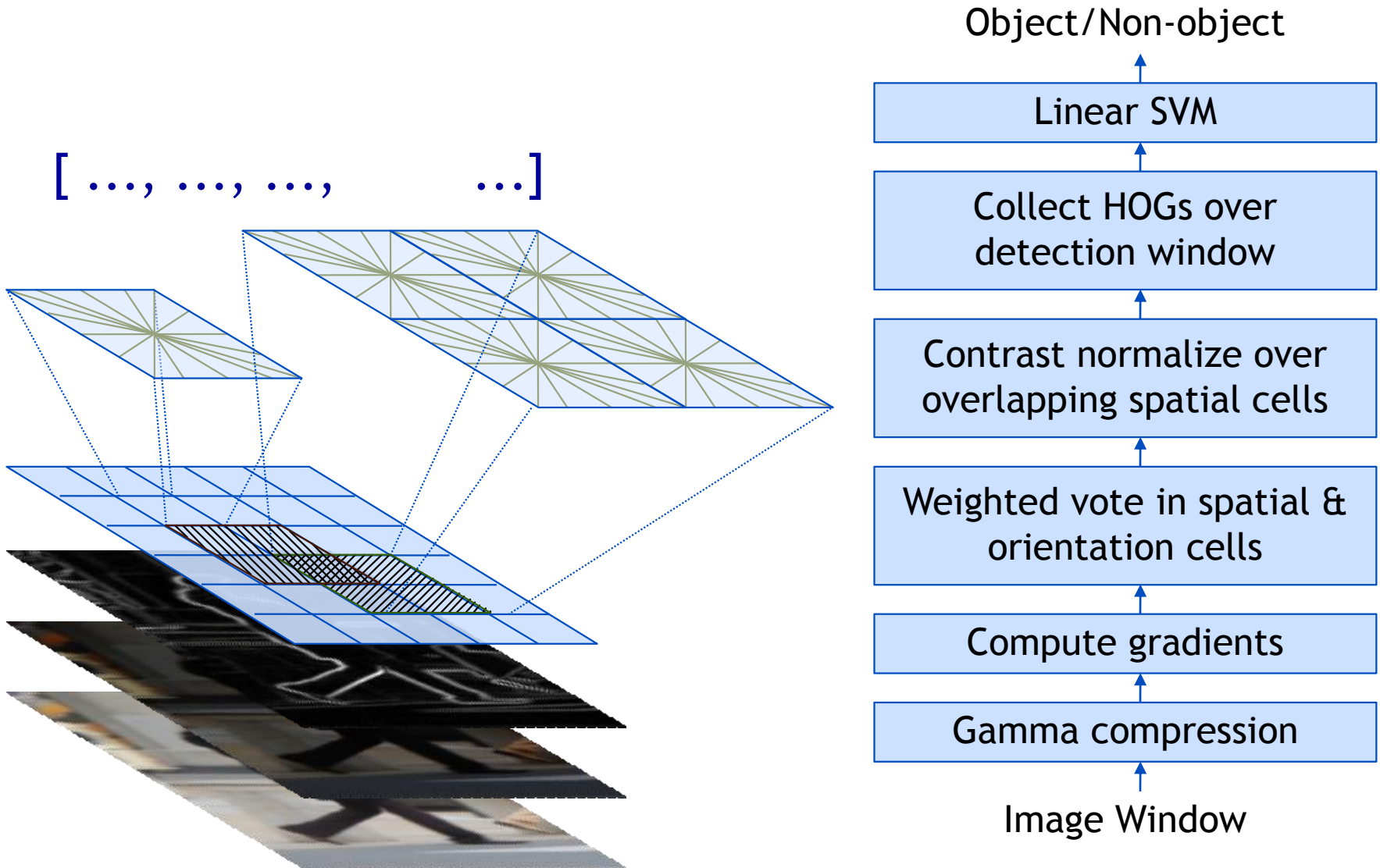
Vapnik, Schölkopf 1995,  
Papageorgiou, Poggio '01,  
Dalal, Triggs 2005,  
Vedaldi, Zisserman 2012

## Randomized Forests



Amit, Geman 1997,  
Breiman 2001,  
Lepetit, Fua 2006,  
Gall, Lempitsky 2009,...

# Recap: HOG Descriptor Processing Chain

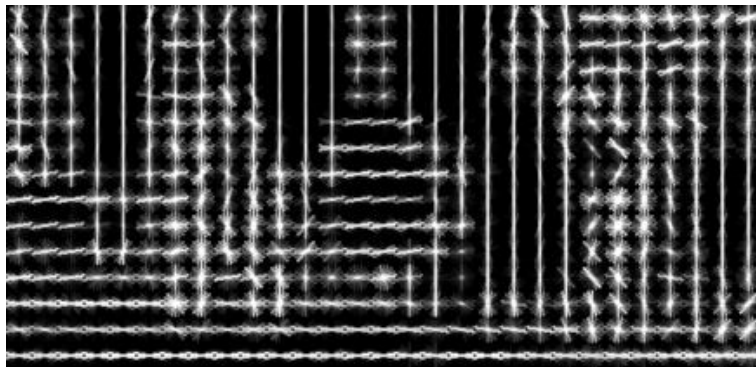


# Recap: Pedestrian Detection with HOG

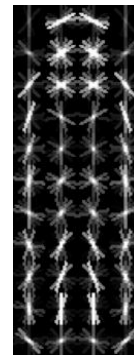
- Train a pedestrian template using a linear SVM
- At test time, convolve feature map with template
  - Linear SVM classification function

$$y(\mathbf{x}) = \mathbf{w}^T \mathbf{x} + b$$

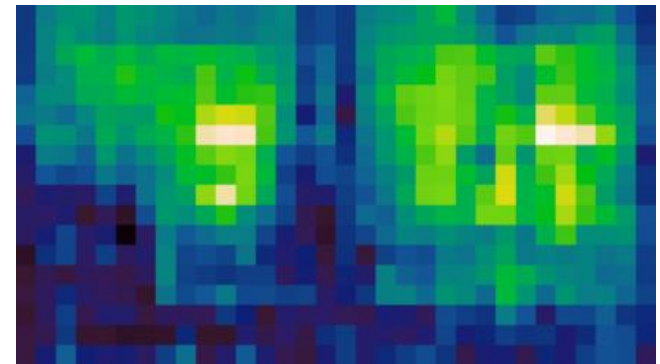
HOG feature map



Template



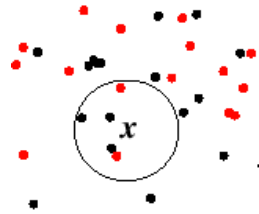
Detector response map



N. Dalal and B. Triggs, [Histograms of Oriented Gradients for Human Detection](#),  
CVPR 2005

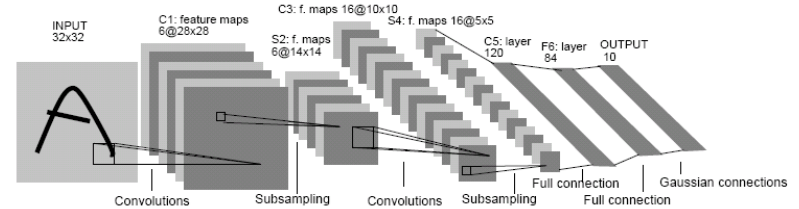
# Classifier Construction: Many Choices...

## Nearest Neighbor



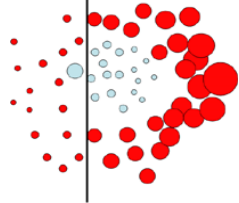
Shakhnarovich, Viola, Darrell 2003  
Berg, Berg, Malik 2005,  
Boiman, Shechtman, Irani 2008, ...

## Neural networks



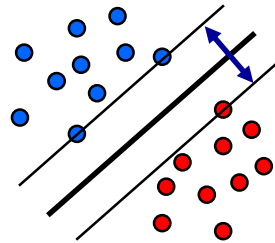
LeCun, Bottou, Bengio, Haffner 1998  
Rowley, Baluja, Kanade 1998  
...

## Boosting



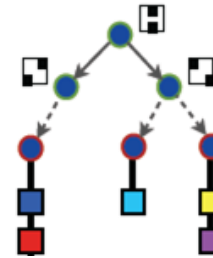
Viola, Jones 2001,  
Torralba et al. 2004,  
Opelt et al. 2006,  
Benenson 2012, ...

## Support Vector Machines



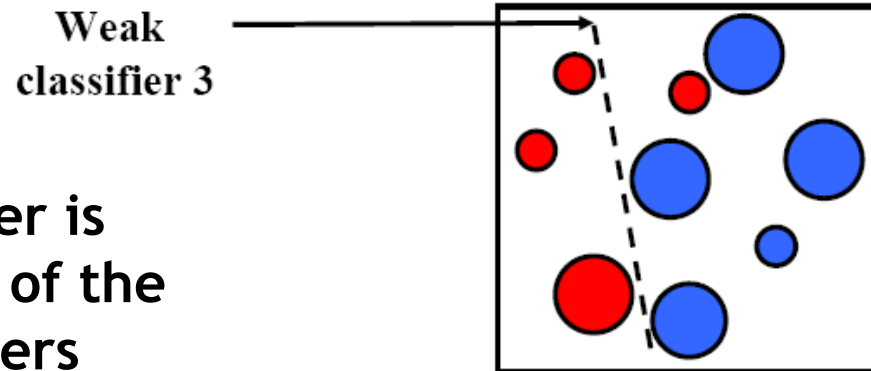
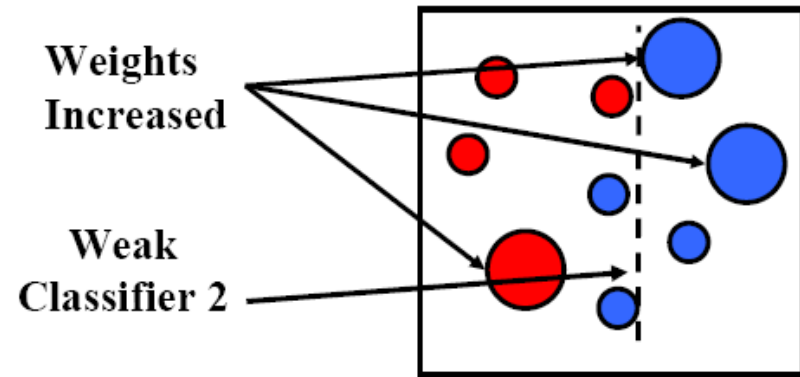
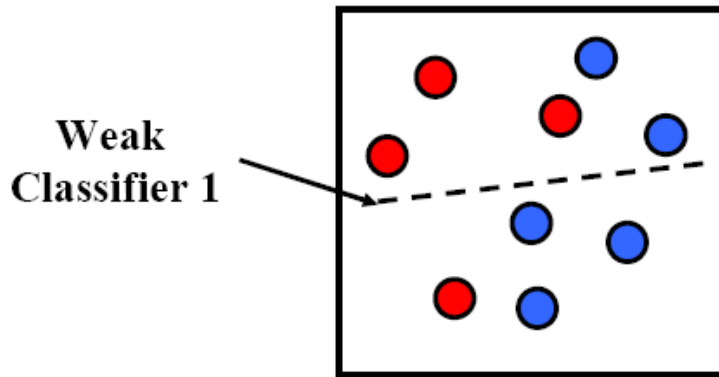
Vapnik, Schölkopf 1995,  
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Vedaldi, Zisserman 2012

## Randomized Forests



Amit, Geman 1997,  
Breiman 2001,  
Lepetit, Fua 2006,  
Gall, Lempitsky 2009,...

# Recap: AdaBoost

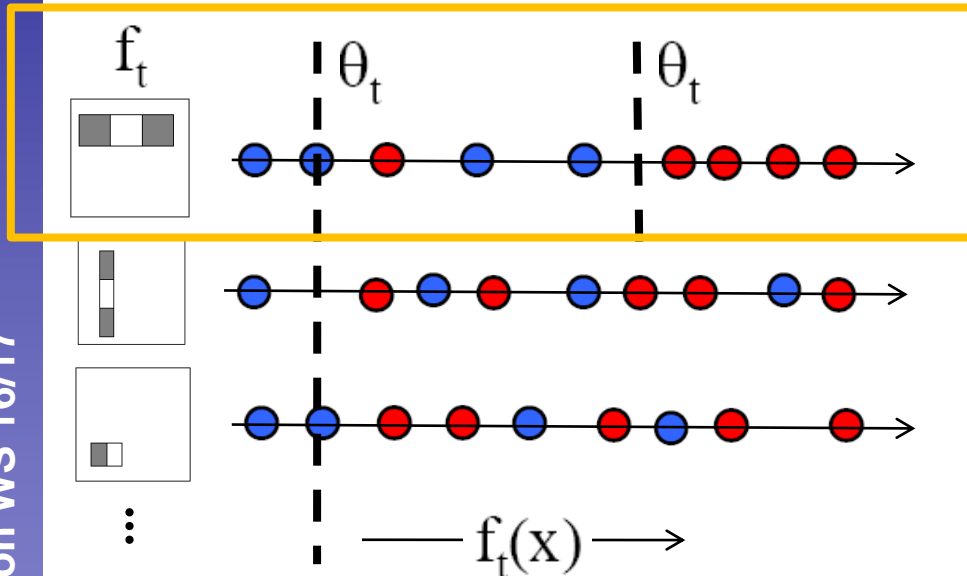


Final classifier is combination of the weak classifiers



# Recap: AdaBoost Feature+Classifier Selection

- Want to select the single rectangle feature and threshold that best separates **positive** (faces) and **negative** (non-faces) training examples, in terms of *weighted* error.



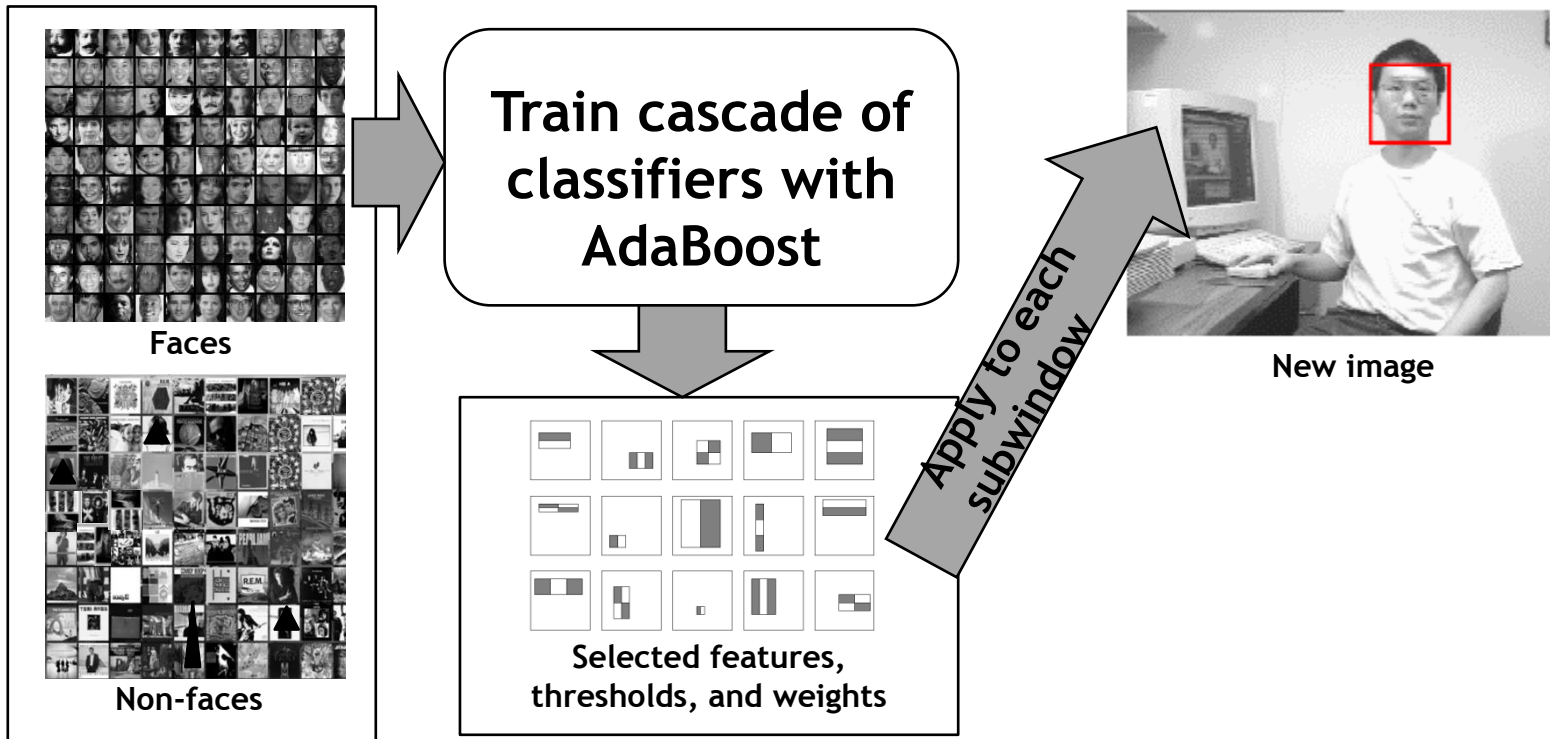
Outputs of a possible rectangle feature on faces and non-faces.

Resulting weak classifier:

$$h_t(x) = \begin{cases} +1 & \text{if } f_t(x) > \theta_t \\ -1 & \text{otherwise} \end{cases}$$

For next round, reweight the examples according to errors, choose another filter/threshold combo.

# Recap: Viola-Jones Face Detector



- Train with 5K positives, 350M negatives
- Real-time detector using 38 layer cascade
- 6061 features in final layer
- [Implementation available in OpenCV:  
<http://sourceforge.net/projects/opencvlibrary/>]

# Limitations: Low Training Resolutions

- Many (older) S/W detectors operate on tiny images
  - Viola&Jones: 24×24 pixels
  - Torralba et al.: 32×32 pixels
  - Dalal&Triggs: 64×96 pixels (notable exception)
- Main reasons
  - Training efficiency (exhaustive feature selection in AdaBoost)
  - Evaluation speed
  - Want to recognize objects at small scales
- But...
  - Limited information content available at those resolutions
  - Not enough support to compensate for occlusions!

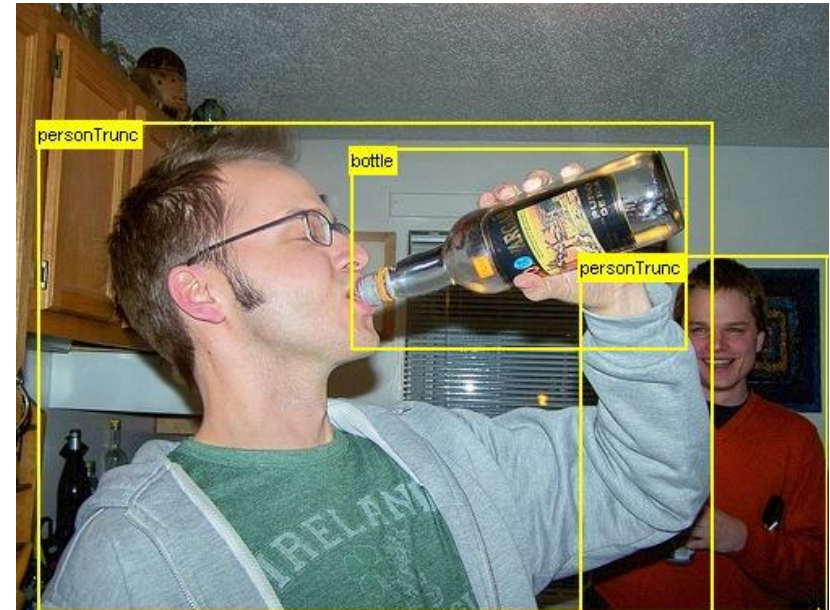
# Limitations: Changing Aspect Ratios

- Sliding window requires fixed window size
  - Basis for learning efficient cascade classifier
- How to deal with changing aspect ratios?
  - Fixed window size
    - ⇒ Wastes training dimensions
  - Adapted window size
    - ⇒ Difficult to share features
  - “Squashed” views [Dalal&Triggs]
    - ⇒ Need to squash test image, too



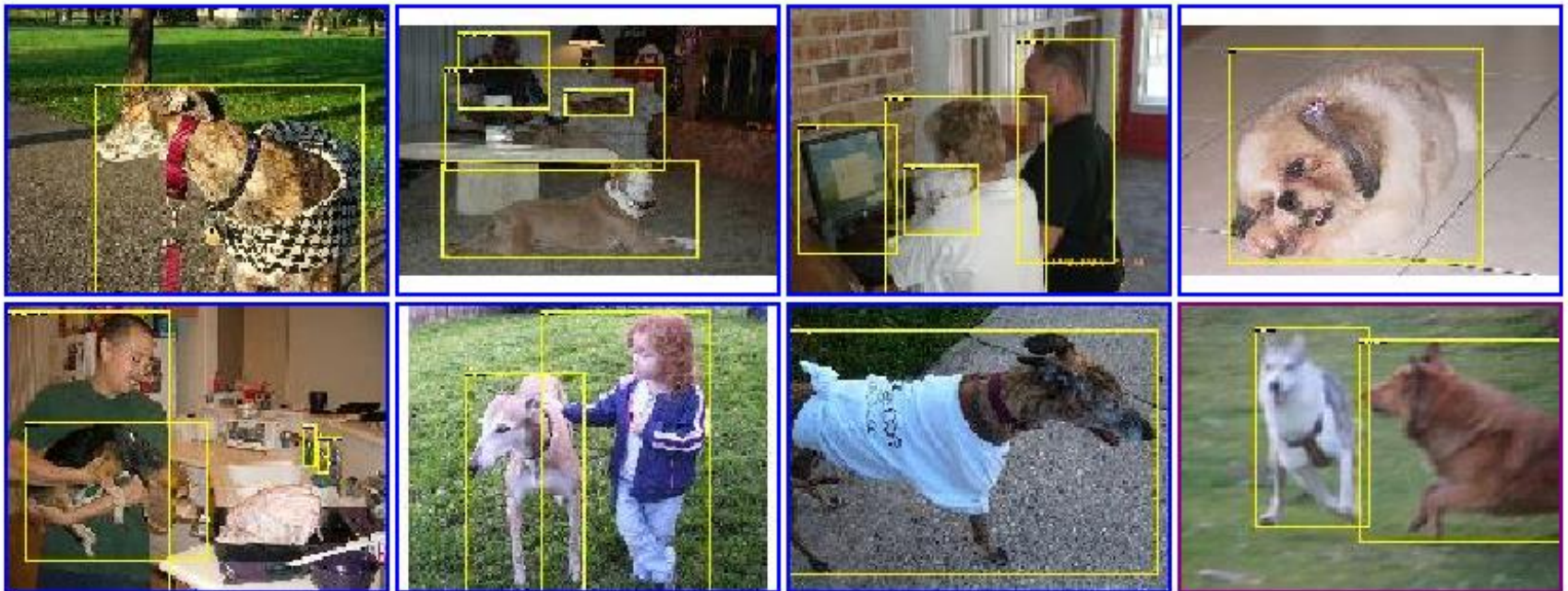
# Limitations (continued)

- Not all objects are “box” shaped



# Limitations (continued)

- Non-rigid, deformable objects not captured well with representations assuming a fixed 2D structure; or must assume fixed viewpoint
- Objects with less-regular textures not captured well with holistic appearance-based descriptions

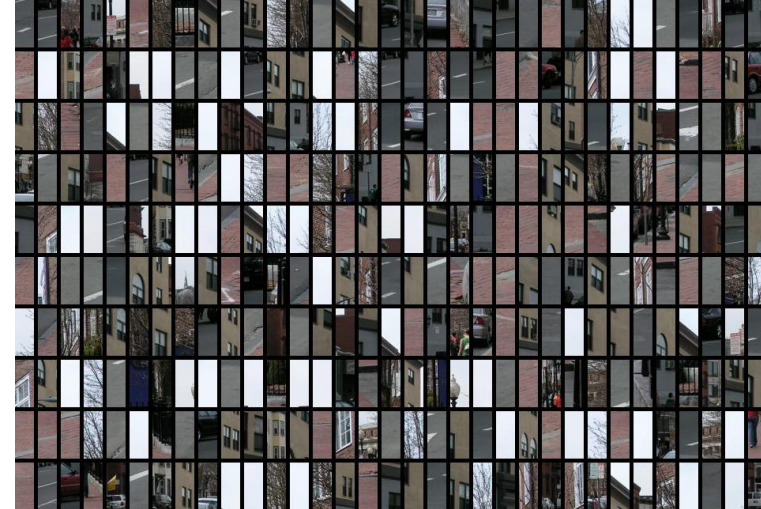


# Limitations (continued)

- If considering windows in isolation, context is lost



Sliding window



Detector's view

# Limitations (continued)

- In practice, often entails large, cropped training set (expensive)
- Requiring good match to a global appearance description can lead to sensitivity to partial occlusions



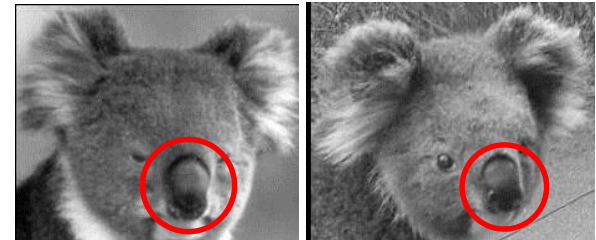
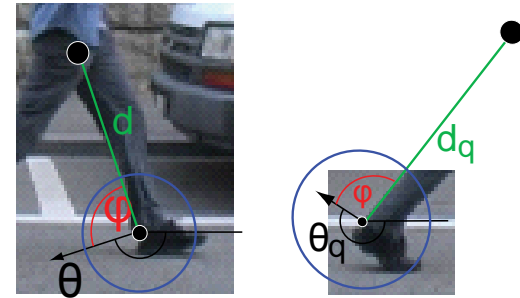


# Topics of This Lecture

- **Local Invariant Features**
  - Motivation
  - Requirements, Invariances
- **Keypoint Localization**
  - Harris detector
  - Hessian detector
- **Scale Invariant Region Selection**
  - Automatic scale selection
  - Laplacian-of-Gaussian detector
  - Difference-of-Gaussian detector
  - Combinations
- **Local Descriptors**
  - Orientation normalization
  - SIFT

# Motivation

- Global representations have major limitations
- Instead, describe and match only local regions
- Increased robustness to
  - Occlusions
  - Articulation
  - Intra-category variations



# Application: Image Matching



by [Diva Sian](#)



by [swashford](#)

# Harder Case

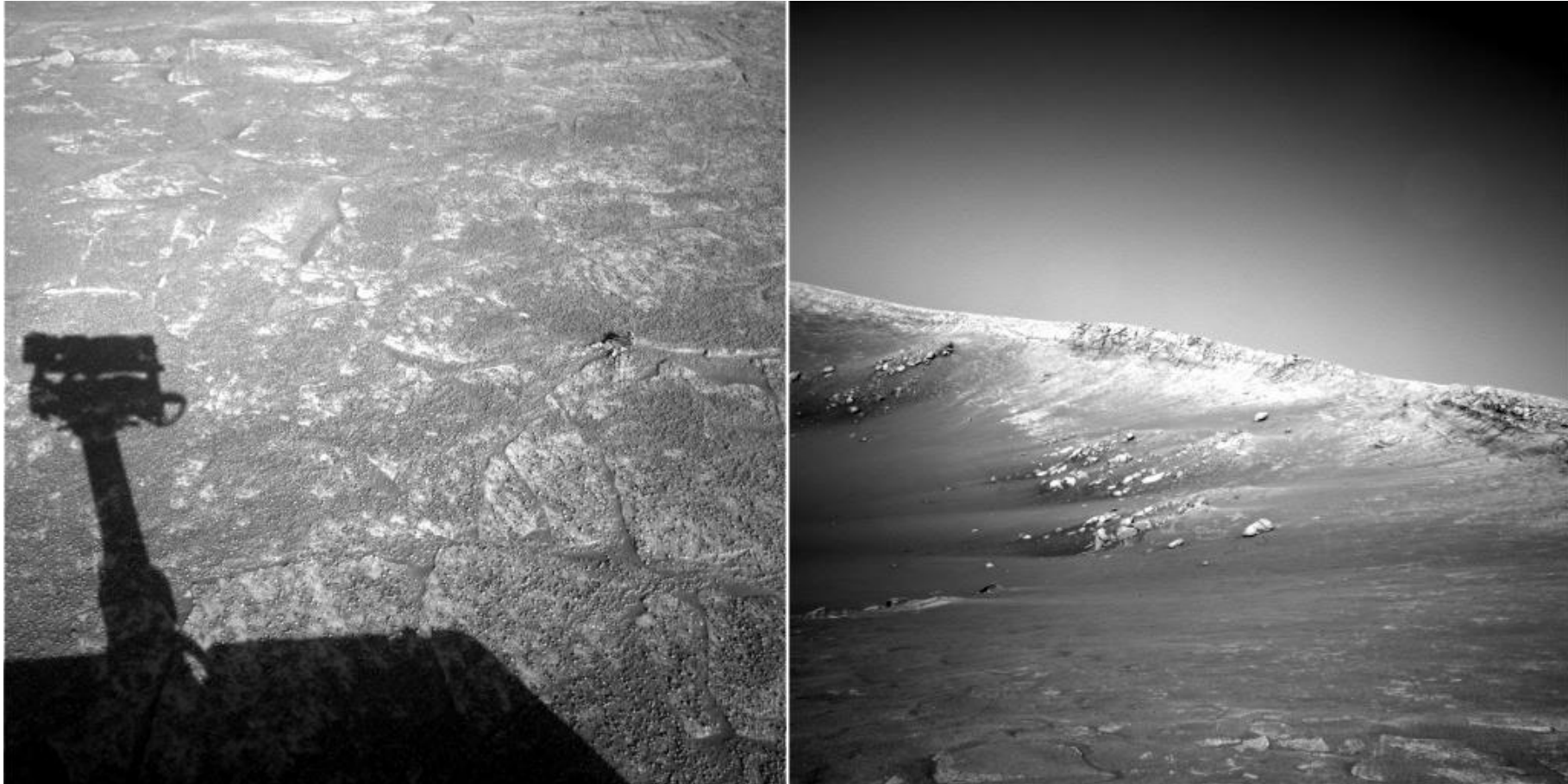


by [Diva Sian](#)



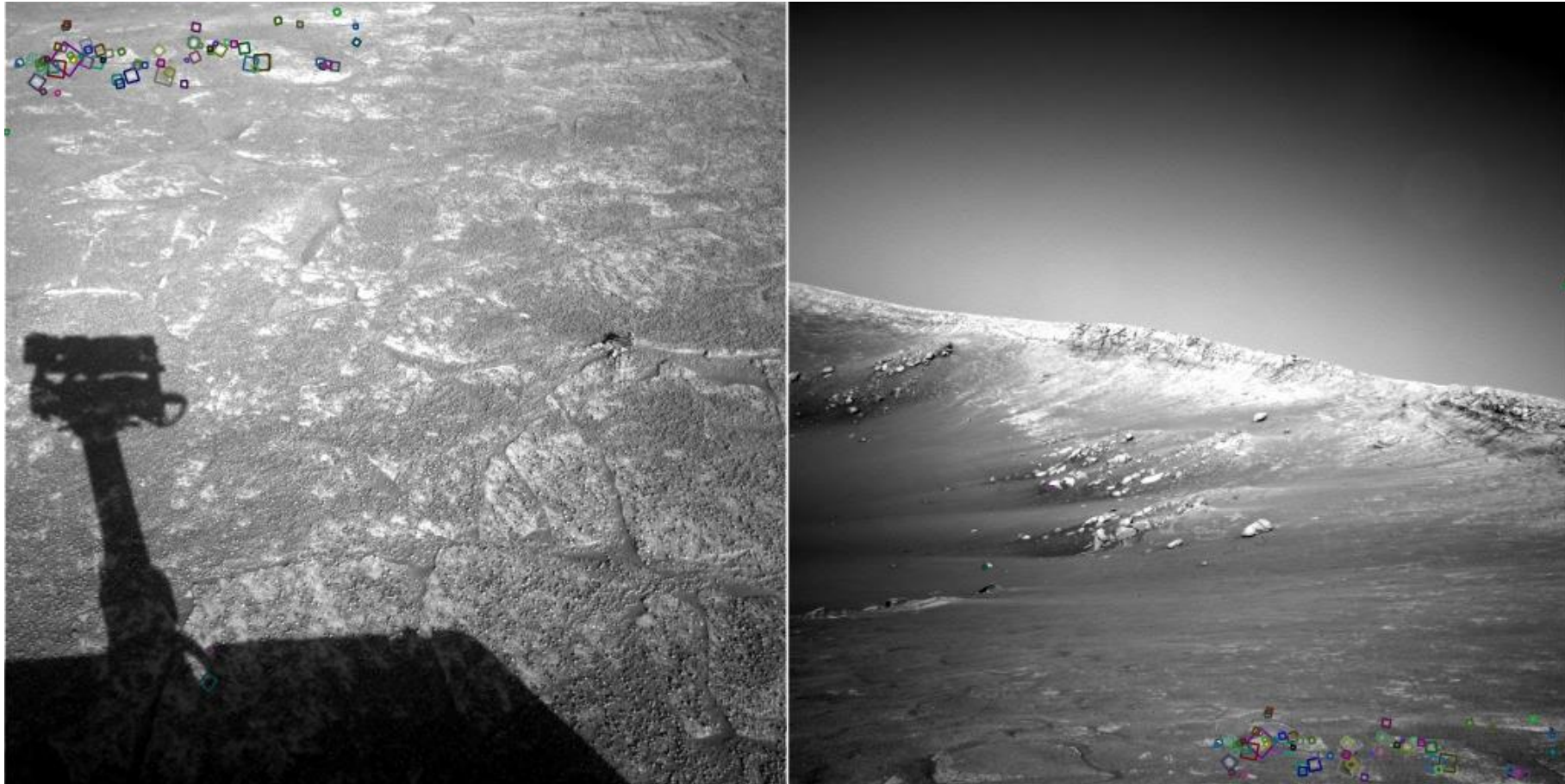
by [scgbt](#)

# Harder Still?



**NASA Mars Rover images**

# Answer Below (Look for tiny colored squares)

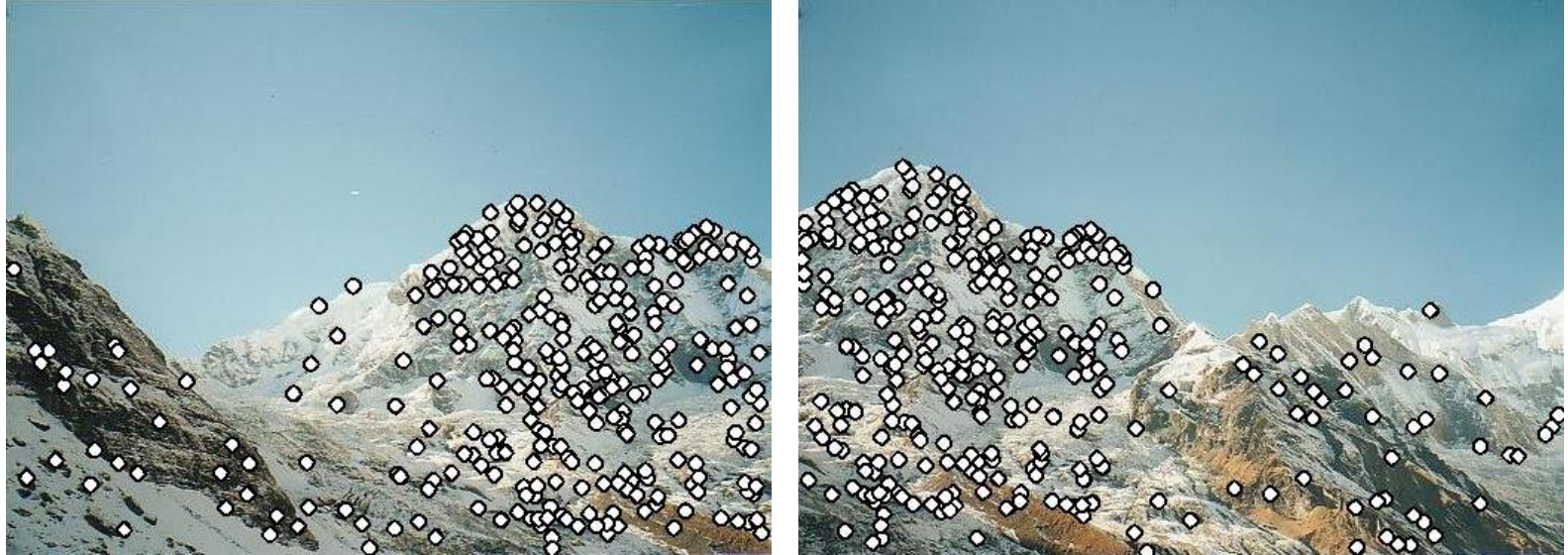


NASA Mars Rover images  
with SIFT feature matches  
(Figure by Noah Snavely)

# Application: Image Stitching



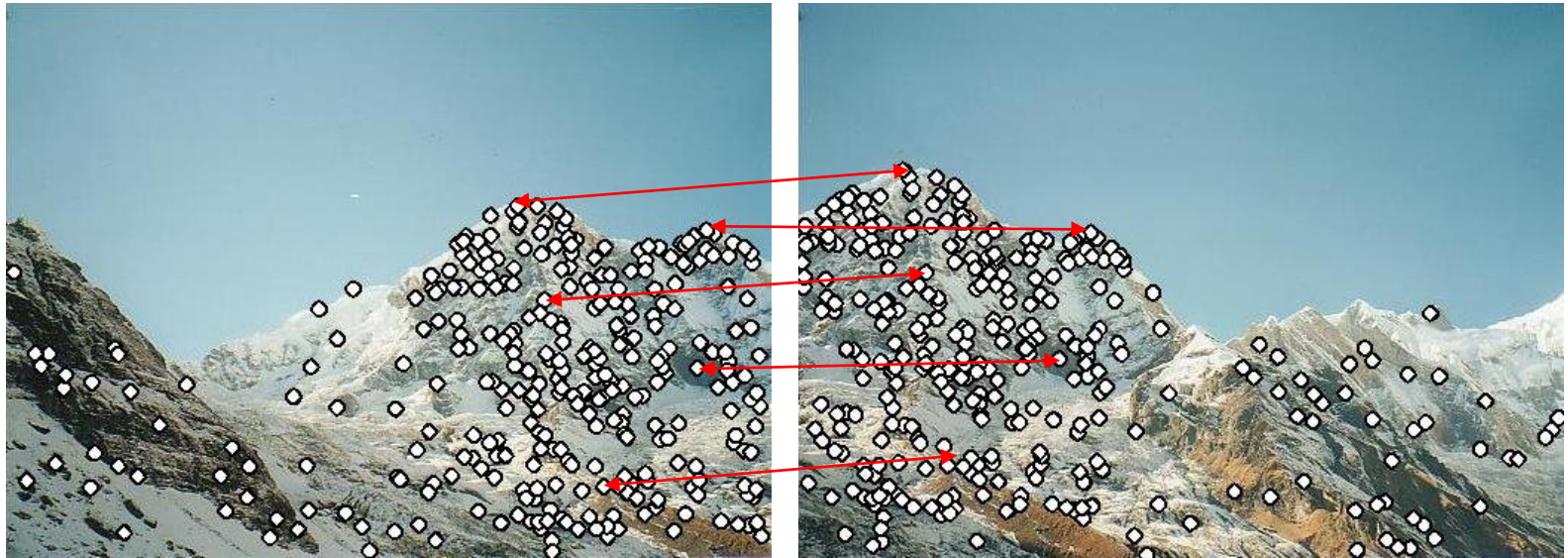
# Application: Image Stitching



- Procedure:
  - Detect feature points in both images



# Application: Image Stitching



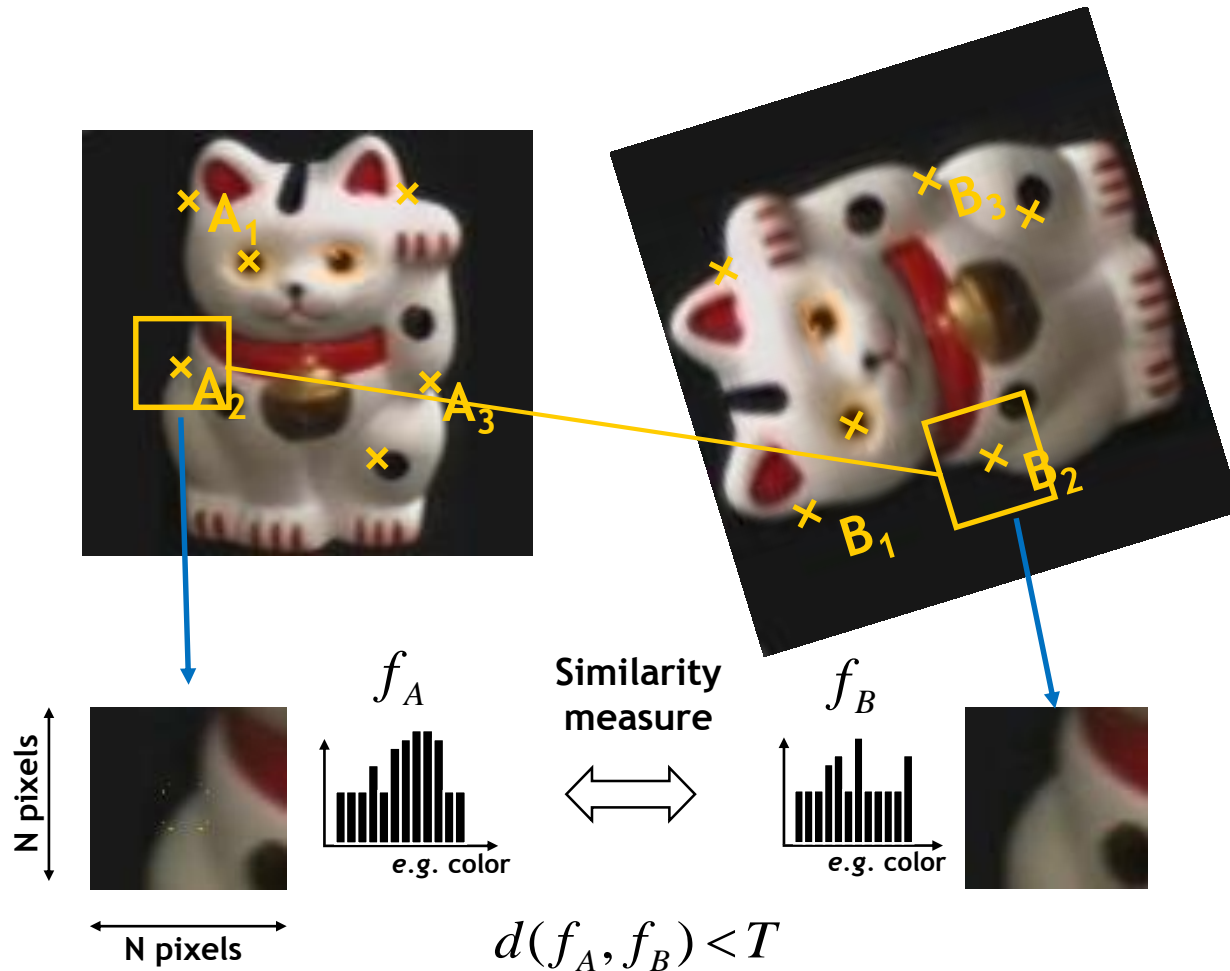
- **Procedure:**
  - Detect feature points in both images
  - Find corresponding pairs

# Application: Image Stitching



- **Procedure:**
  - Detect feature points in both images
  - Find corresponding pairs
  - Use these pairs to align the images

# General Approach



1. Find a set of distinctive keypoints
2. Define a region around each keypoint
3. Extract and normalize the region content
4. Compute a local descriptor from the normalized region
5. Match local descriptors

# Common Requirements

- Problem 1:
  - Detect the same point *independently* in both images

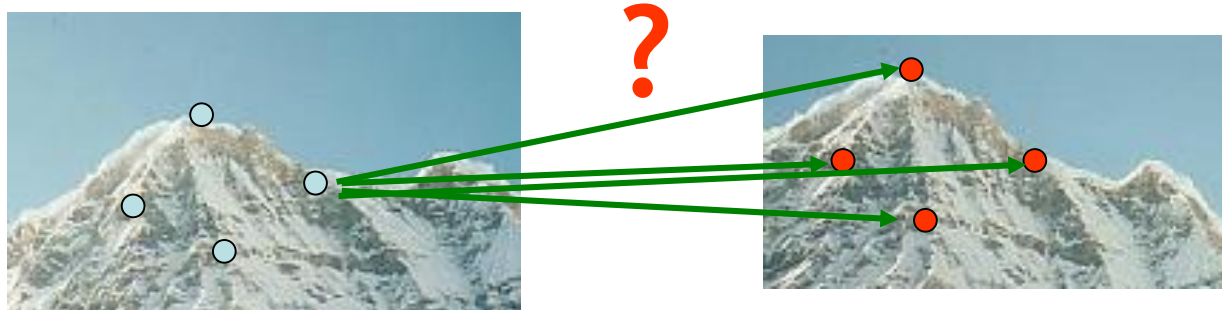


No chance to match!

**We need a repeatable detector!**

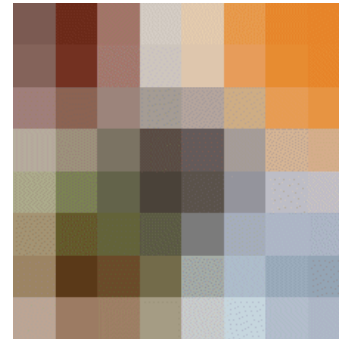
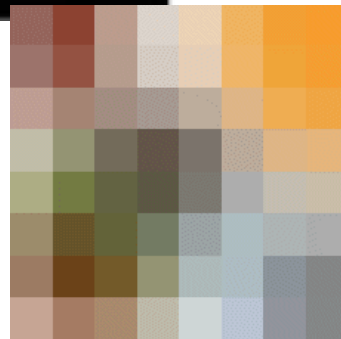
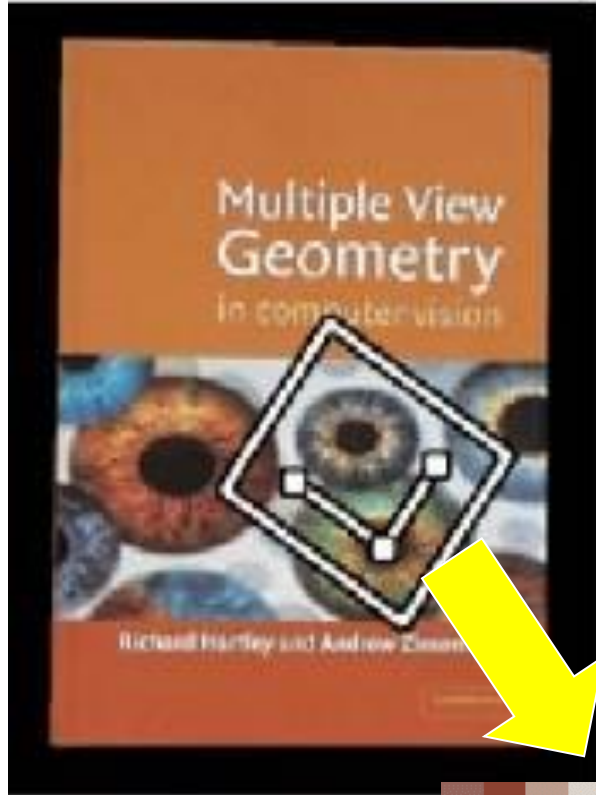
# Common Requirements

- Problem 1:
  - Detect the same point *independently* in both images
- Problem 2:
  - For each point correctly recognize the corresponding one

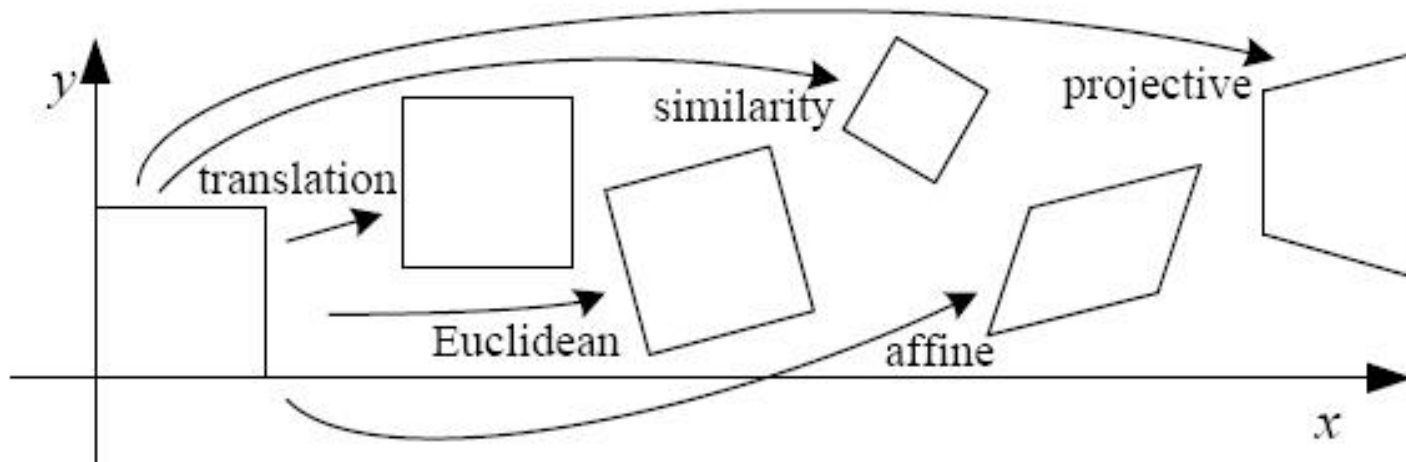


**We need a reliable and distinctive descriptor!**

# Invariance: Geometric Transformations



# Levels of Geometric Invariance



# Requirements

- **Region extraction needs to be repeatable and accurate**
  - **Invariant** to translation, rotation, scale changes
  - **Robust** or **covariant** to out-of-plane ( $\approx$ affine) transformations
  - **Robust** to lighting variations, noise, blur, quantization
- **Locality**: Features are local, therefore robust to occlusion and clutter.
- **Quantity**: We need a sufficient number of regions to cover the object.
- **Distinctiveness**: The regions should contain “interesting” structure.
- **Efficiency**: Close to real-time performance.



# Many Existing Detectors Available

- Hessian & Harris [Beaudet '78], [Harris '88]
  - Laplacian, DoG [Lindeberg '98], [Lowe '99]
  - Harris-/Hessian-Laplace [Mikolajczyk & Schmid '01]
  - Harris-/Hessian-Affine [Mikolajczyk & Schmid '04]
  - EBR and IBR [Tuytelaars & Van Gool '04]
  - MSER [Matas '02]
  - Salient Regions [Kadir & Brady '01]
  - Others...
- *Those detectors have become a basic building block for many recent applications in Computer Vision.*

# Keypoint Localization

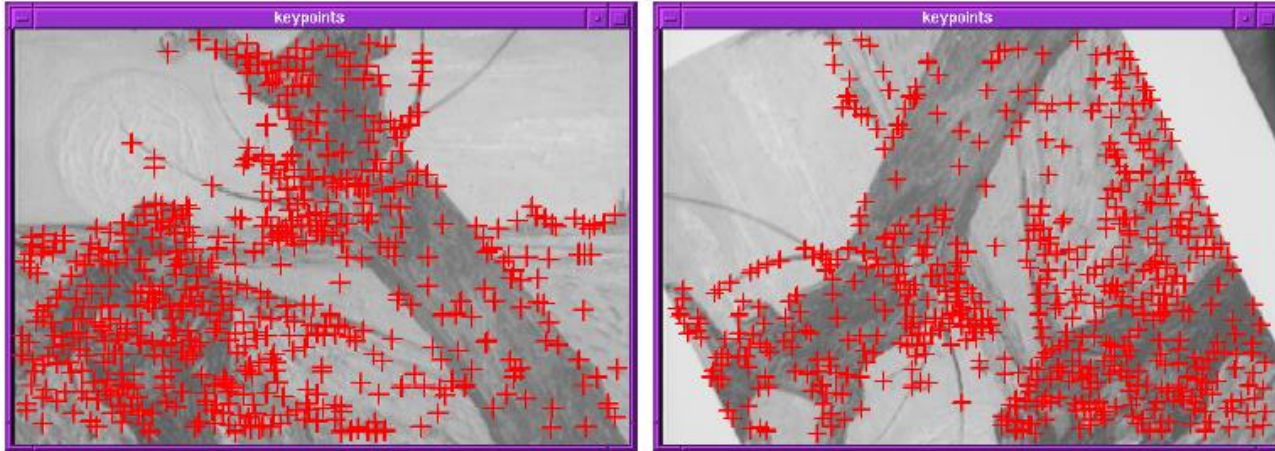


- **Goals:**

- Repeatable detection
- Precise localization
- Interesting content

⇒ *Look for two-dimensional signal changes*

# Finding Corners



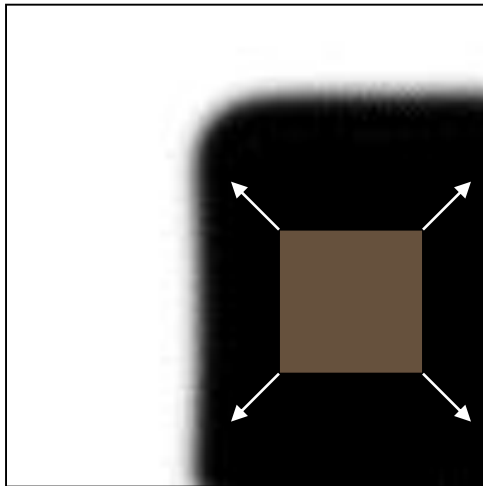
- **Key property:**
  - In the region around a corner, image gradient has two or more dominant directions
- **Corners are *repeatable* and *distinctive***

C.Harris and M.Stephens. "A Combined Corner and Edge Detector."  
*Proceedings of the 4th Alvey Vision Conference, 1988.*

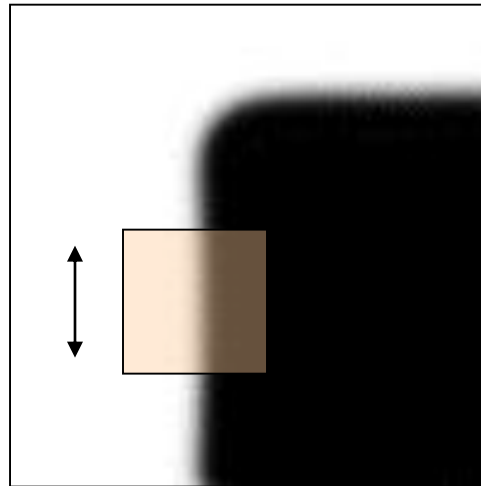
# Corners as Distinctive Interest Points

- Design criteria

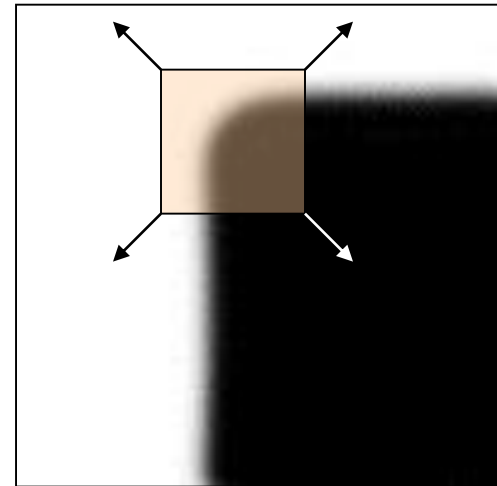
- We should easily recognize the point by looking through a small window (*locality*)
- Shifting the window in *any direction* should give a large change in intensity (*good localization*)



“flat” region:  
no change in all  
directions



“edge”:  
no change along  
the edge direction



“corner”:  
significant change  
in all directions

# Harris Detector Formulation

- Change of intensity for the shift  $[u,v]$ :

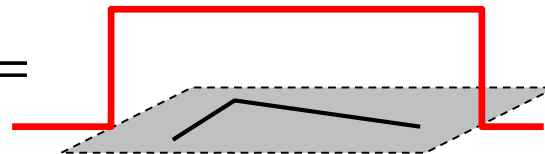
$$E(u, v) = \sum_{x, y} w(x, y) [I(x + u, y + v) - I(x, y)]^2$$

Window function

Shifted intensity

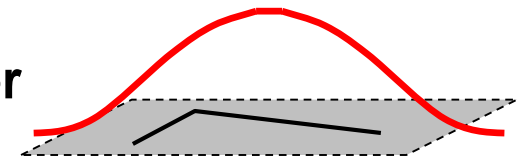
Intensity

Window function  $w(x, y) =$



1 in window, 0 outside

or



Gaussian

# Harris Detector Formulation

- This measure of change can be approximated by:

$$E(u, v) \approx [u \ v] M \begin{bmatrix} u \\ v \end{bmatrix}$$

where  $M$  is a  $2 \times 2$  matrix computed from image derivatives:

$$M = \sum_{x,y} w(x, y) \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$

Gradient with respect to  $x$ , times gradient with respect to  $y$

Sum over image region - the area we are checking for corner

$$M = \begin{bmatrix} \sum I_x I_x & \sum I_x I_y \\ \sum I_x I_y & \sum I_y I_y \end{bmatrix} = \sum \begin{bmatrix} I_x \\ I_y \end{bmatrix} [I_x \ I_y]$$

# Harris Detector Formulation

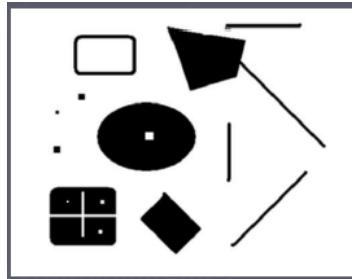
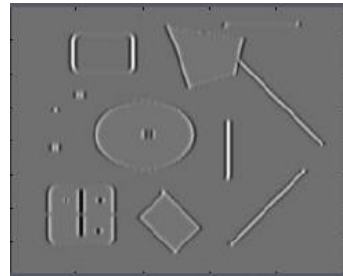
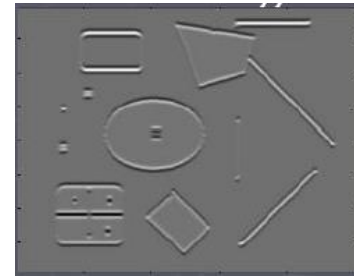


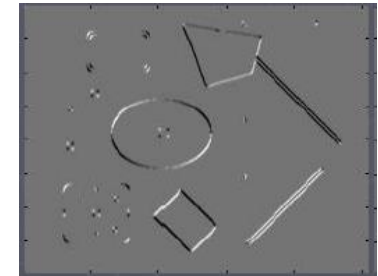
Image  $I$



$I_x$



$I_y$



$I_x I_y$

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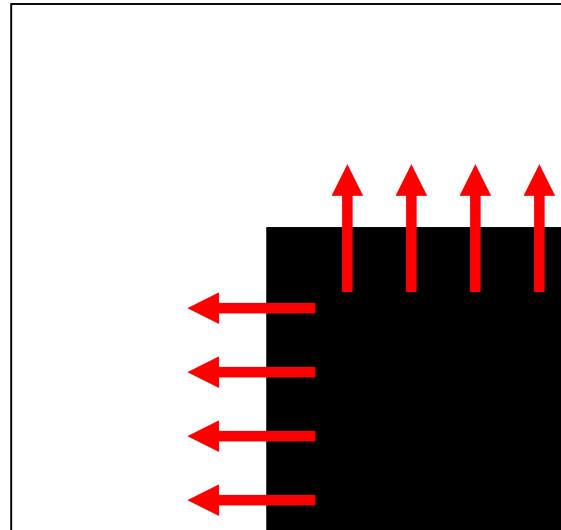
Gradient with respect to  $x$ , times gradient with respect to  $y$

Sum over image region - the area we are checking for corner

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# What Does This Matrix Reveal?

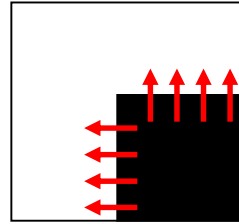
- First, let's consider an axis-aligned corner:





# What Does This Matrix Reveal?

- First, let's consider an axis-aligned corner:

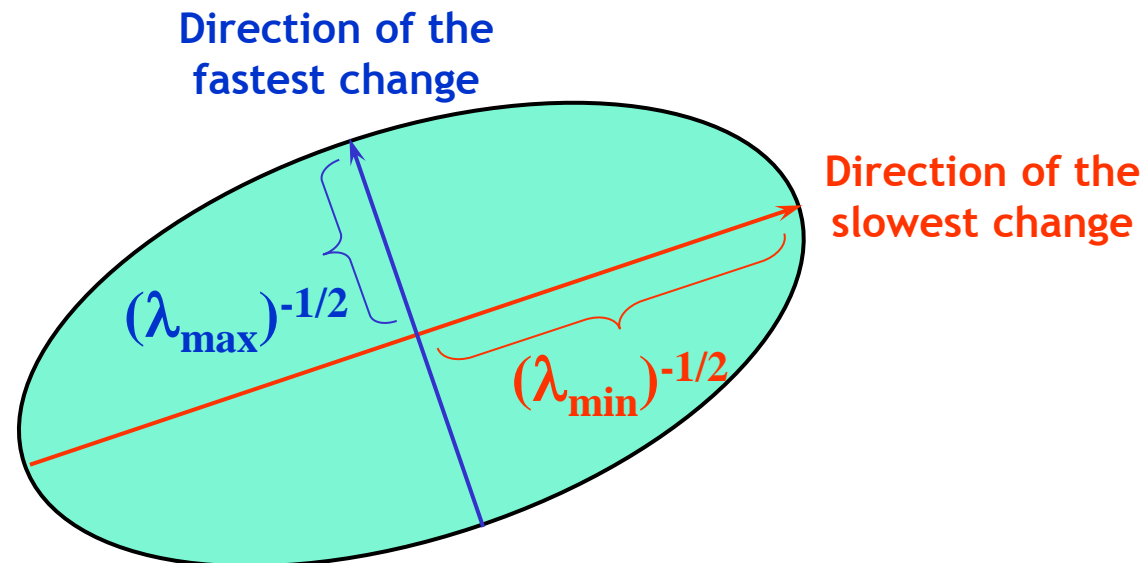


$$M = \begin{bmatrix} \sum I_x^2 & \sum I_x I_y \\ \sum I_x I_y & \sum I_y^2 \end{bmatrix} = \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix}$$

- This means:
  - Dominant gradient directions align with  $x$  or  $y$  axis
  - If either  $\lambda$  is close to 0, then this is not a corner, so look for locations where both are large.
- What if we have a corner that is not aligned with the image axes?

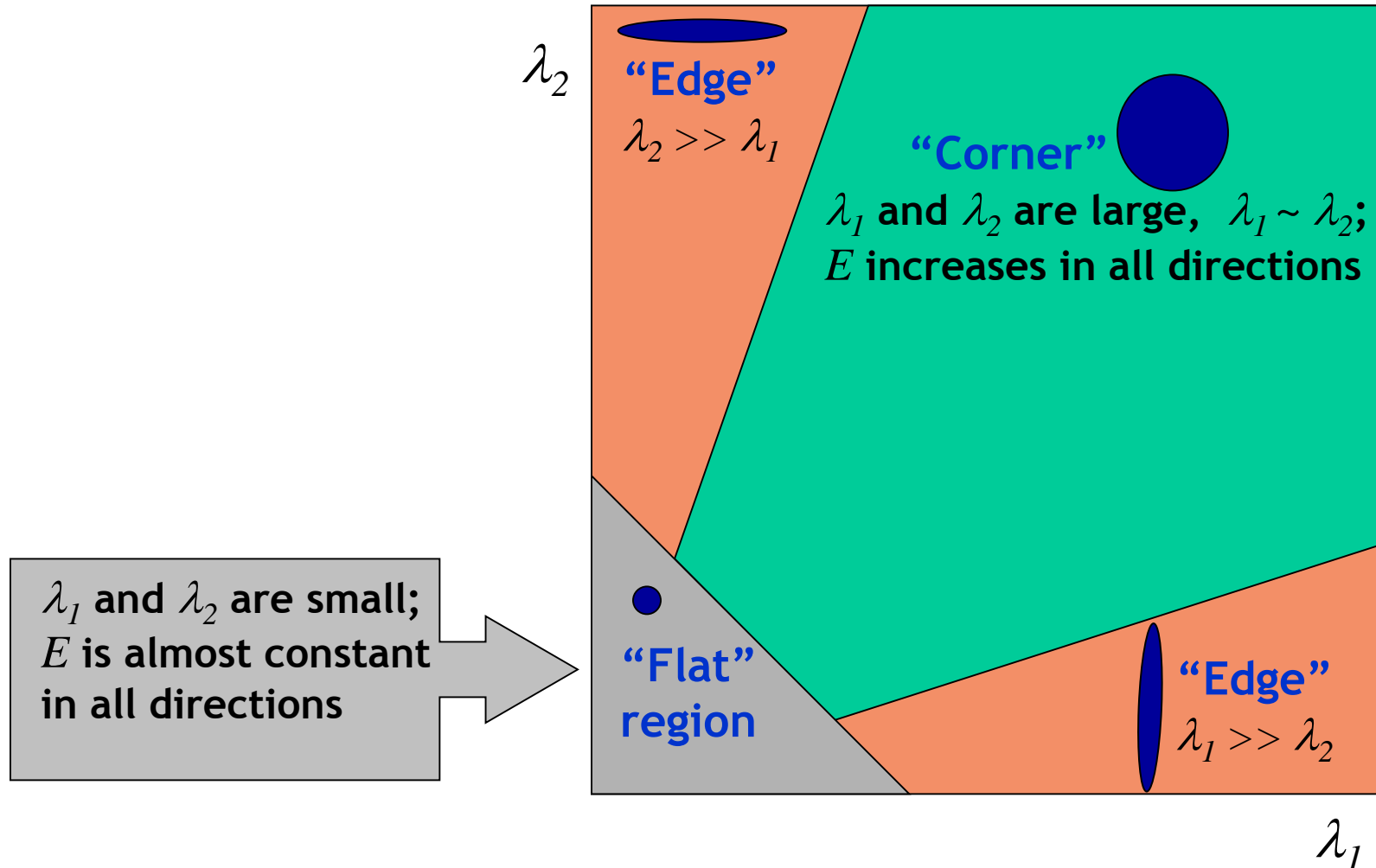
# General Case

- Since  $M$  is symmetric, we have  $M = R^{-1} \begin{bmatrix} \lambda_1 & 0 \\ 0 & \lambda_2 \end{bmatrix} R$   
(Eigenvalue decomposition)
- We can visualize  $M$  as an ellipse with axis lengths determined by the eigenvalues and orientation determined by  $R$



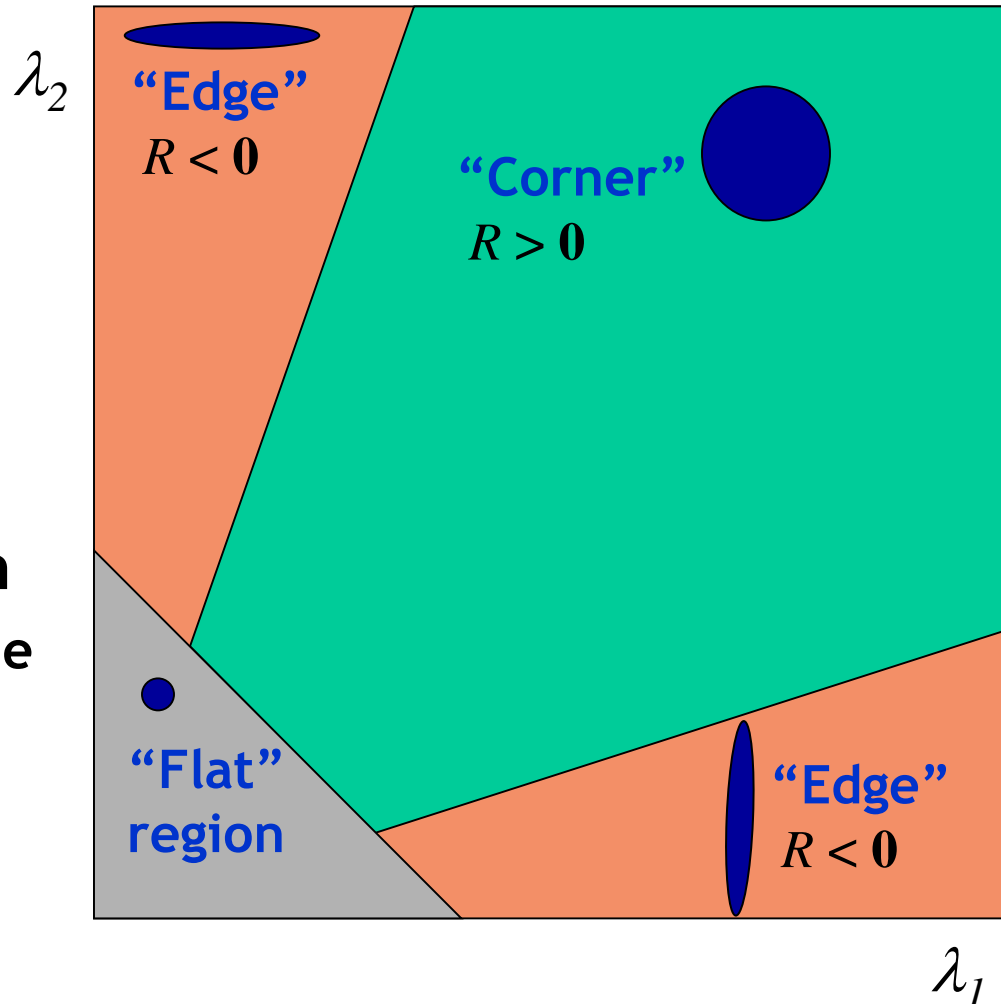
# Interpreting the Eigenvalues

- Classification of image points using eigenvalues of  $M$ :



# Corner Response Function

$$R = \det(M) - \alpha \text{trace}(M)^2 = \lambda_1 \lambda_2 - \alpha(\lambda_1 + \lambda_2)^2$$



- **Fast approximation**
  - Avoid computing the eigenvalues
  - $\alpha$ : constant (0.04 to 0.06)

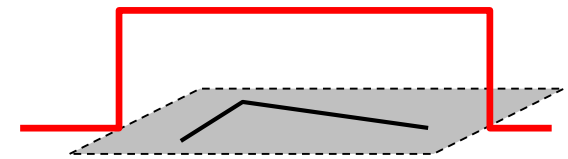
# Window Function $w(x,y)$

$$M = \sum_{x,y} w(x,y) \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$

- **Option 1: uniform window**

- Sum over square window

$$M = \sum_{x,y} \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$



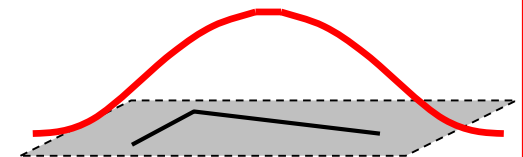
1 in window, 0 outside

- Problem: not rotation invariant

- **Option 2: Smooth with Gaussian**

- Gaussian already performs weighted sum

$$M = g(\sigma) * \begin{bmatrix} I_x^2 & I_x I_y \\ I_x I_y & I_y^2 \end{bmatrix}$$



Gaussian

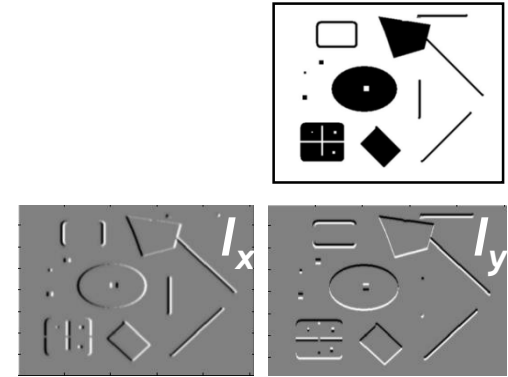
- Result is rotation invariant

# Summary: Harris Detector [Harris88]

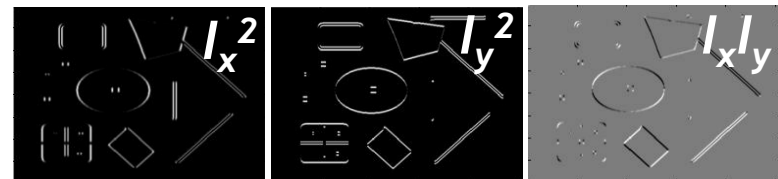
- Compute second moment matrix (autocorrelation matrix)

$$M(\sigma_I, \sigma_D) = g(\sigma_I) * \begin{bmatrix} I_x^2(\sigma_D) & I_x I_y(\sigma_D) \\ I_x I_y(\sigma_D) & I_y^2(\sigma_D) \end{bmatrix}$$

1. Image derivatives



2. Square of derivatives



3. Gaussian filter  $g(\sigma_I)$



4. Cornerness function - two strong eigenvalues

$$\begin{aligned} R &= \det[M(\sigma_I, \sigma_D)] - \alpha[\text{trace}(M(\sigma_I, \sigma_D))]^2 \\ &= g(I_x^2)g(I_y^2) - [g(I_x I_y)]^2 - \alpha[g(I_x^2) + g(I_y^2)]^2 \end{aligned}$$

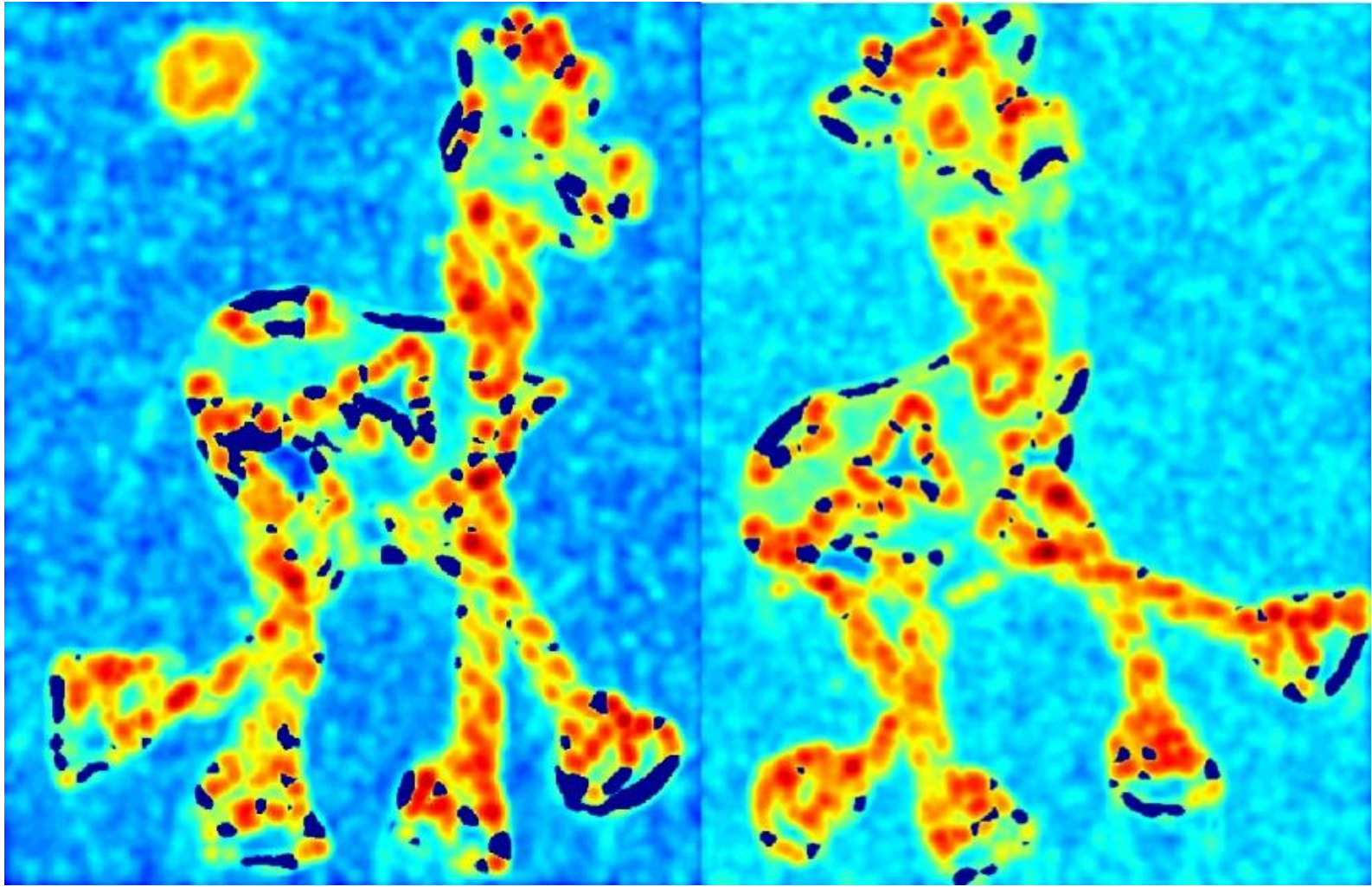
5. Perform non-maximum suppression



# Harris Detector: Workflow



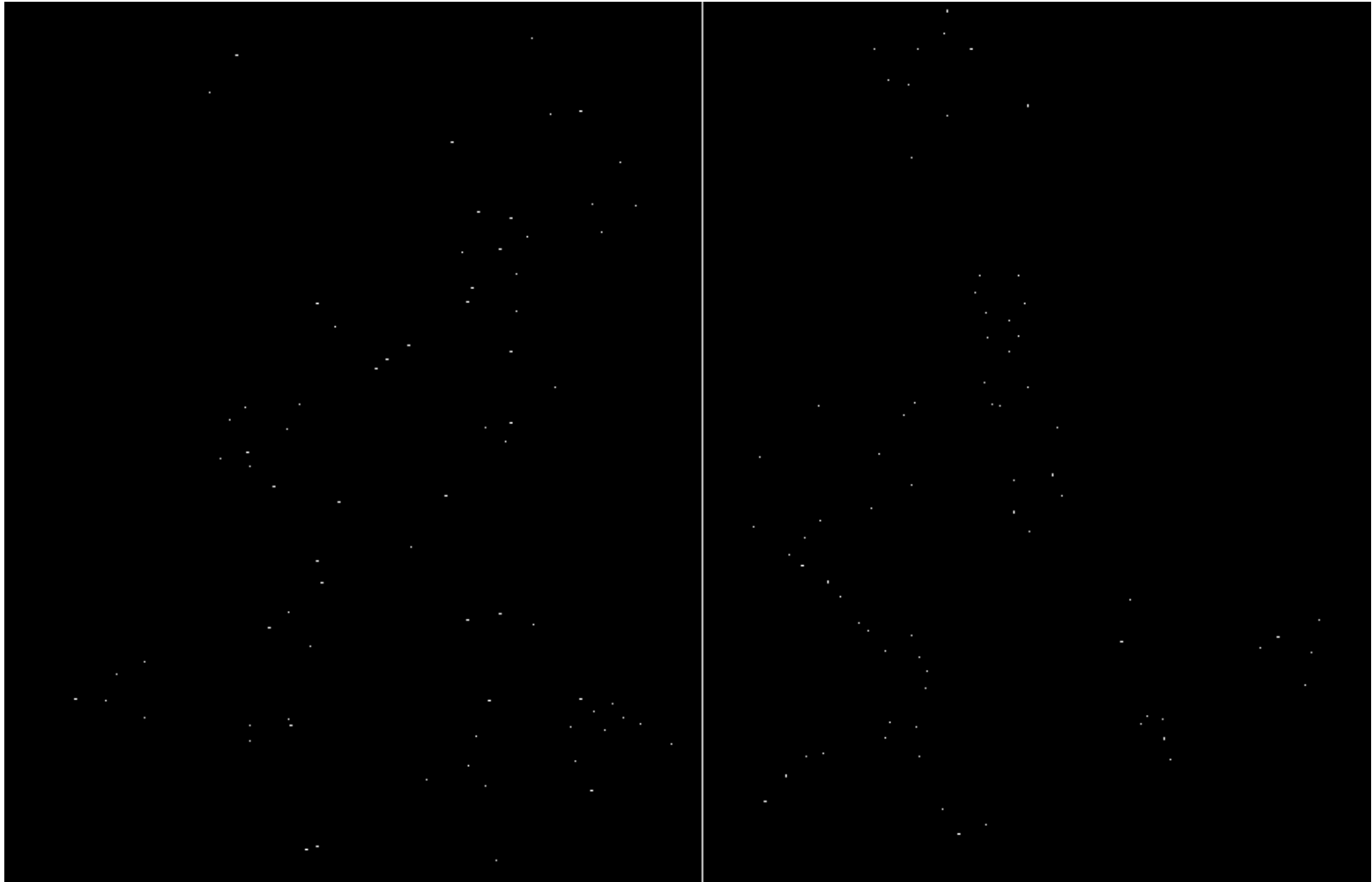
# Harris Detector: Workflow



- Compute corner responses  $R$



# Harris Detector: Workflow



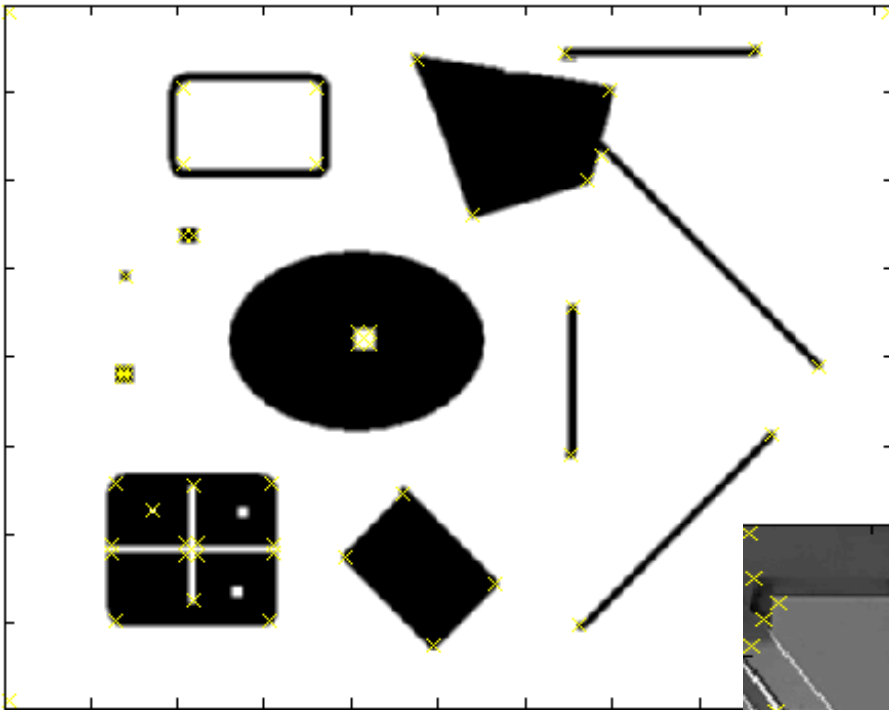
- Take only the local maxima of  $R$ , where  $R > \text{threshold}$ .

# Harris Detector: Workflow

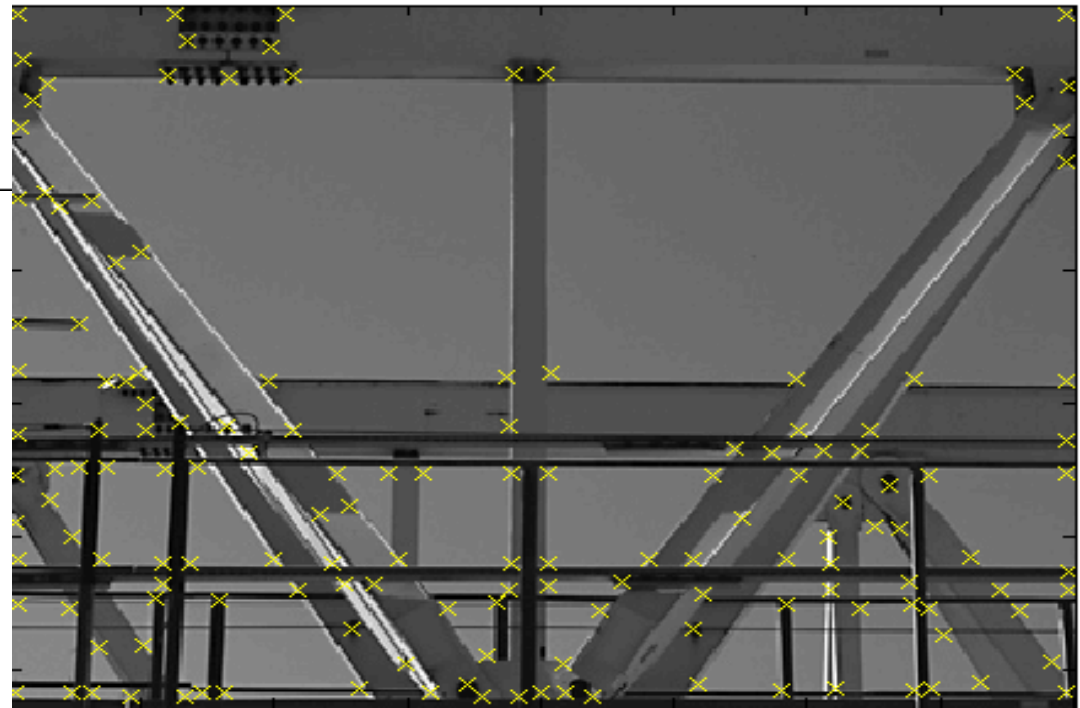


- **Resulting Harris points**

# Harris Detector - Responses

 [Harris88]

*Effect:* A very precise corner detector.



# Harris Detector - Responses

 [Harris88]

# Harris Detector - Responses

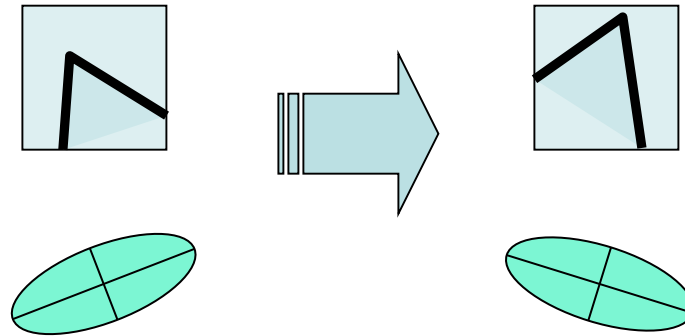
 [Harris88]

- Results are well suited for finding stereo correspondences



# Harris Detector: Properties

- Rotation invariance?

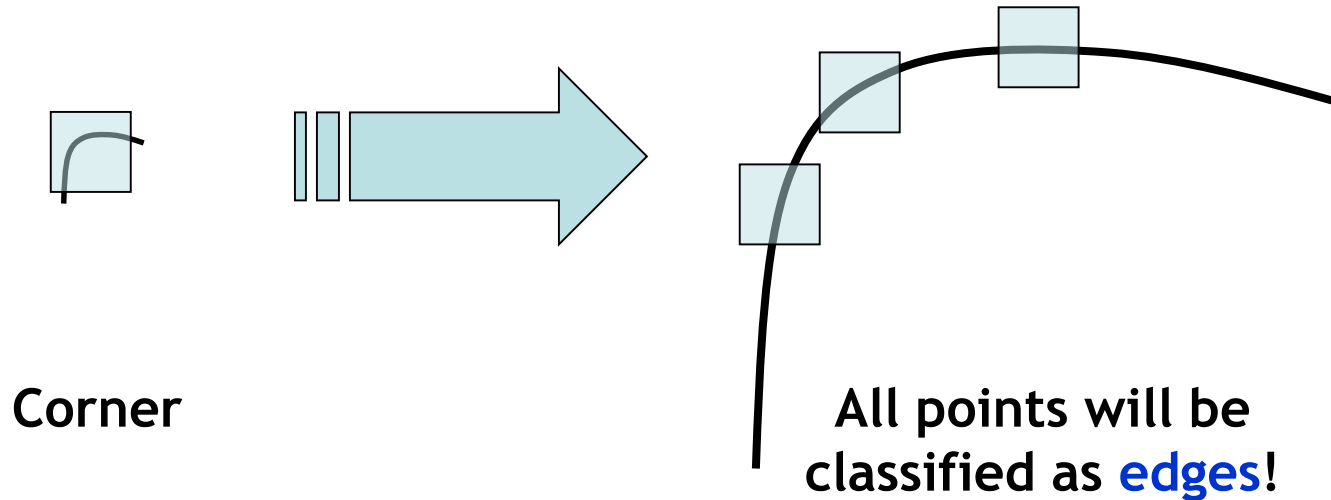


Ellipse rotates but its shape (i.e. eigenvalues) remains the same

***Corner response  $R$  is invariant to image rotation***

# Harris Detector: Properties

- Rotation invariance
- Scale invariance?



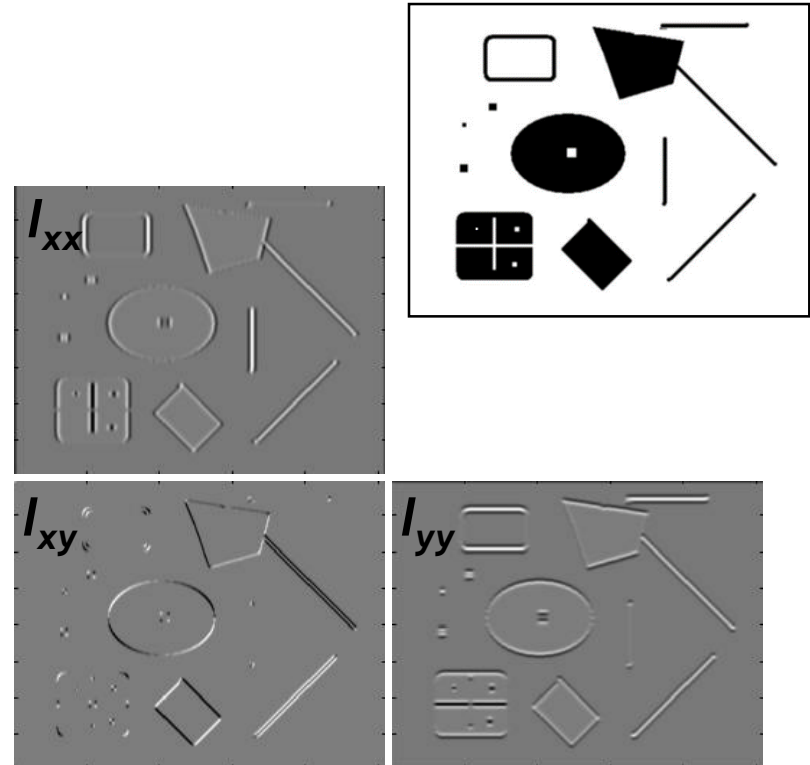
***Not invariant to image scale!***

# Hessian Detector [Beaudet78]

- Hessian determinant

$$\text{Hessian}(I) = \begin{bmatrix} I_{xx} & I_{xy} \\ I_{xy} & I_{yy} \end{bmatrix}$$

Note: these are 2<sup>nd</sup> derivatives!



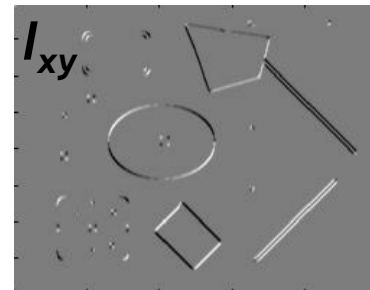
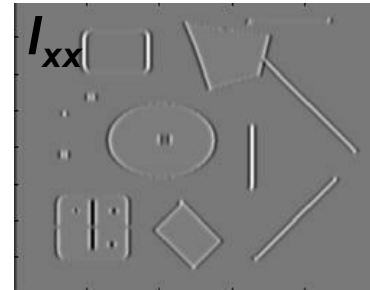
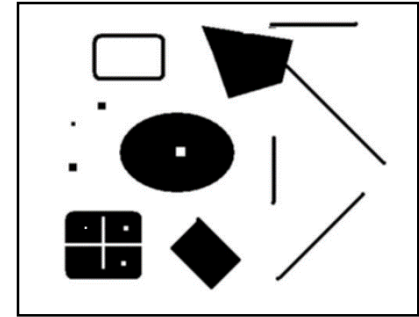
**Intuition:** Search for strong derivatives in two orthogonal directions



# Hessian Detector [Beaudet78]

- Hessian determinant

$$\text{Hessian}(I) = \begin{bmatrix} I_{xx} & I_{xy} \\ I_{xy} & I_{yy} \end{bmatrix}$$



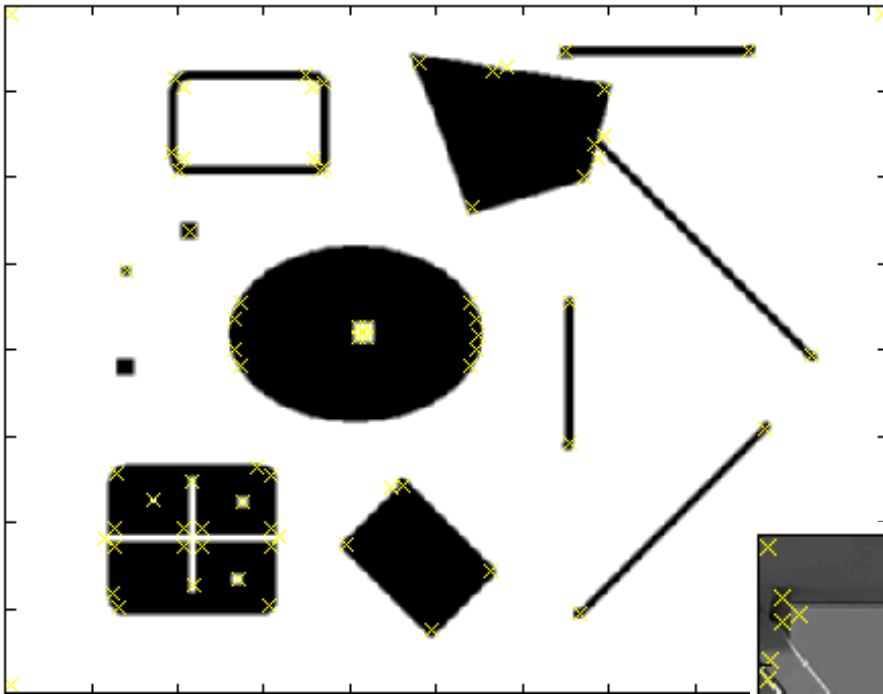
$$\det(\text{Hessian}(I)) = I_{xx}I_{yy} - I_{xy}^2$$

In Matlab:

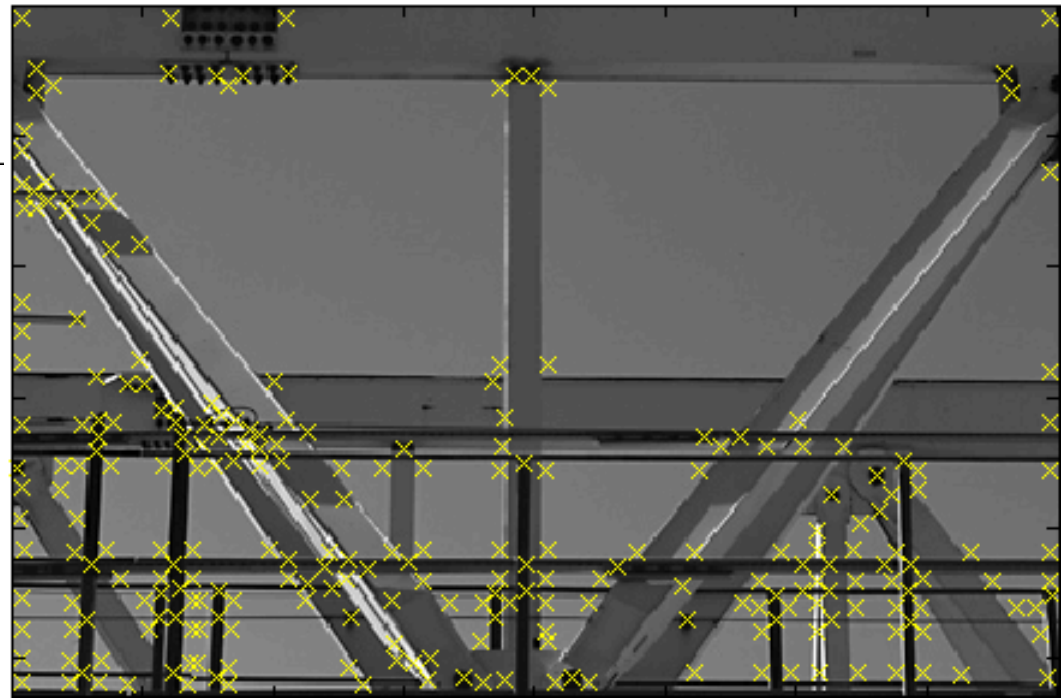
$$I_{xx} \cdot I_{yy} - (I_{xy})^2$$



# Hessian Detector - Responses

 [Beaudet78]

**Effect:** Responses mainly on corners and strongly textured areas.



# Hessian Detector - Responses

[Beaudet78]



# Topics of This Lecture

- Local Invariant Features
  - Motivation
  - Requirements, Invariances
- Keypoint Localization
  - Harris detector
  - Hessian detector
- **Scale Invariant Region Selection**
  - Automatic scale selection
  - Laplacian-of-Gaussian detector
  - Difference-of-Gaussian detector
  - Combinations
- Local Descriptors
  - Orientation normalization
  - SIFT

# From Points to Regions...

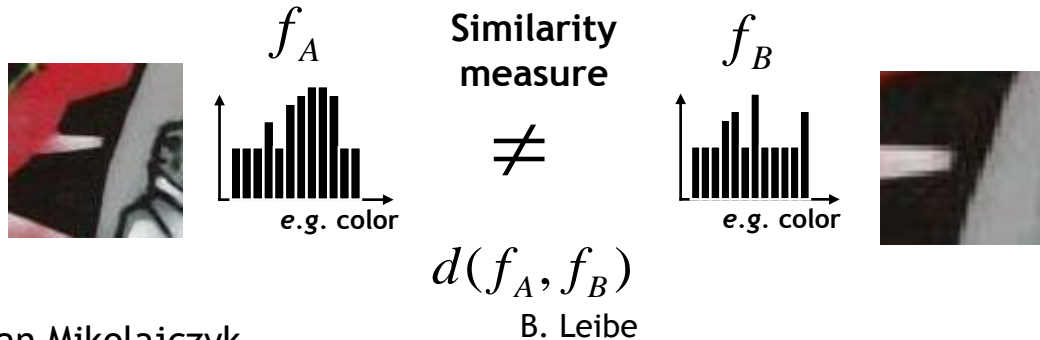
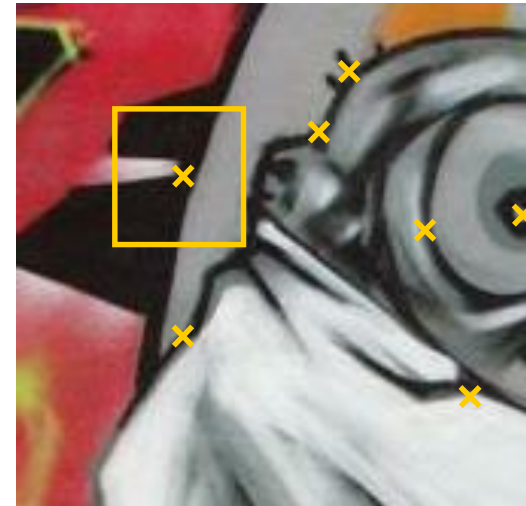
- The Harris and Hessian operators define interest points.
  - Precise localization
  - High repeatability



- In order to compare those points, we need to compute a descriptor over a region.
  - How can we define such a region in a scale invariant manner?
- *I.e. how can we detect scale invariant interest regions?*

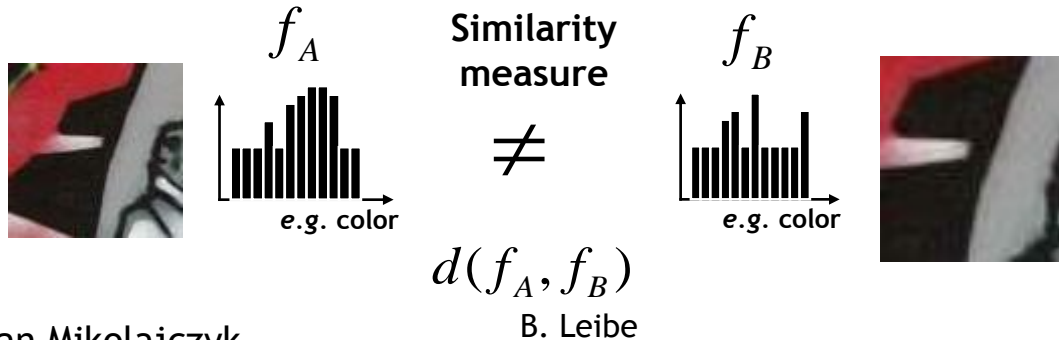
# Naïve Approach: Exhaustive Search

- Multi-scale procedure
  - Compare descriptors while varying the patch size



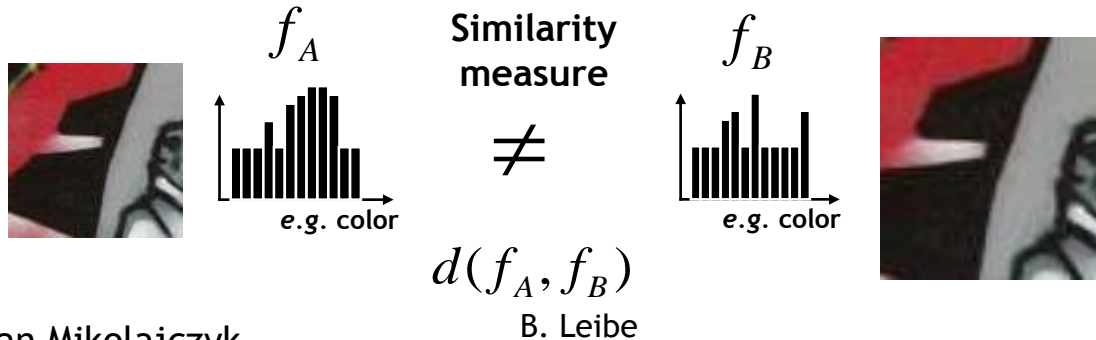
# Naïve Approach: Exhaustive Search

- Multi-scale procedure
  - Compare descriptors while varying the patch size



# Naïve Approach: Exhaustive Search

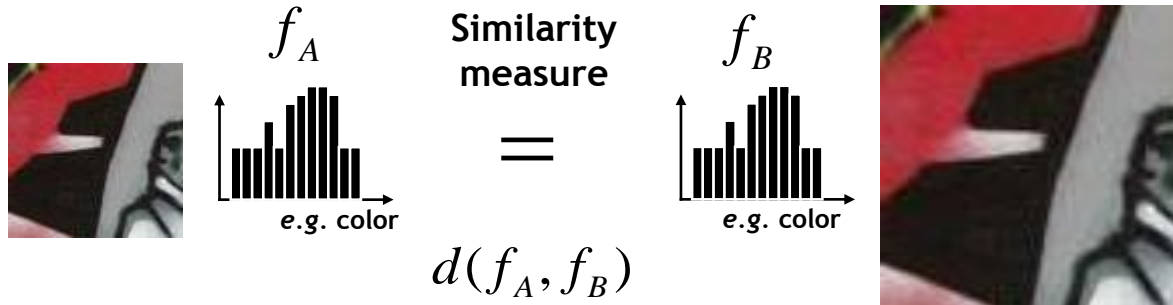
- Multi-scale procedure
  - Compare descriptors while varying the patch size





# Naïve Approach: Exhaustive Search

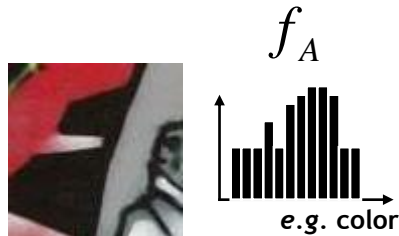
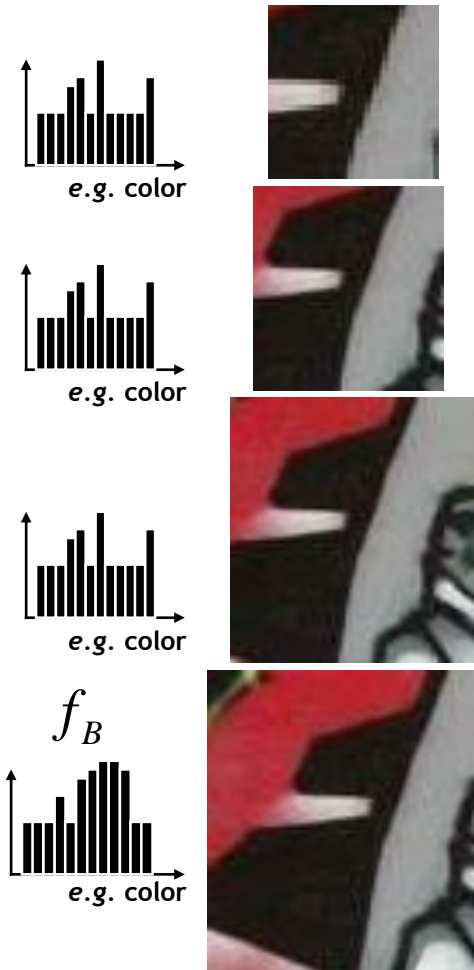
- Multi-scale procedure
  - Compare descriptors while varying the patch size



B. Leibe

# Naïve Approach: Exhaustive Search

- Comparing descriptors while varying the patch size
  - Computationally inefficient
  - Inefficient but possible for matching
  - Prohibitive for retrieval in large databases
  - Prohibitive for recognition

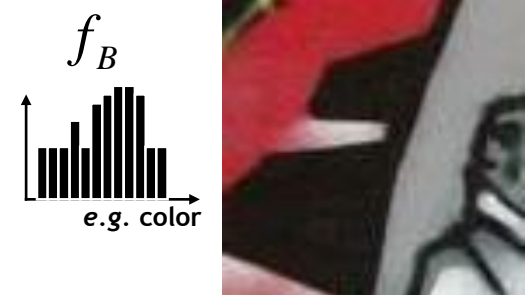


Similarity  
measure

=

$$d(f_A, f_B)$$

B. Leibe



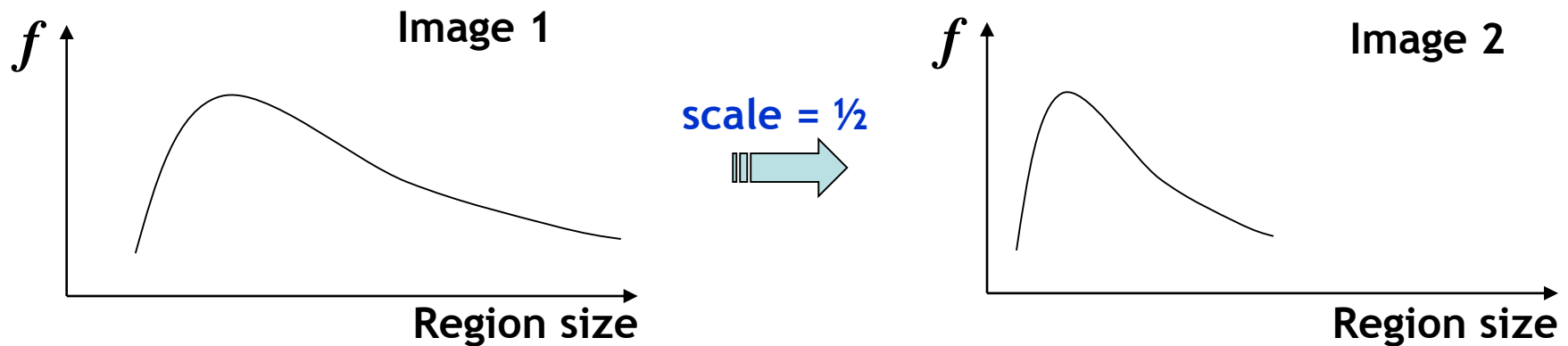
# Automatic Scale Selection

- **Solution:**

- Design a function on the region, which is “scale invariant” (*the same for corresponding regions, even if they are at different scales*)

Example: average intensity. For corresponding regions (even of different sizes) it will be the same.

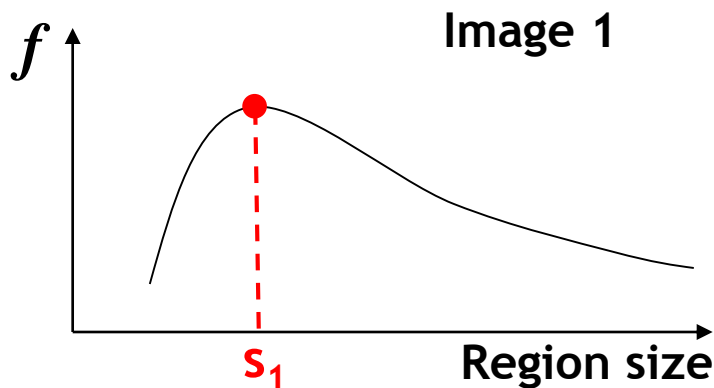
- For a point in one image, we can consider it as a function of region size (patch width)



# Automatic Scale Selection

- Common approach:
  - Take a local maximum of this function.
  - Observation: region size for which the maximum is achieved should be *invariant* to image scale.

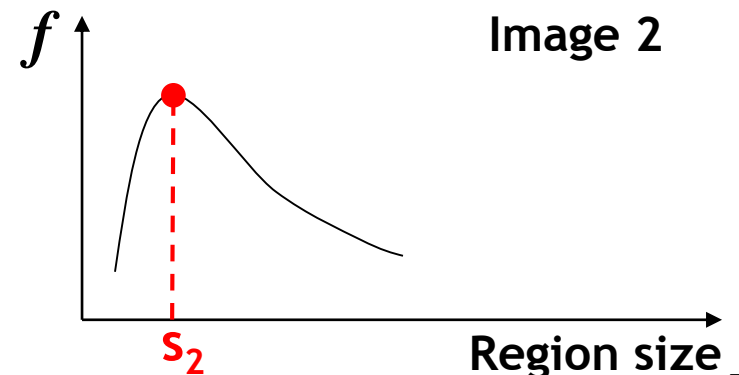
Important: this scale invariant region size is found in each image **independently!**



scale =  $\frac{1}{2}$

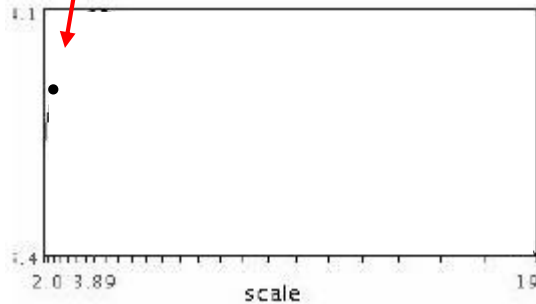
A light blue arrow points from the  $s_1$  position on the x-axis of the first graph to the  $s_2$  position on the x-axis of the second graph. The arrow is labeled "scale = 1/2".

$s_2 = \frac{1}{2} s_1$

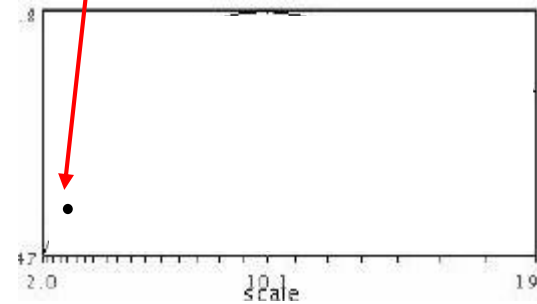


# Automatic Scale Selection

- Function responses for increasing scale (scale signature)



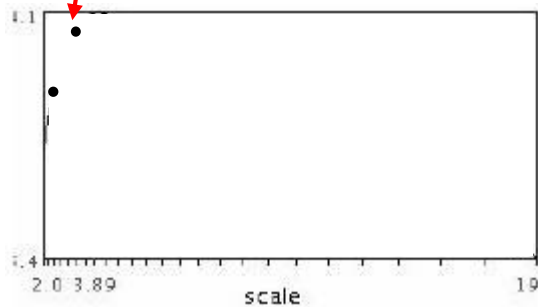
$$f(I_{i_1...i_m}(x, \sigma))$$



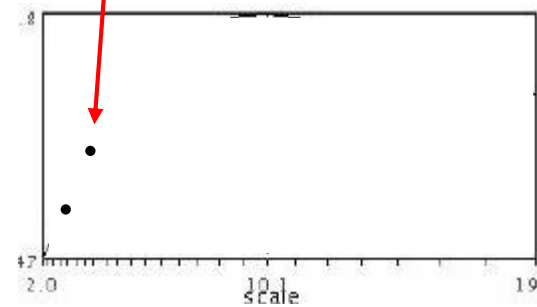
$$f(I_{i_1...i_m}(x', \sigma))$$

# Automatic Scale Selection

- Function responses for increasing scale (scale signature)



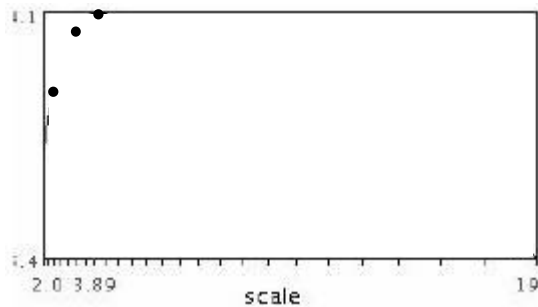
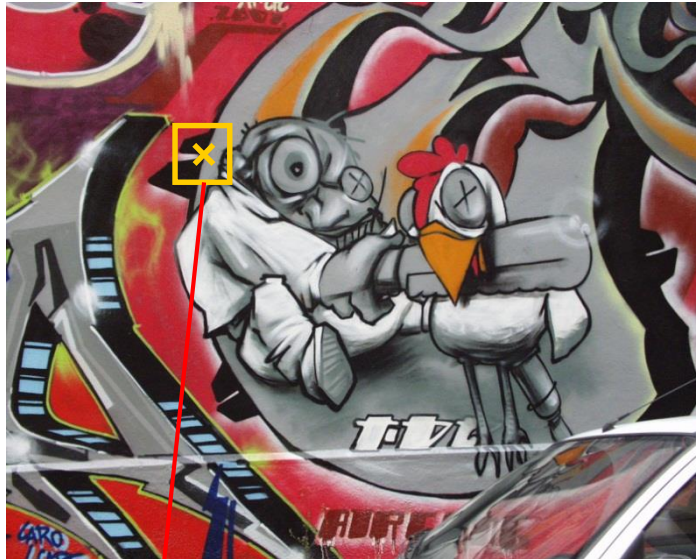
$$f(I_{i_1 \dots i_m}(x, \sigma))$$



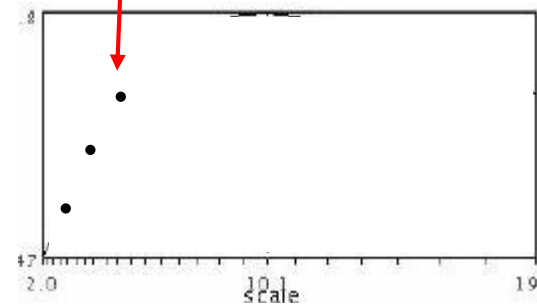
$$f(I_{i_1 \dots i_m}(x', \sigma))$$

# Automatic Scale Selection

- Function responses for increasing scale (scale signature)



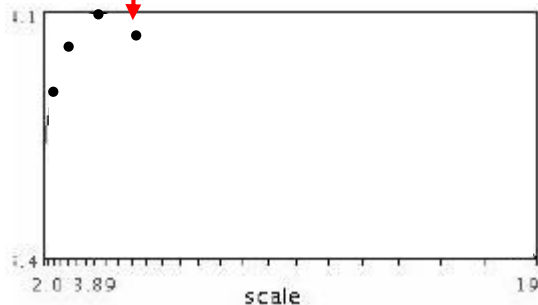
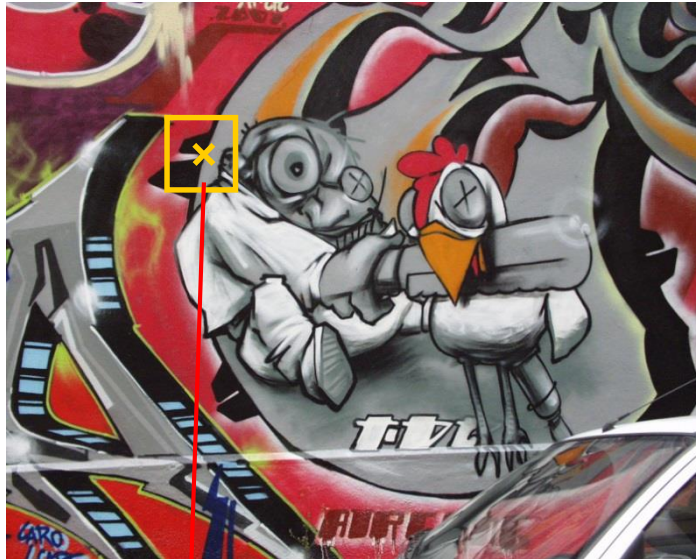
$$f(I_{i_1 \dots i_m}(x, \sigma))$$



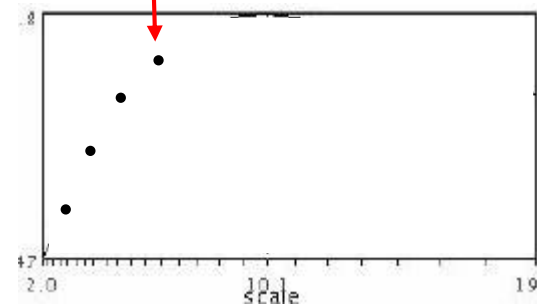
$$f(I_{i_1 \dots i_m}(x', \sigma))$$

# Automatic Scale Selection

- Function responses for increasing scale (scale signature)



$$f(I_{i_1 \dots i_m}(x, \sigma))$$

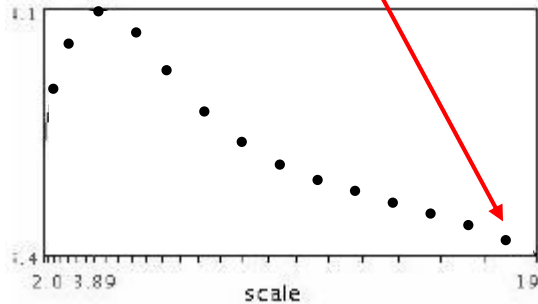
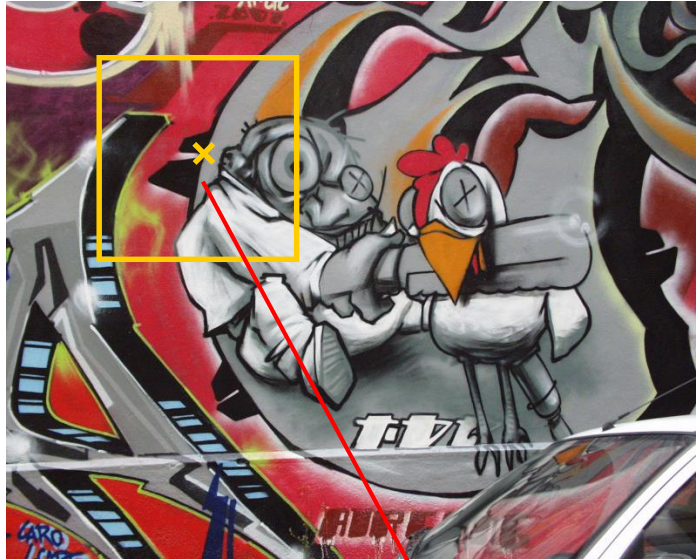


$$f(I_{i_1 \dots i_m}(x', \sigma))$$

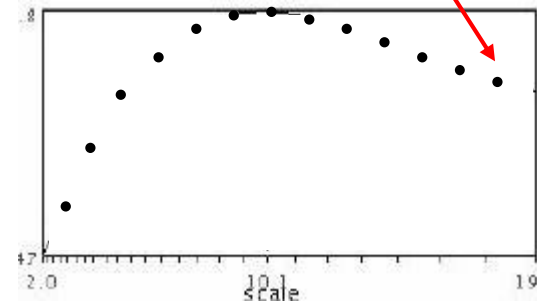
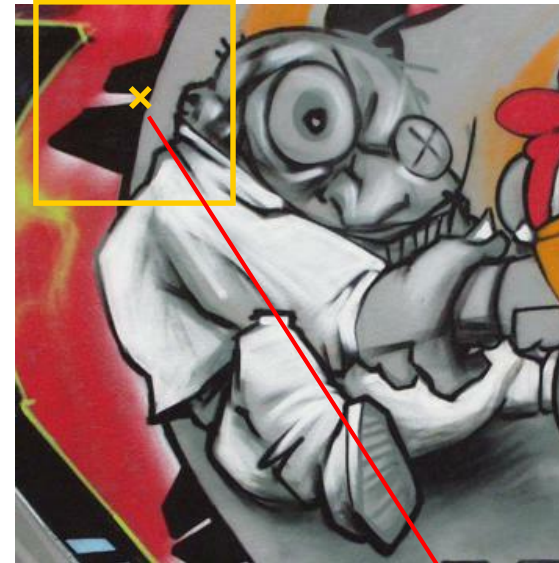


# Automatic Scale Selection

- Function responses for increasing scale (scale signature)



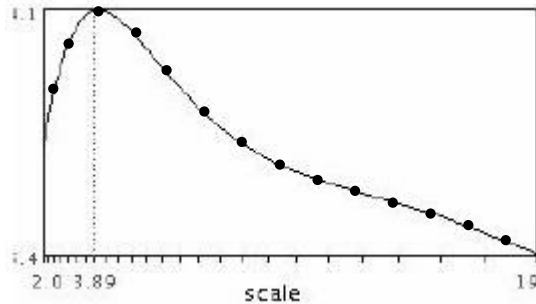
$$f(I_{i_1 \dots i_m}(x, \sigma))$$



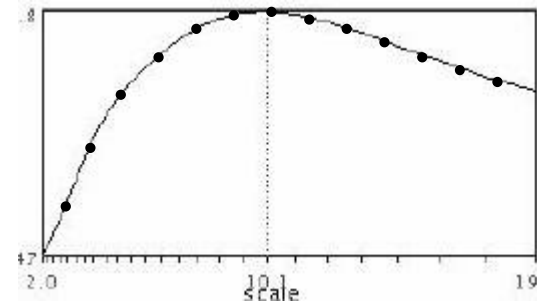
$$f(I_{i_1 \dots i_m}(x', \sigma))$$

# Automatic Scale Selection

- Function responses for increasing scale (scale signature)



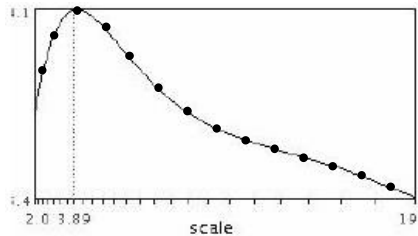
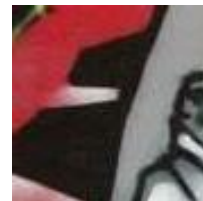
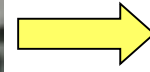
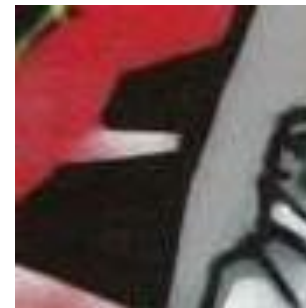
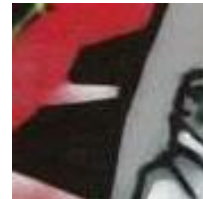
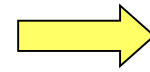
$$f(I_{i_1...i_m}(x, \sigma))$$



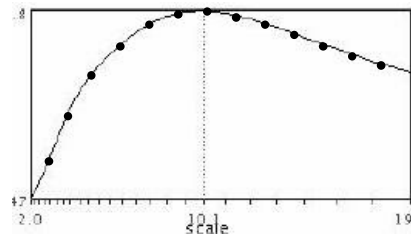
$$f(I_{i_1...i_m}(x', \sigma'))$$

# Automatic Scale Selection

- Normalize: Rescale to fixed size



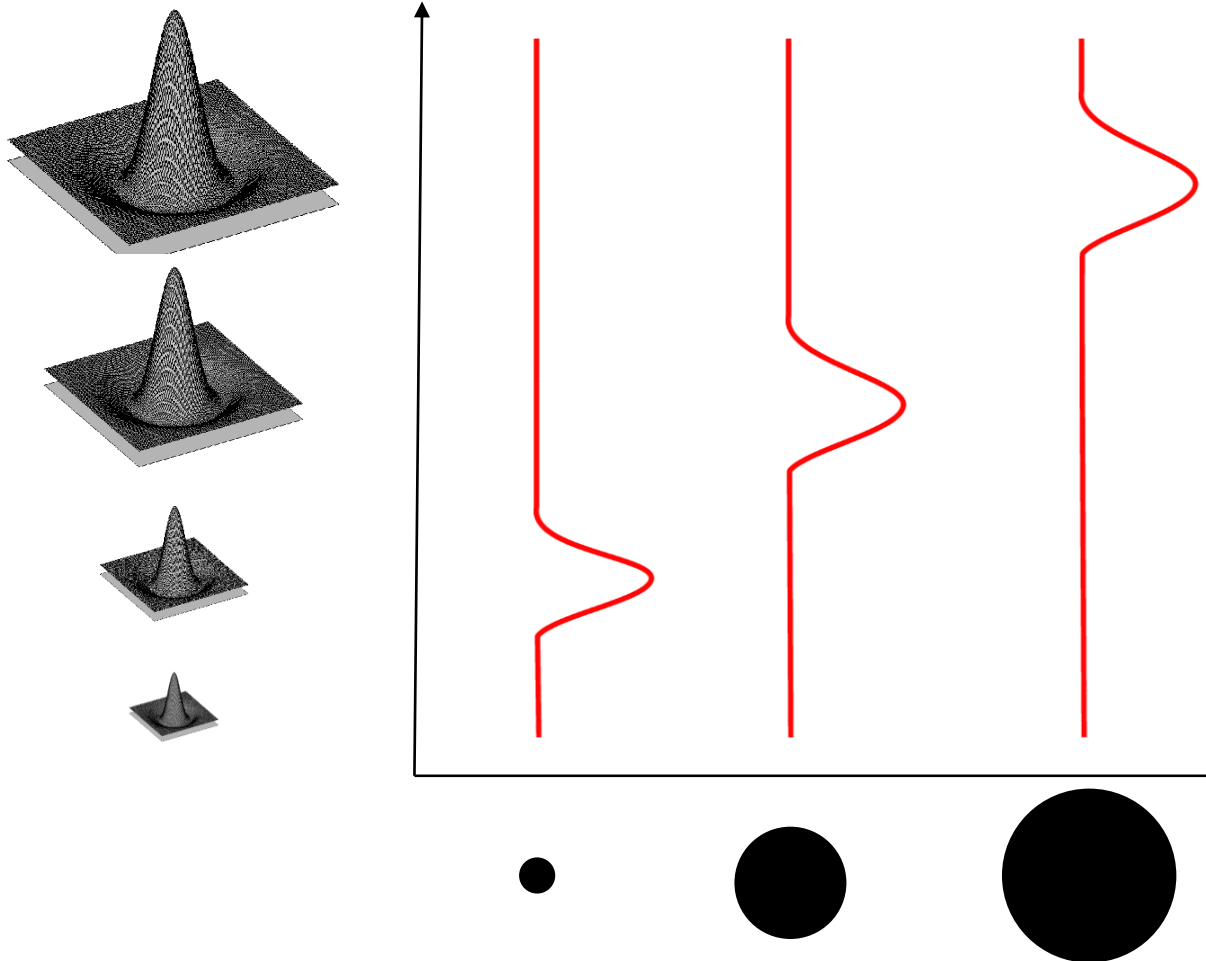
$$f(I_{i...i_m}(x, \sigma))$$



$$f(I_{i...i_m}(x', \sigma'))$$

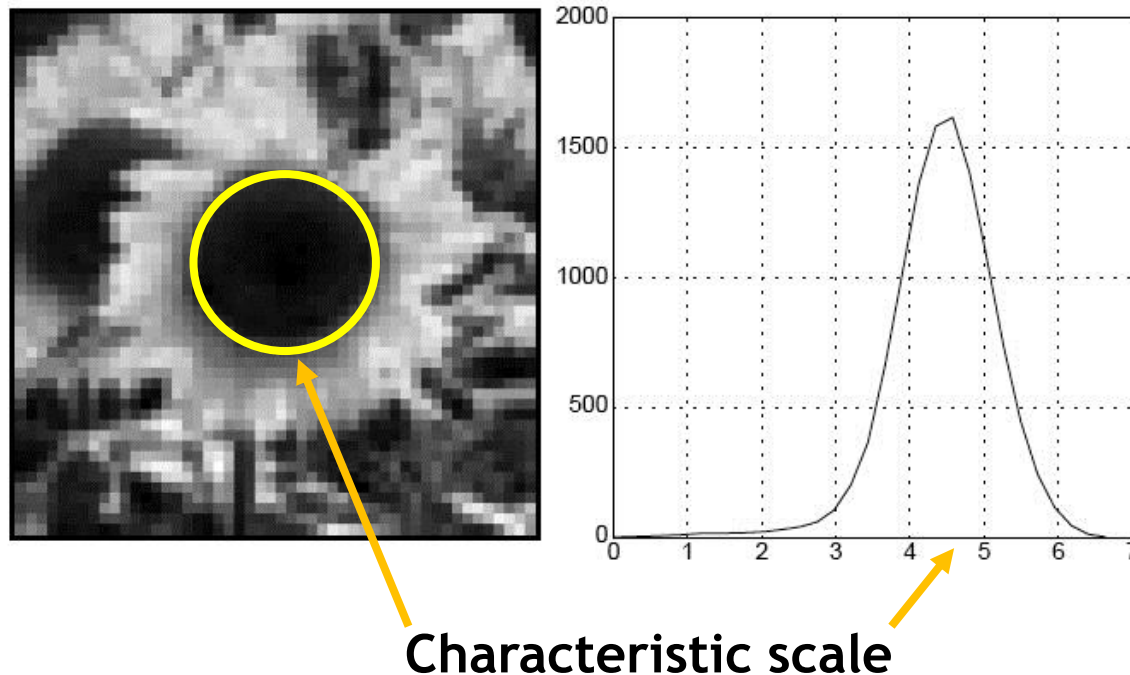
# What Is A Useful Signature Function?

- Laplacian-of-Gaussian = “blob” detector



# Characteristic Scale

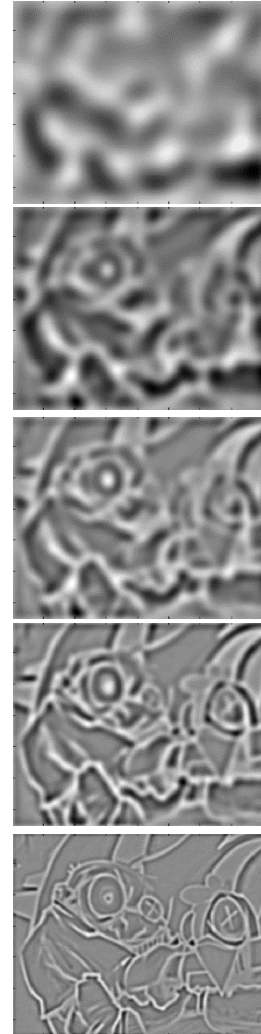
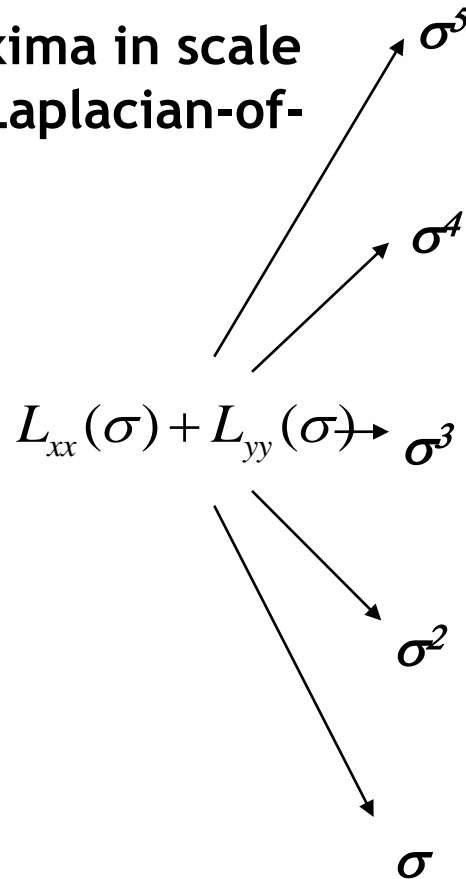
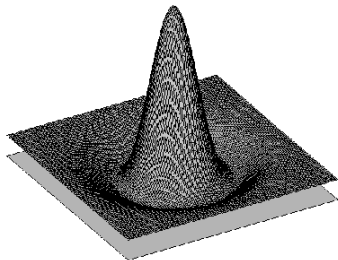
- We define the *characteristic scale* as the scale that produces peak of Laplacian response



T. Lindeberg (1998). ["Feature detection with automatic scale selection."](#) *International Journal of Computer Vision* 30 (2): pp 77--116.

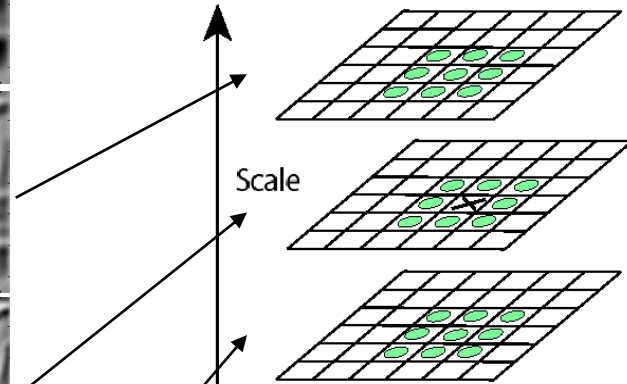
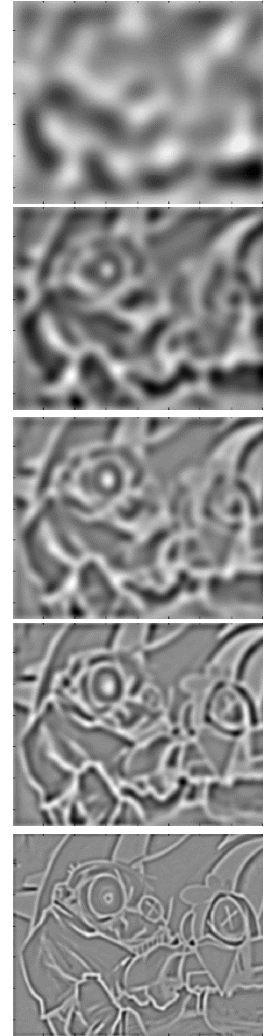
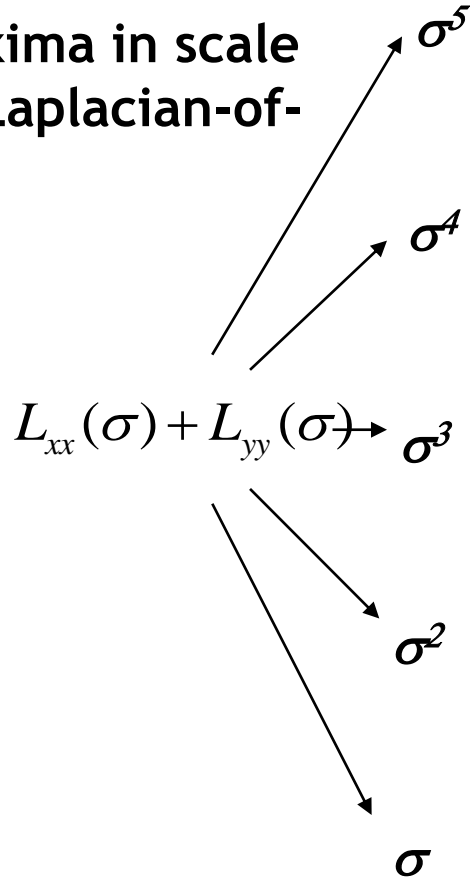
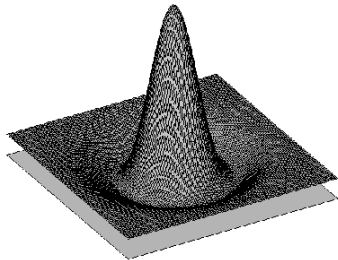
# Laplacian-of-Gaussian (LoG)

- Interest points:
  - Local maxima in scale space of Laplacian-of-Gaussian



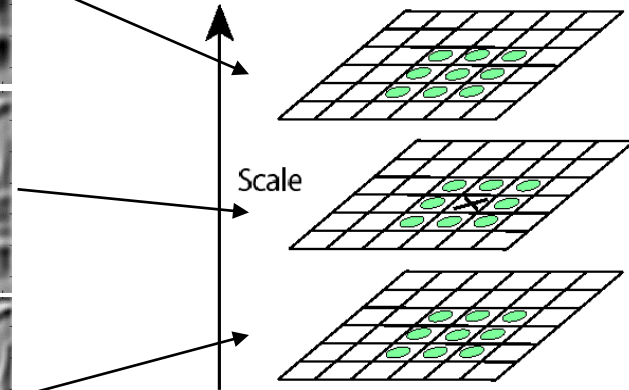
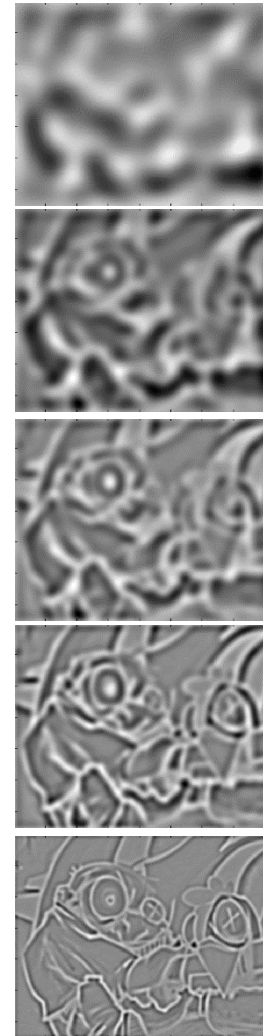
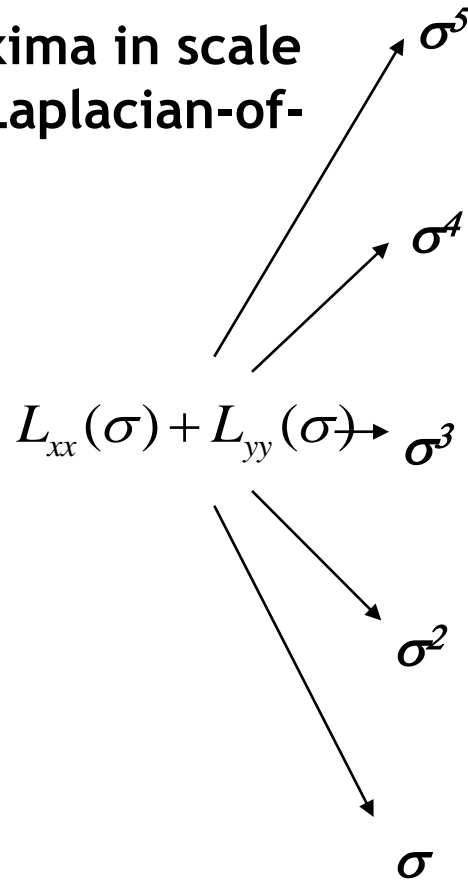
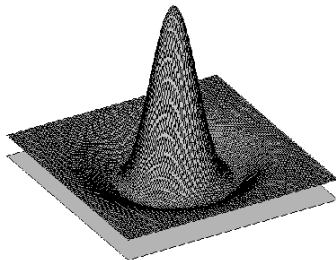
# Laplacian-of-Gaussian (LoG)

- Interest points:
  - Local maxima in scale space of Laplacian-of-Gaussian



# Laplacian-of-Gaussian (LoG)

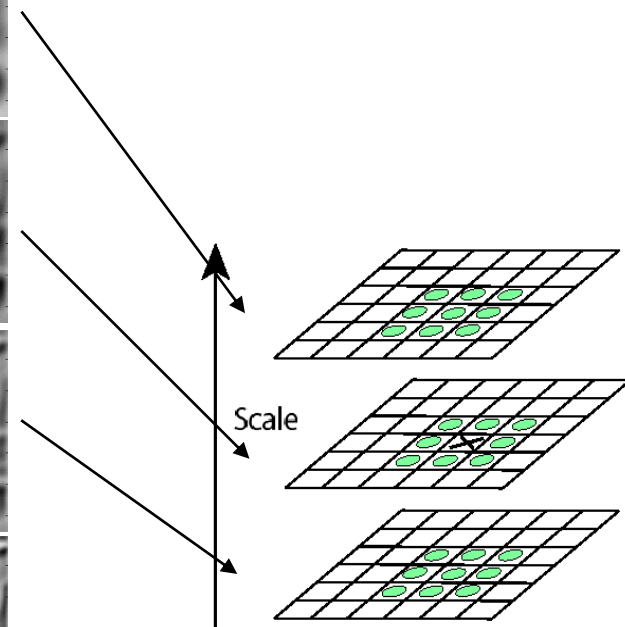
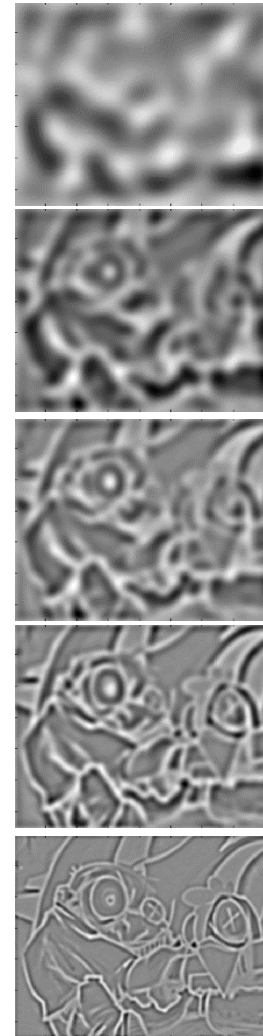
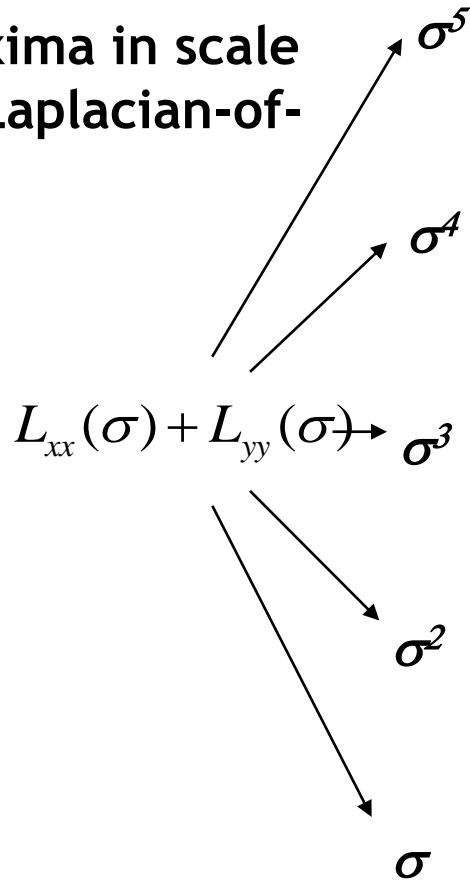
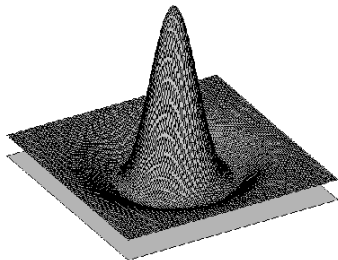
- Interest points:
  - Local maxima in scale space of Laplacian-of-Gaussian





# Laplacian-of-Gaussian (LoG)

- Interest points:
  - Local maxima in scale space of Laplacian-of-Gaussian



⇒ List of  $(x, y, \sigma)$

# LoG Detector: Workflow

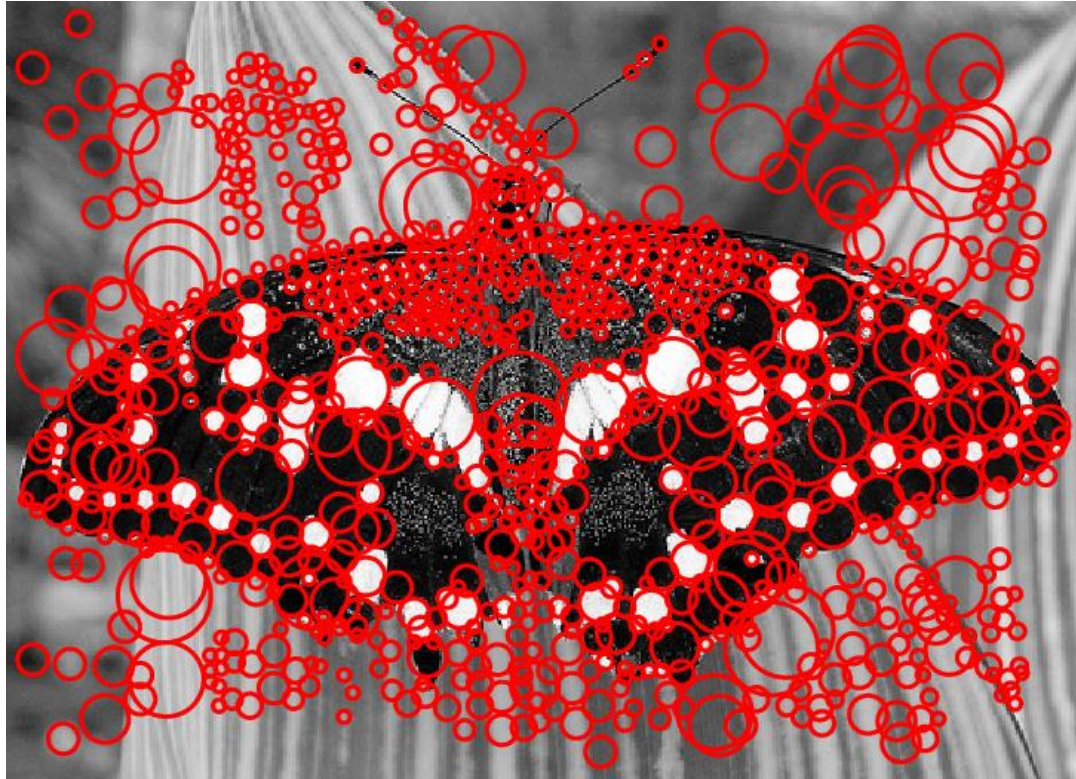


# LoG Detector: Workflow



sigma = 11.9912

# LoG Detector: Workflow



# Technical Detail

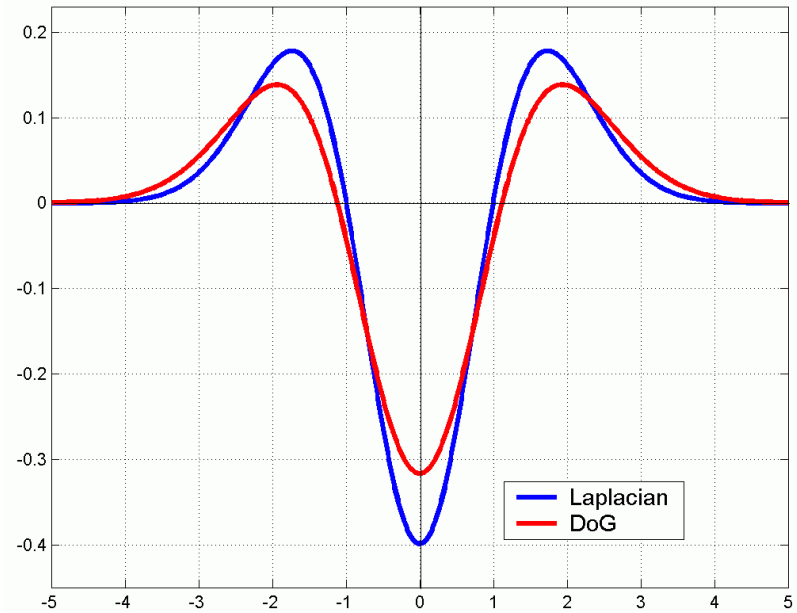
- We can efficiently approximate the Laplacian with a difference of Gaussians:

$$L = \sigma^2 \left( G_{xx}(x, y, \sigma) + G_{yy}(x, y, \sigma) \right)$$

(Laplacian)

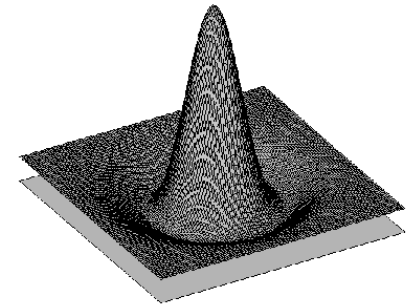
$$DoG = G(x, y, k\sigma) - G(x, y, \sigma)$$

(Difference of Gaussians)



# Difference-of-Gaussian (DoG)

- Difference of Gaussians as approximation of the LoG
  - This is used e.g. in Lowe's SIFT pipeline for feature detection.
- Advantages
  - No need to compute 2<sup>nd</sup> derivatives
  - Gaussians are computed anyway, e.g. in a Gaussian pyramid.



-

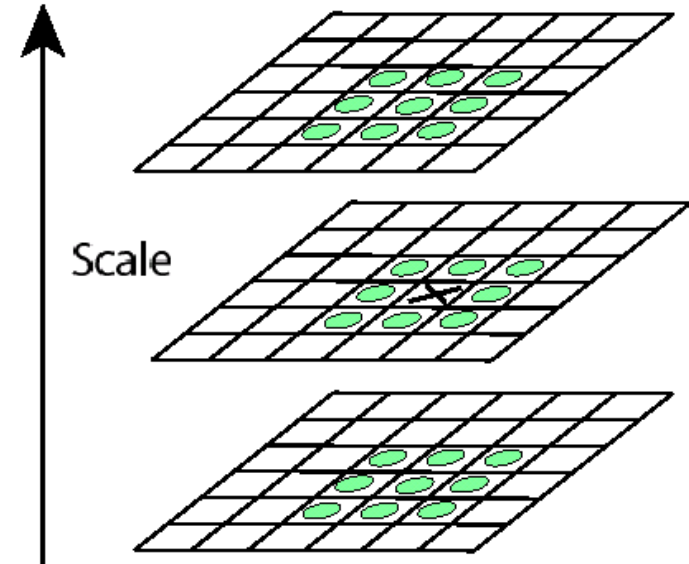


=



# Key point localization with DoG

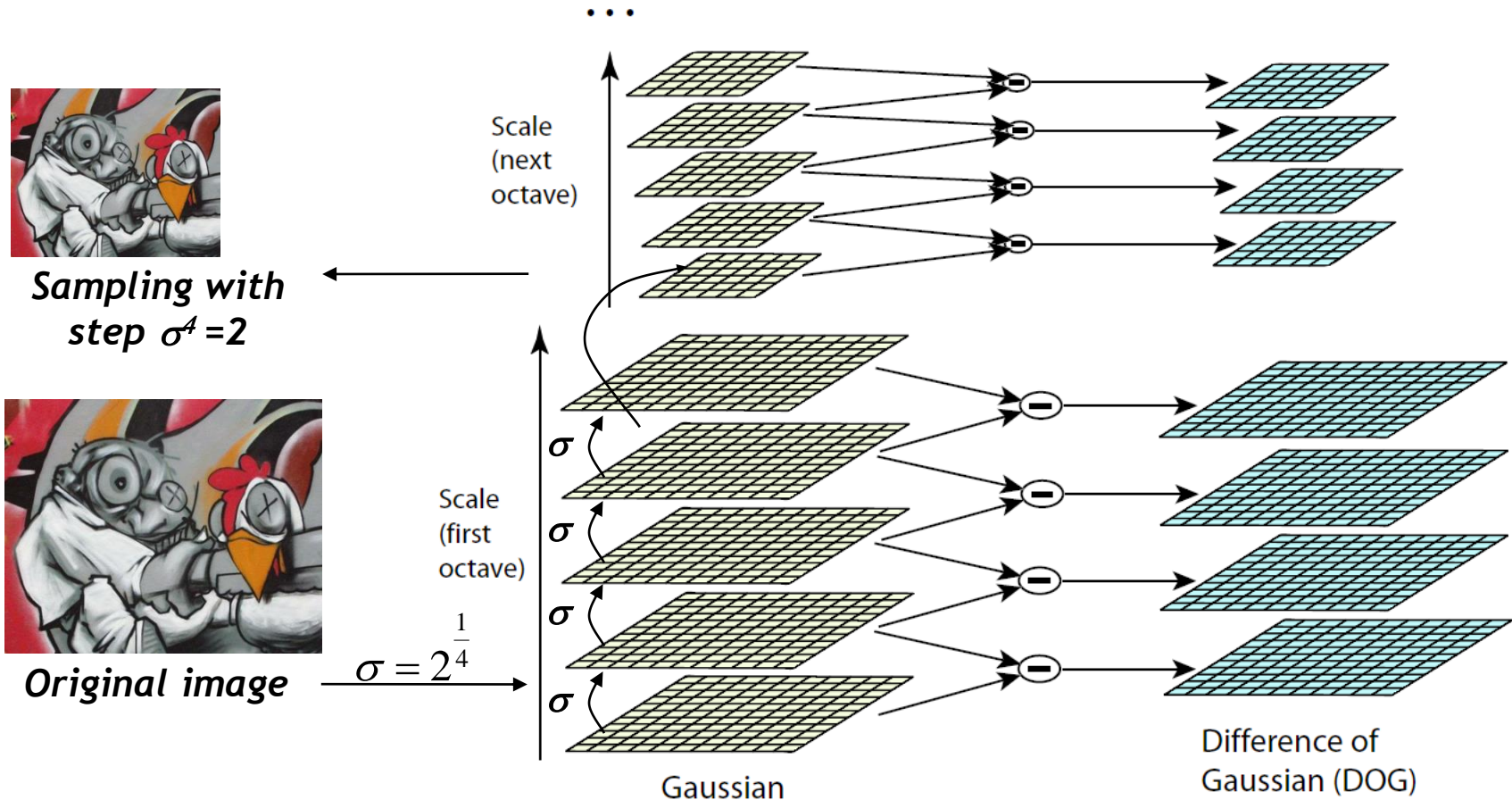
- Detect maxima of difference-of-Gaussian (DoG) in scale space
- Then reject points with low contrast (threshold)
- Eliminate edge responses



Candidate keypoints:  
list of  $(x, y, \sigma)$

# DoG - Efficient Computation

- Computation in Gaussian scale pyramid

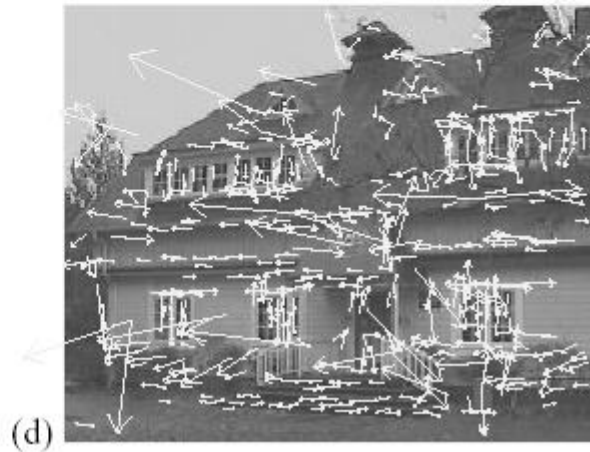
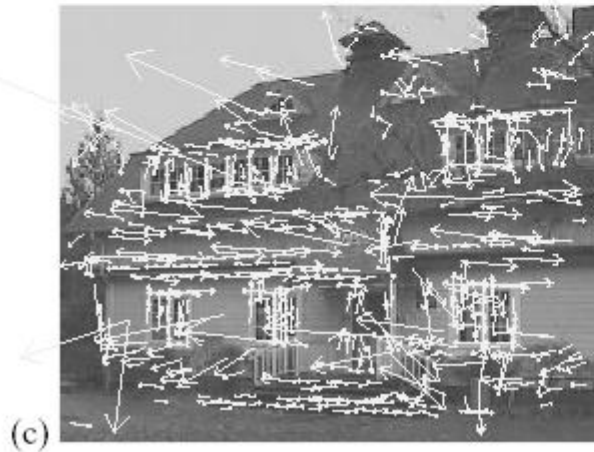




# Results: Lowe's DoG



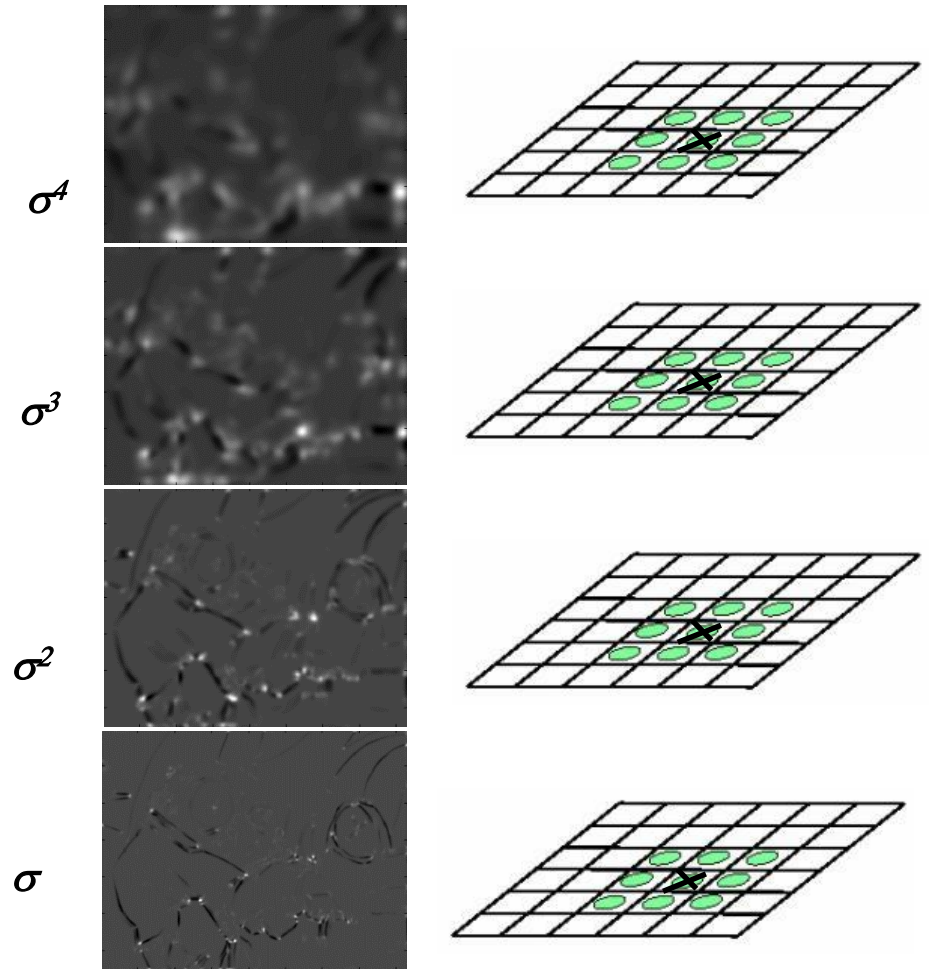
# Example of Keypoint Detection



- (a) 233x189 image
- (b) 832 DoG extrema
- (c) 729 left after peak value threshold
- (d) 536 left after testing ratio of principle curvatures (removing edge responses)

# Harris-Laplace [Mikolajczyk '01]

## 1. Initialization: Multiscale Harris corner detection



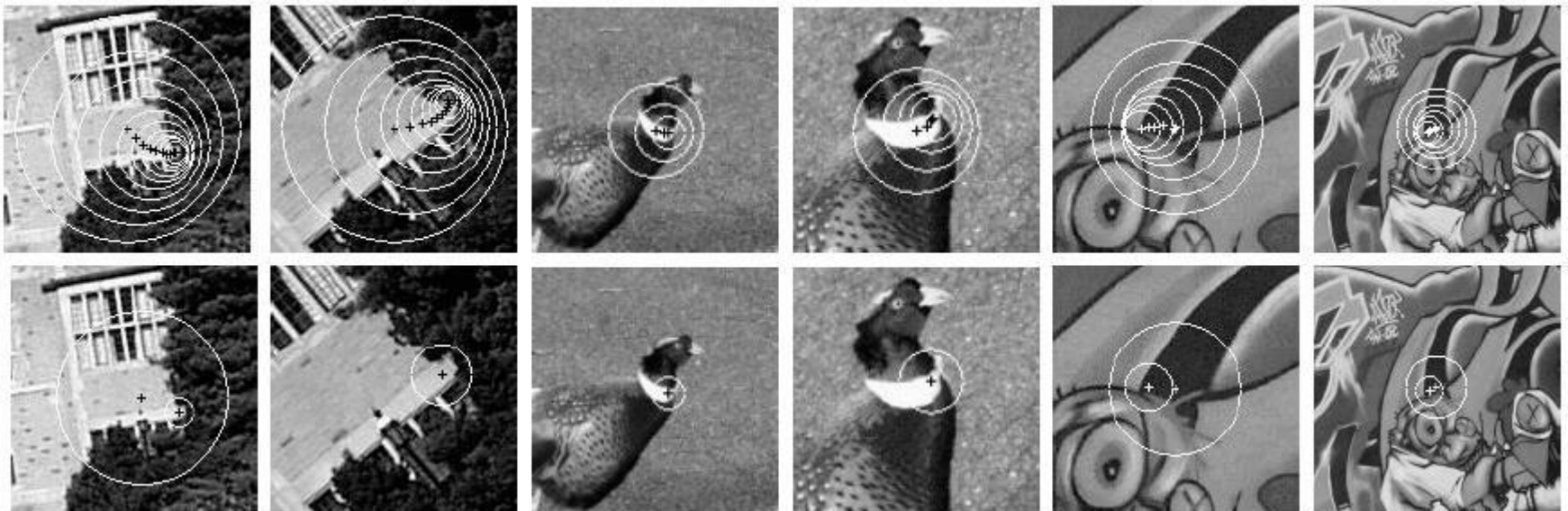
Computing Harris function

Detecting local maxima <sup>93</sup>

# Harris-Laplace [Mikolajczyk '01]

1. Initialization: Multiscale Harris corner detection
2. Scale selection based on Laplacian (same procedure with Hessian  $\Rightarrow$  Hessian-Laplace)

Harris points



Harris-Laplace points

# Summary: Scale Invariant Detection

- **Given:** Two images of the same scene with a large *scale difference* between them.
- **Goal:** Find *the same* interest points *independently* in each image.
- **Solution:** Search for *maxima* of suitable functions in *scale* and in *space* (over the image).
- **Two strategies**
  - Laplacian-of-Gaussian (LoG)
  - Difference-of-Gaussian (DoG) as a fast approximation
  - *These can be used either on their own, or in combinations with single-scale keypoint detectors (Harris, Hessian).*

# You Can Try It At Home...

- For most local feature detectors, executables are available online:
- <http://robots.ox.ac.uk/~vgg/research/affine>
- <http://www.cs.ubc.ca/~lowe/keypoints/>
- <http://www.vision.ee.ethz.ch/~surf>
- <http://homes.esat.kuleuven.be/~ncorneli/gpusurf/>

# Affine Covariant Features



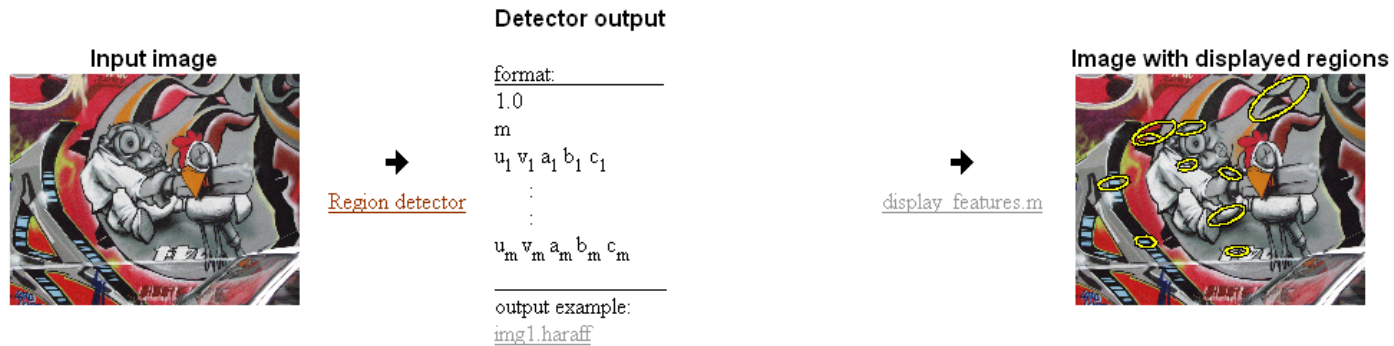
KATHOLIEKE UNIVERSITEIT  
**LEUVEN**

**INRIA**  
RHONE-ALPES



Collaborative work between: the Visual Geometry Group, Katholieke Universiteit Leuven, Inria Rhone-Alpes and the Center for Machine Perception.

## Affine Covariant Region Detectors



### Parameters defining an affine region

$u, v, a, b, c$  in  $a(x-u) + 2b(x-u)(y-v) + c(y-v)^2 = 1$   
with  $(0, 0)$  at image top left corner

### Code

- provided by the authors, see [publications](#) for details and links to authors web sites.

#### Linux binaries

[Harris-Affine & Hessian-Affine](#)

[MSER](#) - Maximally stable extremal regions (also Windows)

[IBR](#) - Intensity extrema based detector

[EBR](#) - Edge based detector

[Salient](#) region detector

#### Example of use

```
prompt> ./h_affine.ln -haraff -i img1.ppm -o img1.haraff -thres 1000
```

```
prompt> ./h_affine.ln -hesaff -i img1.ppm -o img1.hesaff -thres 500
```

```
prompt> ./mser.ln -t 2 -es 2 -i img1.ppm -o img1.mser
```

```
prompt> ./ibr.ln img1.ppm img1.ibr -scalefactor 1.0
```

```
prompt> ./ebr.ln img1.ppm img1.ebr
```

```
prompt> ./salient.ln img1.ppm img1.sal
```

#### Displaying r

```
matlab>> d
```

```
matlab>> d
```

```
matlab>> d
```

```
matlab>> d
```

```
matlab>> d
```

```
matlab>> d
```

# References and Further Reading

- Read David Lowe's SIFT paper
  - D. Lowe,  
[Distinctive image features from scale-invariant keypoints](#),  
*IJCV* 60(2), pp. 91-110, 2004
- Good survey paper on Int. Pt. detectors and descriptors
  - T. Tuytelaars, K. Mikolajczyk, [Local Invariant Feature Detectors: A Survey](#), *Foundations and Trends in Computer Graphics and Vision*, Vol. 3, No. 3, pp 177-280, 2008.
- Try the example code, binaries, and Matlab wrappers
  - Good starting point: Oxford interest point page  
<http://www.robots.ox.ac.uk/~vgg/research/affine/detectors.html#binaries>