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Machine Learning – Lecture 9

AdaBoost

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Course Outline

- Fundamentals
 - Bayes Decision Theory
 - Probability Density Estimation
- Classification Approaches
 - Linear Discriminants
 - Support Vector Machines
 - Ensemble Methods & Boosting
 - Randomized Trees, Forests & Ferns
- Deep Learning
 - Foundations
 - Convolutional Neural Networks
 - Recurrent Neural Networks

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Topics of This Lecture

- Recap: Nonlinear Support Vector Machines
- Analysis
 - Error function
- Applications
- Ensembles of classifiers
 - Bagging
 - Bayesian Model Averaging
- AdaBoost
 - Intuition
 - Algorithm
 - Analysis
 - Extensions

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Recap: Support Vector Machine (SVM)

- Basic idea
 - The SVM tries to find a classifier which maximizes the margin between pos. and neg. data points.
 - Up to now: consider linear classifiers

$$\mathbf{w}^T \mathbf{x} + b = 0$$

- Formulation as a convex optimization problem
 - Find the hyperplane satisfying

$$\arg \min_{\mathbf{w}, b} \frac{1}{2} \|\mathbf{w}\|^2$$

under the constraints

$$t_n (\mathbf{w}^T \mathbf{x}_n + b) \geq 1 \quad \forall n$$

based on training data points \mathbf{x}_n and target values $t_n \in \{-1, 1\}$

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Recap: SVM – Dual Formulation

- Maximize

$$L_d(\mathbf{a}) = \sum_{n=1}^N a_n - \frac{1}{2} \sum_{n=1}^N \sum_{m=1}^N a_n a_m t_n t_m (\mathbf{x}_m^T \mathbf{x}_n)$$

under the conditions

$$a_n \geq 0 \quad \forall n$$

$$\sum_{n=1}^N a_n t_n = 0$$

- Comparison
 - L_d is equivalent to the primal form L_p , but only depends on a_n .
 - L_p scales with $\mathcal{O}(D^3)$.
 - L_d scales with $\mathcal{O}(N^3)$ – in practice between $\mathcal{O}(N)$ and $\mathcal{O}(N^2)$.

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Recap: SVM for Non-Separable Data

- Slack variables
 - One slack variable $\xi_n \geq 0$ for each training data point.
- Interpretation
 - $\xi_n = 0$ for points that are on the correct side of the margin.
 - $\xi_n = |t_n - y(\mathbf{x}_n)|$ for all other points.

Point on decision boundary: $\xi_n = 1$

Misclassified point: $\xi_n > 1$

- We do not have to set the slack variables ourselves!
- ⇒ They are jointly optimized together with \mathbf{w} .

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Recap: SVM – New Dual Formulation

- New SVM Dual: Maximize

$$L_d(\mathbf{a}) = \sum_{n=1}^N a_n - \frac{1}{2} \sum_{n=1}^N \sum_{m=1}^N a_n a_m t_n t_m (\mathbf{x}_m^T \mathbf{x}_n)$$
- under the conditions

$$0 \cdot a_n \cdot C \quad \text{This is all that changed!}$$

$$\sum_{n=1}^N a_n t_n = 0$$
- This is again a quadratic programming problem
 ⇒ Solve as before...

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Recap: Nonlinear SVMs

- General idea: The original input space can be mapped to some higher-dimensional feature space where the training set is separable:

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Recap: The Kernel Trick

- Important observation
 - $\phi(\mathbf{x})$ only appears in the form of dot products $\phi(\mathbf{x})^T \phi(\mathbf{y})$:

$$y(\mathbf{x}) = \mathbf{w}^T \phi(\mathbf{x}) + b$$

$$= \sum_{n=1}^N a_n t_n \phi(\mathbf{x}_n)^T \phi(\mathbf{x}) + b$$
 - Define a so-called **kernel function** $k(\mathbf{x}, \mathbf{y}) = \phi(\mathbf{x})^T \phi(\mathbf{y})$.
 - Now, in place of the dot product, use the kernel instead:

$$y(\mathbf{x}) = \sum_{n=1}^N a_n t_n k(\mathbf{x}_n, \mathbf{x}) + b$$
 - The kernel function *implicitly* maps the data to the higher-dimensional space (without having to compute $\phi(\mathbf{x})$ explicitly)!

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Recap: Nonlinear SVM – Dual Formulation

- SVM Dual: Maximize

$$L_d(\mathbf{a}) = \sum_{n=1}^N a_n - \frac{1}{2} \sum_{n=1}^N \sum_{m=1}^N a_n a_m t_n t_m k(\mathbf{x}_m, \mathbf{x}_n)$$
- under the conditions

$$0 \cdot a_n \cdot C$$

$$\sum_{n=1}^N a_n t_n = 0$$
- Classify new data points using

$$y(\mathbf{x}) = \sum_{n=1}^N a_n t_n k(\mathbf{x}_n, \mathbf{x}) + b$$

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- Recap: Nonlinear Support Vector Machines
- Analysis**
 - Error function
- Applications
- Ensembles of classifiers
 - Bagging
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SVM – Analysis

- Traditional soft-margin formulation

$$\min_{\mathbf{w} \in \mathbb{R}^D, \xi_n \in \mathbb{R}^+} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{n=1}^N \xi_n \quad \text{"Maximize the margin"}$$
 subject to the constraints

$$t_n y(\mathbf{x}_n) \geq 1 - \xi_n \quad \text{"Most points should be on the correct side of the margin"}$$
- Different way of looking at it
 - We can reformulate the constraints into the objective function.

$$\min_{\mathbf{w} \in \mathbb{R}^D} \frac{1}{2} \|\mathbf{w}\|^2 + C \sum_{n=1}^N \underbrace{[1 - t_n y(\mathbf{x}_n)]_+}_{\text{"Hinge loss"}}$$

L₂ regularizer
 - where $[x]_+ := \max\{0, x\}$.

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Recap: Error Functions

$t_n \in \{-1, 1\}$

Ideal misclassification error

Not differentiable!

$z_n = t_n y(x_n)$

- Ideal misclassification error function (black)
 - This is what we want to approximate,
 - Unfortunately, it is not differentiable.
 - The gradient is zero for misclassified points.

⇒ We cannot minimize it by gradient descent.

13
Image source: Bishop, 2006

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Recap: Error Functions

$t_n \in \{-1, 1\}$

Ideal misclassification error

Squared error

Sensitive to outliers!

Penalizes "too correct" data points!

$z_n = t_n y(x_n)$

- Squared error used in Least-Squares Classification
 - Very popular, leads to closed-form solutions.
 - However, sensitive to outliers due to squared penalty.
 - Penalizes "too correct" data points

⇒ Generally does not lead to good classifiers.

14
Image source: Bishop, 2006

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Error Functions (Loss Functions)

Ideal misclassification error

Squared error

Hinge error

Robust to outliers!

Not differentiable!

Favors sparse solutions!

$z_n = t_n y(x_n)$

- "Hinge error" used in SVMs
 - Zero error for points outside the margin ($z_n > 1$) ⇒ sparsity
 - Linear penalty for misclassified points ($z_n < 1$) ⇒ robustness
 - Not differentiable around $z_n = 1$ ⇒ Cannot be optimized directly.

15
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Image source: Bishop, 2006

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SVM – Discussion

- SVM optimization function

$$\min_{\mathbf{w} \in \mathbb{R}^D} \underbrace{\frac{1}{2} \|\mathbf{w}\|^2}_{L_2 \text{ regularizer}} + C \underbrace{\sum_{n=1}^N [1 - t_n y(\mathbf{x}_n)]_+}_{\text{Hinge loss}}$$
- Hinge loss enforces sparsity
 - Only a subset of training data points actually influences the decision boundary.
 - This is different from sparsity obtained through the regularizer! There, only a subset of input dimensions are used.
 - Unconstrained optimization, but non-differentiable function.
 - Solve, e.g. by *subgradient descent*
 - Currently most efficient: *stochastic gradient descent*

16
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17
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Example Application: Text Classification

- Problem:
 - Classify a document in a number of categories

- Representation:
 - "Bag-of-words" approach
 - Histogram of word counts (on learned dictionary)
 - Very high-dimensional feature space (~10.000 dimensions)
 - Few irrelevant features
- This was one of the first applications of SVMs
 - T. Joachims (1997)

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Example Application: Text Classification

- Results:

	Bayes	Rocchio	C4.5	k-NN	SVM (poly)					SVM (rbf)			
					degree $d =$					width $\gamma =$			
					1	2	3	4	5	0.6	0.8	1.0	1.2
earn	95.9	96.1	96.1	97.3	98.2	98.4	98.5	98.4	98.3	98.5	98.5	98.4	98.3
acq	91.5	92.1	85.3	92.0	92.6	94.6	95.2	95.2	95.3	95.0	95.3	95.3	95.4
money-fx	62.9	67.6	69.4	78.2	66.9	72.5	75.4	74.9	76.2	74.0	75.4	76.3	75.9
grain	72.5	79.5	89.1	82.2	91.3	93.1	92.4	91.3	89.9	93.1	91.9	91.9	90.6
crude	81.0	81.5	75.5	85.7	86.0	87.3	88.6	88.9	87.8	88.9	89.0	88.9	88.2
trade	50.0	77.4	59.2	77.4	69.2	75.5	76.6	77.3	77.1	76.9	78.0	77.8	76.8
interest	58.0	72.5	49.1	74.0	69.8	63.3	67.9	73.1	76.2	74.4	75.0	76.2	76.1
ship	78.7	83.1	80.9	79.2	82.0	85.4	86.0	86.5	86.0	85.4	86.5	87.6	87.1
wheat	60.6	79.4	85.5	76.6	83.1	84.5	85.2	85.9	83.8	85.2	85.9	85.9	85.9
corn	47.3	62.2	87.7	77.9	86.0	86.5	85.3	85.7	83.9	85.1	85.7	85.7	84.5
microavg.	72.0	79.9	79.4	82.3	84.2	85.1	85.9	86.2	85.9	86.4	86.5	86.3	86.2
					combined: 86.0					combined: 86.4			

19

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Example Application: Text Classification

- This is also how you could implement a simple spam filter...

20

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Example Application: OCR

- Handwritten digit recognition
 - US Postal Service Database
 - Standard benchmark task for many learning algorithms

21

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Historical Importance

- USPS benchmark
 - 2.5% error: human performance
- Different learning algorithms
 - 16.2% error: Decision tree (C4.5)
 - 5.9% error: (best) 2-layer Neural Network
 - 5.1% error: LeNet 1 – (massively hand-tuned) 5-layer network
- Different SVMs
 - 4.0% error: Polynomial kernel ($p=3$, 274 support vectors)
 - 4.1% error: Gaussian kernel ($\sigma=0.3$, 291 support vectors)

22

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Example Application: OCR

- Results
 - Almost no overfitting with higher-degree kernels.

degree of polynomial	dimensionality of feature space	support vectors	raw error
1	256	282	8.9
2	≈ 33000	227	4.7
3	$\approx 1 \times 10^6$	274	4.0
4	$\approx 1 \times 10^9$	321	4.2
5	$\approx 1 \times 10^{12}$	374	4.3
6	$\approx 1 \times 10^{14}$	377	4.5
7	$\approx 1 \times 10^{16}$	422	4.5

23

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Example Application: Object Detection


- Sliding-window approach
 - Real-time capable!

- E.g. histogram representation (HOG)
 - Map each grid cell in the input window to a histogram of gradient orientations.
 - Train a linear SVM using training set of pedestrian vs. non-pedestrian windows.

[Dalal & Triggs, CVPR 2005]

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Example Application: Pedestrian Detection



N. Dalal, B. Triggs, *Histograms of Oriented Gradients for Human Detection*, CVPR 2005

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Topics of This Lecture

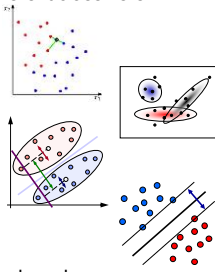
- Recap: Nonlinear Support Vector Machines
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So Far...

- We've seen already a variety of different classifiers
 - k-NN
 - Bayes classifiers
 - Linear discriminants
 - SVMs
- Each of them has their strengths and weaknesses...
 - Can we improve performance by combining them?



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Ensembles of Classifiers

- Intuition
 - Assume we have K classifiers.
 - They are independent (i.e., their errors are uncorrelated).
 - Each of them has an error probability $p < 0.5$ on training data.
 - Why can we assume that p won't be larger than 0.5?
 - Then a simple majority vote of all classifiers should have a lower error than each individual classifier...

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Constructing Ensembles

- How do we get different classifiers?
 - Simplest case: train same classifier on different data.
 - But... where shall we get this additional data from?
 - Recall: training data is very expensive!
- Idea: Subsample the training data
 - Reuse the same training algorithm several times on different subsets of the training data.
- Well-suited for "unstable" learning algorithms
 - Unstable: small differences in training data can produce very different classifiers
 - E.g., Decision trees, neural networks, rule learning algorithms,...
 - Stable learning algorithms
 - E.g., Nearest neighbor, linear regression, SVMs,...

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Constructing Ensembles

- **Bagging** = "Bootstrap aggregation" (Breiman 1996)
 - In each run of the training algorithm, randomly select M samples from the full set of N training data points.
 - If $M = N$, then on average, 63.2% of the training points will be represented. The rest are duplicates.
- Injecting randomness
 - Many (iterative) learning algorithms need a random initialization (e.g. k-means, EM)
 - Perform multiple runs of the learning algorithm with different random initializations.

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Bayesian Model Averaging

- Model Averaging
 - Suppose we have H different models $h = 1, \dots, H$ with prior probabilities $p(h)$.
 - Construct the marginal distribution over the data set

$$p(\mathbf{X}) = \sum_{h=1}^H p(\mathbf{X}|h)p(h)$$

- Interpretation
 - Just one model is responsible for generating the entire data set.
 - The probability distribution over h just reflects our uncertainty which model that is.
 - As the size of the data set increases, this uncertainty reduces, and $p(\mathbf{X}|h)$ becomes focused on just one of the models.

31

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Note the Different Interpretations!

- Model Combination (e.g., Mixtures of Gaussians)
 - Different data points *generated by different model components*.
 - Uncertainty is about which component created which data point.
 - One latent variable \mathbf{z}_n for each data point:

$$p(\mathbf{X}) = \prod_{n=1}^N p(\mathbf{x}_n) = \prod_{n=1}^N \sum_{\mathbf{z}_n} p(\mathbf{x}_n, \mathbf{z}_n)$$

- Bayesian Model Averaging
 - The whole data set is *generated by a single model*.
 - Uncertainty is about which model was responsible.
 - One latent variable \mathbf{z} for the entire data set:

$$p(\mathbf{X}) = \sum_{\mathbf{z}} p(\mathbf{X}, \mathbf{z})$$

32

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Model Averaging: Expected Error

- Combine M predictors $y_m(\mathbf{x})$ for target output $h(\mathbf{x})$.
 - E.g. each trained on a different bootstrap data set by **bagging**.
 - The committee prediction is given by

$$y_{COM}(\mathbf{x}) = \frac{1}{M} \sum_{m=1}^M y_m(\mathbf{x})$$

- The output can be written as the true value plus some error.

$$y(\mathbf{x}) = h(\mathbf{x}) + \epsilon(\mathbf{x})$$
- Thus, the expected sum-of-squares error takes the form

$$\mathbb{E}_{\mathbf{x}} = \left[\left\{ y_m(\mathbf{x}) - h(\mathbf{x}) \right\}^2 \right] = \mathbb{E}_{\mathbf{x}} \left[\epsilon_m(\mathbf{x})^2 \right]$$

33

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Model Averaging: Expected Error

- Average error of individual models

$$\mathbb{E}_{AV} = \frac{1}{M} \sum_{m=1}^M \mathbb{E}_{\mathbf{x}} \left[\epsilon_m(\mathbf{x})^2 \right]$$
- Average error of committee

$$\mathbb{E}_{COM} = \mathbb{E}_{\mathbf{x}} \left[\left\{ \frac{1}{M} \sum_{m=1}^M y_m(\mathbf{x}) - h(\mathbf{x}) \right\}^2 \right] = \mathbb{E}_{\mathbf{x}} \left[\left\{ \frac{1}{M} \sum_{m=1}^M \epsilon_m(\mathbf{x}) \right\}^2 \right]$$
- Assumptions
 - Errors have zero mean: $\mathbb{E}_{\mathbf{x}} \left[\epsilon_m(\mathbf{x}) \right] = 0$
 - Errors are uncorrelated: $\mathbb{E}_{\mathbf{x}} \left[\epsilon_m(\mathbf{x}) \epsilon_j(\mathbf{x}) \right] = 0$
- Then:

$$\mathbb{E}_{COM} = \frac{1}{M} \mathbb{E}_{AV}$$

34

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Model Averaging: Expected Error

- Average error of committee

$$\mathbb{E}_{COM} = \frac{1}{M} \mathbb{E}_{AV}$$
 - This suggests that the average error of a model can be reduced by a factor of M simply by averaging M versions of the model!
 - Spectacular indeed...
 - This sounds almost too good to be true...
- And it is... Can you see where the problem is?
 - Unfortunately, this result depends on the assumption that the errors are all uncorrelated.
 - In practice, they will typically be highly correlated.
 - Still, it can be shown that

$$\mathbb{E}_{COM} \cdot \mathbb{E}_{AV}$$

35

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AdaBoost – “Adaptive Boosting”

- Main idea [Freund & Schapire, 1996]
 - Iteratively select an ensemble of component classifiers
 - After each iteration, reweight misclassified training examples.
 - Increase the chance of being selected in a sampled training set.
 - Or increase the misclassification cost when training on the full set.
- Components
 - $h_m(\mathbf{x})$: “weak” or base classifier
 - Condition: <50% training error over any distribution
 - $H(\mathbf{x})$: “strong” or final classifier
- AdaBoost:
 - Construct a strong classifier as a thresholded linear combination of the weighted weak classifiers:

$$H(\mathbf{x}) = \text{sign} \left(\sum_{m=1}^M \alpha_m h_m(\mathbf{x}) \right)$$

36

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AdaBoost: Intuition

Weak Classifier 1

Consider a 2D feature space with **positive** and **negative** examples.

Each weak classifier splits the training examples with at least 50% accuracy.

Examples misclassified by a previous weak learner are given more emphasis at future rounds.

37

Slide credit: Kristen Grauman B. Leibe Figure adapted from Freund & Schapire

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AdaBoost: Intuition

Weak Classifier 1

Weights Increased

Weak Classifier 2

38

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AdaBoost: Intuition

Weak Classifier 1

Weights Increased

Weak Classifier 2

Weak classifier 3

The final classifier is a linear combination of the weak classifiers

39

Slide credit: Kristen Grauman B. Leibe Figure adapted from Freund & Schapire

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AdaBoost – Formalization

- 2-class classification problem
 - Given: training set $\mathbf{X} = \{\mathbf{x}_1, \dots, \mathbf{x}_N\}$ with target values $\mathbf{T} = \{t_1, \dots, t_N\}$, $t_n \in \{-1, 1\}$.
 - Associated weights $\mathbf{W} = \{w_1, \dots, w_N\}$ for each training point.
- Basic steps
 - In each iteration, AdaBoost trains a new weak classifier $h_m(\mathbf{x})$ based on the current weighting coefficients $\mathbf{W}^{(m)}$.
 - We then adapt the weighting coefficients for each point
 - Increase w_n if \mathbf{x}_n was misclassified by $h_m(\mathbf{x})$.
 - Decrease w_n if \mathbf{x}_n was classified correctly by $h_m(\mathbf{x})$.
 - Make predictions using the final combined model

$$H(\mathbf{x}) = \text{sign} \left(\sum_{m=1}^M \alpha_m h_m(\mathbf{x}) \right)$$

40

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AdaBoost – Algorithm

- Initialization: Set $w_n^{(1)} = \frac{1}{N}$ for $n = 1, \dots, N$.
- For $m = 1, \dots, M$ iterations
 - Train a new weak classifier $h_m(\mathbf{x})$ using the current weighting coefficients $\mathbf{W}^{(m)}$ by minimizing the weighted error function

$$J_m = \sum_{n=1}^N w_n^{(m)} I(h_m(\mathbf{x}) \neq t_n) \quad I(A) = \begin{cases} 1, & \text{if } A \text{ is true} \\ 0, & \text{else} \end{cases}$$
 - Estimate the weighted error of this classifier on \mathbf{X} :

$$\epsilon_m = \frac{\sum_{n=1}^N w_n^{(m)} I(h_m(\mathbf{x}) \neq t_n)}{\sum_{n=1}^N w_n^{(m)}}$$
 - Calculate a weighting coefficient for $h_m(\mathbf{x})$:

$$\alpha_m = ?$$
 - Update the weighting coefficients:

$$w_n^{(m+1)} = ?$$

How should we do this exactly?

41

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AdaBoost – Historical Development

- Originally motivated by Statistical Learning Theory
 - AdaBoost was introduced in 1996 by Freund & Schapire.
 - It was empirically observed that AdaBoost often tends not to overfit. (Breiman 96, Cortes & Drucker 97, etc.)
 - As a result, the margin theory (Schapire et al. 98) developed, which is based on loose generalization bounds.
 - Note: margin for boosting is *not* the same as margin for SVM.
 - A bit like retrofitting the theory...
 - However, those bounds are too loose to be of practical value.
- Different explanation (Friedman, Hastie, Tibshirani, 2000)
 - Interpretation as sequential minimization of an exponential error function ("Forward Stagewise Additive Modeling").
 - Explains why boosting works well.
 - Improvements possible by altering the error function.

42

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AdaBoost – Minimizing Exponential Error

- Exponential error function

$$E = \sum_{n=1}^N \exp \{-t_n f_m(\mathbf{x}_n)\}$$
 - where $f_m(\mathbf{x})$ is a classifier defined as a linear combination of base classifiers $h_l(\mathbf{x})$:

$$f_m(\mathbf{x}) = \frac{1}{2} \sum_{l=1}^m \alpha_l h_l(\mathbf{x})$$
- Goal
 - Minimize E with respect to both the weighting coefficients α_l and the parameters of the base classifiers $h_l(\mathbf{x})$.

43

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AdaBoost – Minimizing Exponential Error

- Sequential Minimization
 - Suppose that the base classifiers $h_1(\mathbf{x}), \dots, h_{m-1}(\mathbf{x})$ and their coefficients $\alpha_1, \dots, \alpha_{m-1}$ are fixed.
 - Only minimize with respect to α_m and $h_m(\mathbf{x})$.

$$E = \sum_{n=1}^N \exp \{-t_n f_m(\mathbf{x}_n)\} \quad \text{with} \quad f_m(\mathbf{x}) = \frac{1}{2} \sum_{l=1}^m \alpha_l h_l(\mathbf{x})$$

$$= \sum_{n=1}^N \exp \left\{ -t_n f_{m-1}(\mathbf{x}_n) - \frac{1}{2} t_n \alpha_m h_m(\mathbf{x}_n) \right\}$$

$= \text{const.}$

$$= \sum_{n=1}^N w_n^{(m)} \exp \left\{ -\frac{1}{2} t_n \alpha_m h_m(\mathbf{x}_n) \right\}$$

44

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AdaBoost – Minimizing Exponential Error

$$E = \sum_{n=1}^N w_n^{(m)} \exp \left\{ -\frac{1}{2} t_n \alpha_m h_m(\mathbf{x}_n) \right\}$$

- Observation:
 - Correctly classified points: $t_n h_m(\mathbf{x}_n) = +1 \Rightarrow$ collect in \mathcal{T}_m
 - Misclassified points: $t_n h_m(\mathbf{x}_n) = -1 \Rightarrow$ collect in \mathcal{F}_m
- Rewrite the error function as

$$E = e^{-\alpha_m/2} \sum_{n \in \mathcal{T}_m} w_n^{(m)} + e^{\alpha_m/2} \sum_{n \in \mathcal{F}_m} w_n^{(m)}$$

$$= \left(e^{\alpha_m/2} \right) \sum_{n=1}^N w_n^{(m)} I(h_m(\mathbf{x}_n) \neq t_n)$$

45

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AdaBoost – Minimizing Exponential Error

$$E = \sum_{n=1}^N w_n^{(m)} \exp \left\{ -\frac{1}{2} t_n \alpha_m h_m(\mathbf{x}_n) \right\}$$

- Observation:
 - Correctly classified points: $t_n h_m(\mathbf{x}_n) = +1 \Rightarrow$ collect in \mathcal{T}_m
 - Misclassified points: $t_n h_m(\mathbf{x}_n) = -1 \Rightarrow$ collect in \mathcal{F}_m
- Rewrite the error function as

$$E = \left(e^{-\alpha_m/2} \sum_{n \in \mathcal{T}_m} w_n^{(m)} + e^{\alpha_m/2} \sum_{n \in \mathcal{F}_m} w_n^{(m)} \right)$$

$$= \left(e^{\alpha_m/2} - e^{-\alpha_m/2} \right) \sum_{n=1}^N w_n^{(m)} I(h_m(\mathbf{x}_n) \neq t_n) + e^{-\alpha_m/2} \sum_{n=1}^N w_n^{(m)}$$

46

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AdaBoost – Minimizing Exponential Error

- Minimize with respect to $h_m(\mathbf{x})$: $\frac{\partial E}{\partial h_m(\mathbf{x}_n)} \stackrel{!}{=} 0$

$$E = \underbrace{\left(e^{\alpha_m/2} - e^{-\alpha_m/2} \right)}_{= \text{const.}} \sum_{n=1}^N w_n^{(m)} I(h_m(\mathbf{x}_n) \neq t_n) + \underbrace{e^{-\alpha_m/2} \sum_{n=1}^N w_n^{(m)}}_{= \text{const.}}$$
 - \Rightarrow This is equivalent to minimizing

$$J_m = \sum_{n=1}^N w_n^{(m)} I(h_m(\mathbf{x}) \neq t_n)$$

(our weighted error function from step 2a) of the algorithm)
 - \Rightarrow We're on the right track. Let's continue...

47

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AdaBoost – Minimizing Exponential Error

- Minimize with respect to α_m : $\frac{\partial E}{\partial \alpha_m} \stackrel{!}{=} 0$

$$E = \left(e^{\alpha_m/2} - e^{-\alpha_m/2} \right) \sum_{n=1}^N w_n^{(m)} I(h_m(\mathbf{x}_n) \neq t_n) + e^{-\alpha_m/2} \sum_{n=1}^N w_n^{(m)}$$

$$\left(\frac{1}{2} e^{\alpha_m/2} + \frac{1}{2} e^{-\alpha_m/2} \right) \sum_{n=1}^N w_n^{(m)} I(h_m(\mathbf{x}_n) \neq t_n) \stackrel{!}{=} \frac{1}{2} e^{-\alpha_m/2} \sum_{n=1}^N w_n^{(m)}$$

$$\text{weighted error } \epsilon_m := \frac{\sum_{n=1}^N w_n^{(m)} I(h_m(\mathbf{x}_n) \neq t_n)}{\sum_{n=1}^N w_n^{(m)}} = \frac{e^{-\alpha_m/2}}{e^{\alpha_m/2} + e^{-\alpha_m/2}}$$

$$\epsilon_m = \frac{1}{e^{\alpha_m} + 1}$$
 - \Rightarrow Update for the α coefficients:

$$\alpha_m = \ln \left\{ \frac{1 - \epsilon_m}{\epsilon_m} \right\}$$

48

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AdaBoost – Minimizing Exponential Error

- Remaining step: update the weights
 - Recall that

$$E = \sum_{n=1}^N w_n^{(m)} \exp \left\{ -\frac{1}{2} t_n \alpha_m h_m(\mathbf{x}_n) \right\}$$

This becomes $w_n^{(m+1)}$ in the next iteration.
 - Therefore

$$\begin{aligned} w_n^{(m+1)} &= w_n^{(m)} \exp \left\{ -\frac{1}{2} t_n \alpha_m h_m(\mathbf{x}_n) \right\} \\ &= \dots \\ &= w_n^{(m)} \exp \{ \alpha_m I(h_m(\mathbf{x}_n) \neq t_n) \} \end{aligned}$$

⇒ Update for the weight coefficients.

49

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AdaBoost – Final Algorithm

- Initialization: Set $w_n^{(1)} = \frac{1}{N} \forall n = 1, \dots, N$.
- For $m = 1, \dots, M$ iterations
 - Train a new weak classifier $h_m(\mathbf{x})$ using the current weighting coefficients $\mathbf{W}^{(m)}$ by minimizing the weighted error function

$$J_m = \sum_{n=1}^N w_n^{(m)} I(h_m(\mathbf{x}) \neq t_n)$$
 - Estimate the weighted error of this classifier on \mathbf{X} :

$$\epsilon_m = \frac{\sum_{n=1}^N w_n^{(m)} I(h_m(\mathbf{x}) \neq t_n)}{\sum_{n=1}^N w_n^{(m)}}$$
 - Calculate a weighting coefficient for $h_m(\mathbf{x})$:

$$\alpha_m = \ln \left\{ \frac{1 - \epsilon_m}{\epsilon_m} \right\}$$
 - Update the weighting coefficients:

$$w_n^{(m+1)} = w_n^{(m)} \exp \{ \alpha_m I(h_m(\mathbf{x}_n) \neq t_n) \}$$

50

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AdaBoost – Analysis

- Result of this derivation
 - We now know that AdaBoost minimizes an exponential error function in a sequential fashion.
 - This allows us to analyze AdaBoost's behavior in more detail.
 - In particular, we can see how robust it is to outlier data points.

51

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Recap: Error Functions

$t_n \in \{-1, 1\}$

Not differentiable!

- Ideal misclassification error function (black)
 - This is what we want to approximate.
 - Unfortunately, it is not differentiable.
 - The gradient is zero for misclassified points.

⇒ We cannot minimize it by gradient descent.

52

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Recap: Error Functions

$t_n \in \{-1, 1\}$

Sensitive to outliers!

Penalizes "too correct" data points!

- Squared error used in Least-Squares Classification
 - Very popular, leads to closed-form solutions.
 - However, sensitive to outliers due to squared penalty.
 - Penalizes "too correct" data points

⇒ Generally does not lead to good classifiers.

53

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Recap: Error Functions

Robust to outliers!

Not differentiable!

Favors sparse solutions!

- "Hinge error" used in SVMs
 - Zero error for points outside the margin ($z_n > 1$) ⇒ sparsity
 - Linear penalty for misclassified points ($z_n < 1$) ⇒ robustness
 - Not differentiable around $z_n = 1$ ⇒ Cannot be optimized directly.

54

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Discussion: AdaBoost Error Function

Ideal misclassification error
 Squared error
 Hinge error
 Exponential error

- Exponential error used in AdaBoost
 - Continuous approximation to ideal misclassification function.
 - Sequential minimization leads to simple AdaBoost scheme.
 - Properties?

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Image source: Bishop, 2006

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Discussion: AdaBoost Error Function

Ideal misclassification error
 Squared error
 Hinge error
 Exponential error

Sensitive to outliers!

- Exponential error used in AdaBoost
 - No penalty for too correct data points, fast convergence.
 - Disadvantage: exponential penalty for large negative values!
⇒ Less robust to outliers or misclassified data points!

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Image source: Bishop, 2006

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Discussion: Other Possible Error Functions

Ideal misclassification error
 Squared error
 Hinge error
 Exponential error
 Cross-entropy error

$$E = -\sum \{t_n \ln y_n + (1-t_n) \ln(1-y_n)\}$$

- “Cross-entropy error” used in Logistic Regression
 - Similar to exponential error for $z > 0$.
 - Only grows linearly with large negative values of z .
 ⇒ Make AdaBoost more robust by switching to this error function.
 ⇒ “GentleBoost”

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Image source: Bishop, 2006

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Summary: AdaBoost

- Properties
 - Simple combination of multiple classifiers.
 - Easy to implement.
 - Can be used with many different types of classifiers.
 - None of them needs to be too good on its own.
 - In fact, they only have to be slightly better than chance.
 - Commonly used in many areas.
 - Empirically good generalization capabilities.
- Limitations
 - Original AdaBoost sensitive to misclassified training data points.
 - Because of exponential error function.
 - Improvement by GentleBoost
 - Single-class classifier
 - Multiclass extensions available

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References and Further Reading

- More information on Classifier Combination and Boosting can be found in Chapters 14.1-14.3 of Bishop's book.

Christopher M. Bishop
 Pattern Recognition and Machine Learning
 Springer, 2006

- A more in-depth discussion of the statistical interpretation of AdaBoost is available in the following paper:
 - J. Friedman, T. Hastie, R. Tibshirani, [Additive Logistic Regression: a Statistical View of Boosting](#), *The Annals of Statistics*, Vol. 38(2), pages 337-374, 2000.

B. Leibe 59