

Machine Learning – Lecture 16

Word Embeddings

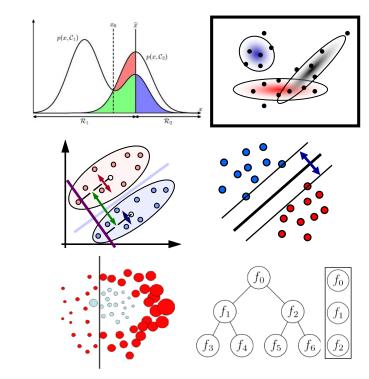
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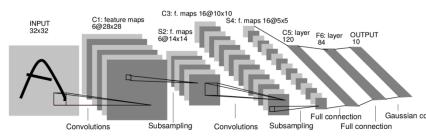
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Course Outline

- Fundamentals
 - Bayes Decision Theory
 - Probability Density Estimation
- Classification Approaches
 - Linear Discriminants
 - Support Vector Machines
 - Ensemble Methods & Boosting
 - Random Forests
- Deep Learning
 - Foundations
 - Convolutional Neural Networks
 - > Recurrent Neural Networks



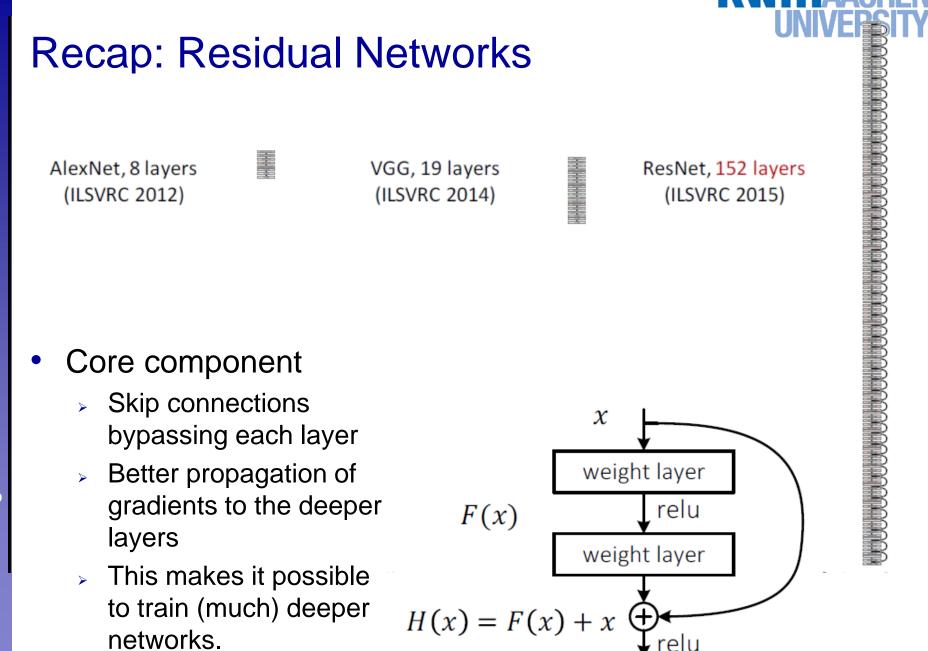




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Topics of This Lecture

- Recap
 - > ResNets
 - Applications of CNNs
- Word Embeddings
 - Neuroprobabilistic Language Models
 - word2vec
 - GloVe
 - Hierarchical Softmax
- Outlook: Recurrent Neural Networks

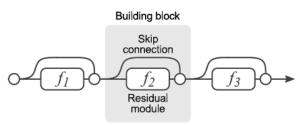


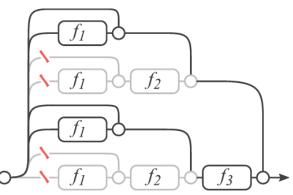
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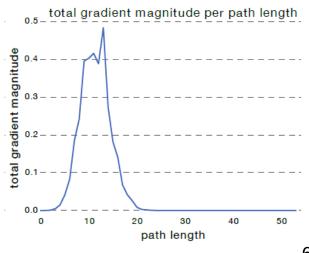


Recap: Analysis of ResNets

- The effective paths in ResNets are relatively shallow
 - Effectively only 5-17 active modules
- This explains the resilience to deletion
 - Deleting any single layer only affects a subset of paths (and the shorter ones less than the longer ones).
- New interpretation of ResNets
 - ResNets work by creating an ensemble of relatively shallow paths
 - Making ResNets deeper increases the size of this ensemble
 - Excluding longer paths from training does not negatively affect the results.

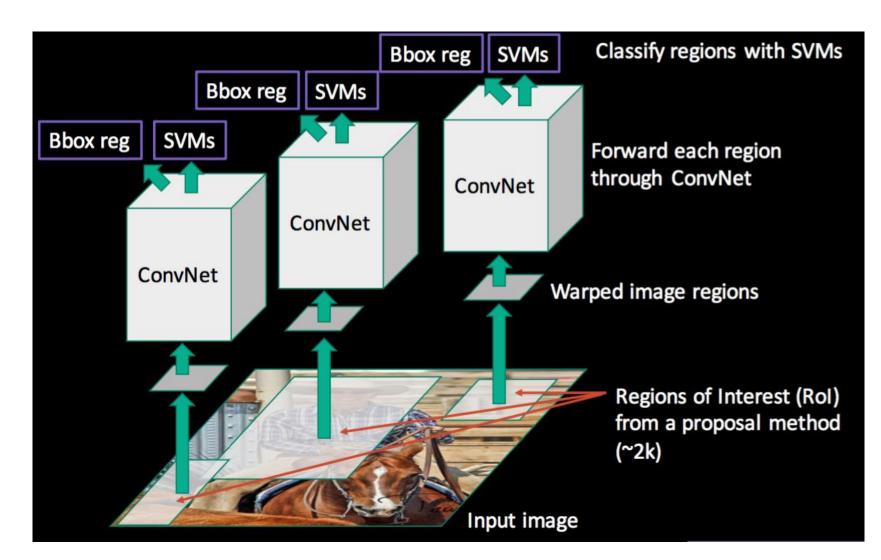






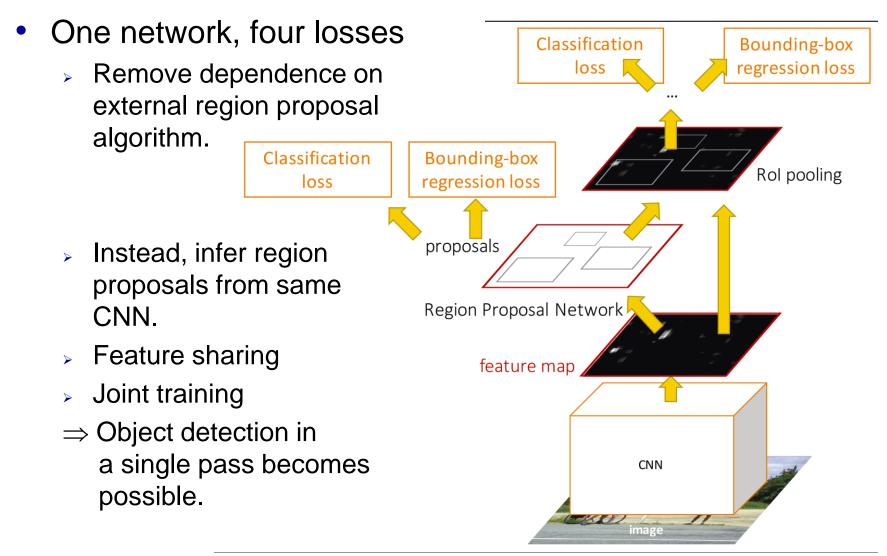
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Recap: R-CNN for Object Detection



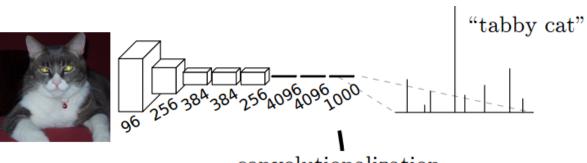
Machine Learning Winter '18

Recap: Faster R-CNN



Recap: Fully Convolutional Networks

• CNN



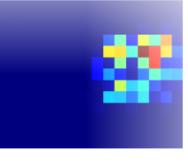
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• FCN



convolutionalization

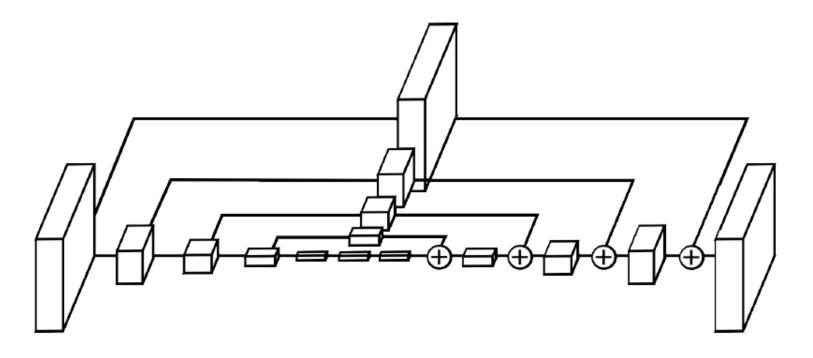
tabby cat heatmap



- Intuition
 - Think of FCNs as performing a sliding-window classification, producing a heatmap of output scores for each class

256

Recap: Semantic Image Segmentation



- **Encoder-Decoder Architecture**
 - Problem: FCN output has low resolution
 - Solution: perform upsampling to get back to desired resolution
 - > Use skip connections to preserve higher-resolution information



Topics of This Lecture

- Recap
 - > ResNets
 - > Applications of CNNs
- Word Embeddings
 - Neuroprobabilistic Language Models
 - word2vec
 - GloVe
 - > Hierarchical Softmax
 - **Outlook: Recurrent Neural Networks**

Neural Networks for Sequence Data

- Up to now
 - > Simple structure: Input vector \rightarrow Processing \rightarrow Output
- In the following, we will look at sequence data
 - Interesting new challenges
 - Varying input/output length, need to memorize state, long-term dependencies, ...

Currently a hot topic

- Early successes of NNs for text / language processing.
- Very good results for part-of-speech tagging, automatic translation, sentiment analysis, etc.
- Recently very interesting developments for video understanding, image+text modeling (e.g., creating image descriptions), and even single-image understanding (attention processes).



Motivating Example

- Predicting the next word in a sequence
 - Important problem for speech recognition, text autocorrection, etc.
- Possible solution: The trigram (n-gram) method
 - Take huge amount of text and count the frequencies of all triplets (ntuples) of words.
 - Use those frequencies to predict the relative probabilities of words given the two previous words

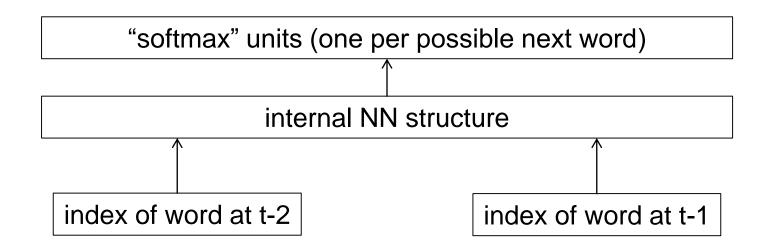
$$\frac{p(w_3 = c | w_2 = b, w_1 = a)}{p(w_3 = d | w_2 = b, w_1 = a)} = \frac{\text{count}(abc)}{\text{count}(abd)}$$

State-of-the-art until not long ago...

Problems with N-grams

- Problem: Scalability
 - > We cannot easily scale this to large N.
 - The number of possible combinations increases exponentially
 - So does the required amount of data
- Problem: Partial Observability
 - > With larger N, many counts would be zero.
 - > The probability is not zero, just because the count is zero!
 - \Rightarrow Need to back off to (N-1)-grams when the count for N-grams is too small.
 - \Rightarrow Necessary to use elaborate techniques, such as Kneser-Ney smoothing, to compensate for uneven sampling frequencies.

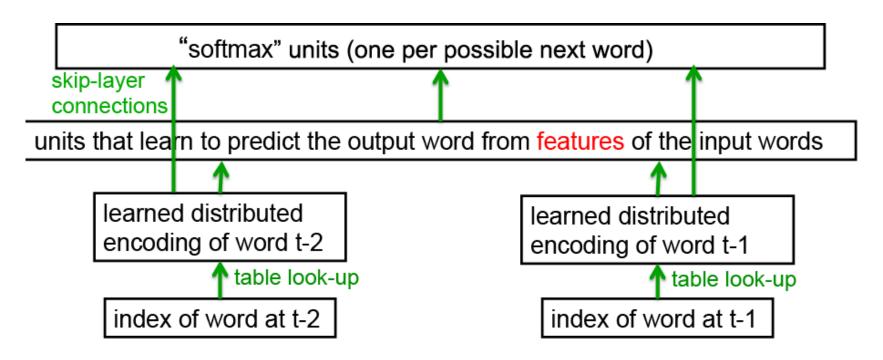
Let's Try Neural Networks for this Task



Important issues

- How should we encode the words to use them as input?
- What internal NN structure do we need?
- How can we perform classification (softmax) with so many possible outputs?

Neural Probabilistic Language Model



- Core idea
 - Learn a shared distributed encoding (word embedding) for the words in the vocabulary.

Y. Bengio, R. Ducharme, P. Vincent, C. Jauvin, <u>A Neural Probabilistic Language</u> <u>Model</u>, In JMLR, Vol. 3, pp. 1137-1155, 2003.

Slide adapted from Geoff Hinton

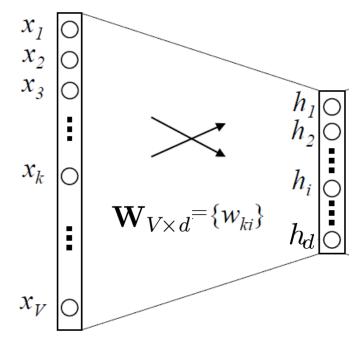
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Word Embedding

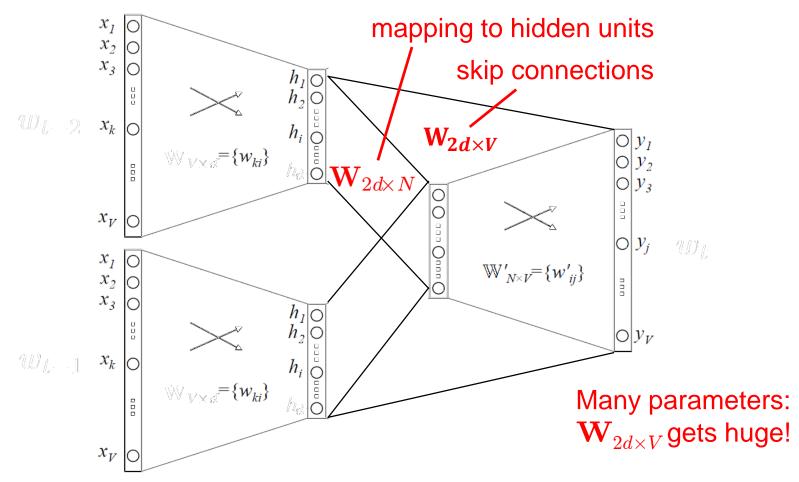
Idea

- Encode each word as a vector in a d-dimensional feature space.
- > Typically, $V \sim 1 \mathrm{M}$, $d \in (50, 300)$
- Learning goal
 - > Determine weight matrix $\mathbf{W}_{V \times d}$ that performs the embedding.
 - Shared between all input words
 - Input
 - > Vocabulary index \mathbf{x} in 1-of-K encoding.
 - > For each input \mathbf{x} , only one row of $\mathbf{W}_{V \times d}$ is needed.
 - \Rightarrow $\mathbf{W}_{V \times d}$ is effectively a look-up table.





Word Embedding: Full Network



- Train on large corpus of data, learn $\mathbf{W}_{V\! imes d}$.
 - \Rightarrow Shown to outperform n-grams by [Bengio et al., 2003].

Visualization of the Resulting Embedding

winner

player nfl oo**khadd**at ing team hasehall club sport wrestling olympic league sports champion statelum tournamentamings finals championships olympics matches eup bow^{ip} races ^{games} clubs medal teams prize players fans awarvi<

(part of a 2.5D map of the most common 2500 words)

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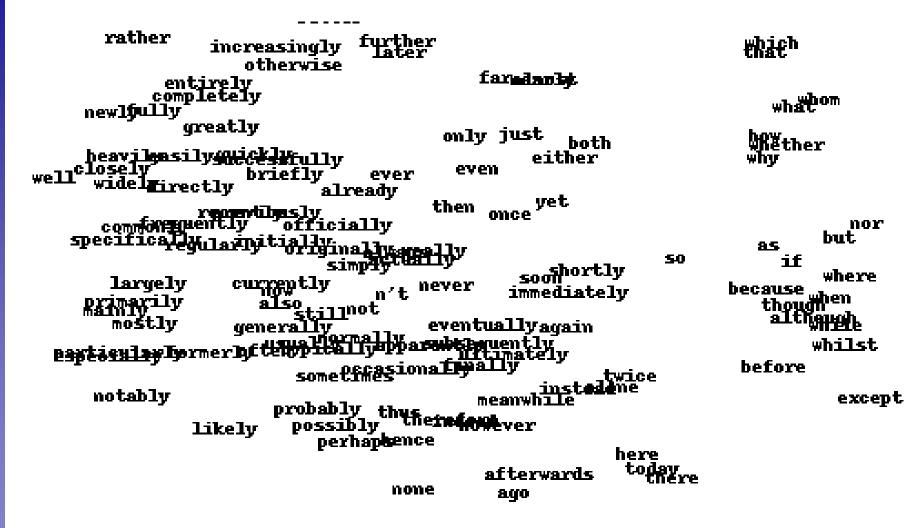
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RWTHAACHEN UNIVERSITY Visualization of the Resulting Embedding

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21 Image source: Geoff Hinton

Visualization of the Resulting Embedding



22 Image source: Geoff Hinton

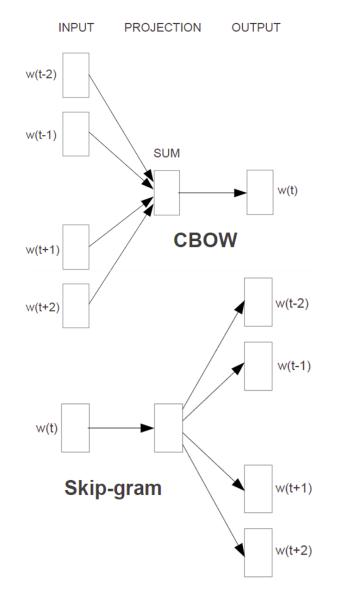


Popular Word Embeddings

- Open issue
 - What is the best setup for learning such an embedding from large amounts of data (billions of words)?
- Several recent improvements
 - word2vec
 - GloVe

[Mikolov 2013] [Pennington 2014]

 \Rightarrow Pretrained embeddings available for everyone to download.

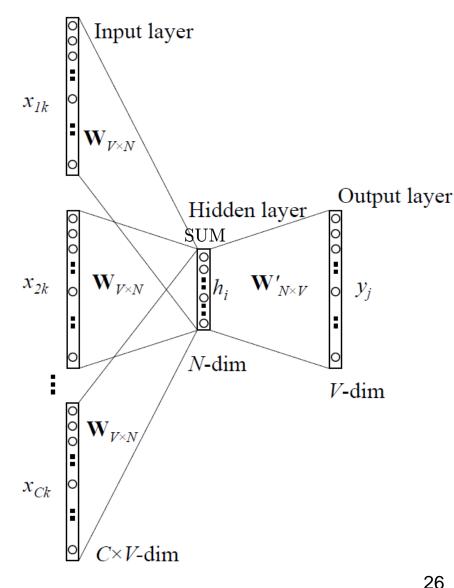


word2vec

- Goal
 - Make it possible to learn high-quality word embeddings from huge data sets (billions of words in training set).
- Approach
 - Define two alternative learning tasks for learning the embedding:
 - "Continuous Bag of Words" (CBOW)
 - "Skip-gram"
 - > Designed to require fewer parameters.

word2vec: CBOW Model

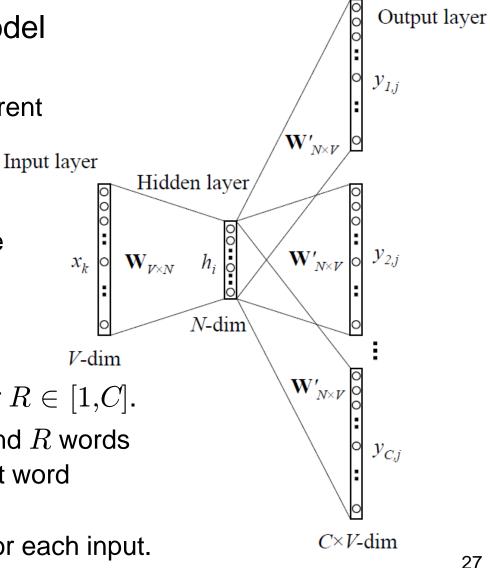
- Continuous BOW Model
 - Remove the non-linearity from the hidden layer
 - Share the projection layer for all words (their vectors are averaged)
 - ⇒ Bag-of-Words model (order of the words does not matter anymore)





word2vec: Skip-Gram Model

- Continuous Skip-Gram Model
 - Similar structure to CBOW
 - Instead of predicting the current word, predict words within a certain range of the current word.
 - Give less weight to the more distant words
 - Implementation
 - \succ Randomly choose a number $R \in [1,C].$
 - Use R words from history and R words from the future of the current word as correct labels.
 - \Rightarrow R+R word classifications for each input.



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Interesting property

- Embedding often preserves linear regularities between words
 - Analogy questions can be answered through simple algebraic operations with the vector representation of words.
- Example
 - What is the word that is similar to *small* in the same sense as *bigger* is to *big*?
 - For this, we can simply compute X = vec("bigger") - vec("big") + vec("small")
 - Then search the vector space for the word closes to X using the cosine distance.
 - \Rightarrow Result (when words are well trained): vec("smaller").
- Other example
 - > E.g., vec("King") vec("Man") + vec("Woman") \approx vec("Queen")



Evaluation on Analogy Questions

| 1 | — • • • • • • | | | | | | |
|------------|-----------------------|-------------|------------|-------------|---------------|--|--|
| | Type of relationship | Word Pair 1 | | Word Pair 2 | | | |
| | Common capital city | Athens | Greece | Oslo | Norway | | |
| | All capital cities | Astana | Kazakhstan | Harare | Zimbabwe | | |
| | Currency | Angola | kwanza | Iran | rial | | |
| | City-in-state | Chicago | Illinois | Stockton | California | | |
| | Man-Woman | brother | sister | grandson | granddaughter | | |
| ayııracııc | Adjective to adverb | apparent | apparently | rapid | rapidly | | |
| | Opposite | possibly | impossibly | ethical | unethical | | |
| | Comparative | great | greater | tough | tougher | | |
| | Superlative | easy | easiest | lucky | luckiest | | |
| | Present Participle | think | thinking | read | reading | | |
| | Nationality adjective | Switzerland | Swiss | Cambodia | Cambodian | | |
| | Past tense | walking | walked | swimming | swam | | |
| | Plural nouns | mouse | mice | dollar | dollars | | |
| | Plural verbs | work | works | speak | speaks | | |

semantic

syntactic



Results

| Model | Vector | Training | Accuracy [%] | | Training time | |
|-----------|----------------|----------|--------------|-----------|--------------------|-----------|
| | Dimensionality | words | | | [days x CPU cores] | |
| | | | Semantic | Syntactic | Total | |
| NNLM | 100 | 6B | 34.2 | 64.5 | 50.8 | 14 x 180 |
| CBOW | 1000 | 6B | 57.3 | 68.9 | 63.7 | 2 x 140 |
| Skip-gram | 1000 | 6B | 66.1 | 65.1 | 65.6 | 2.5 x 125 |

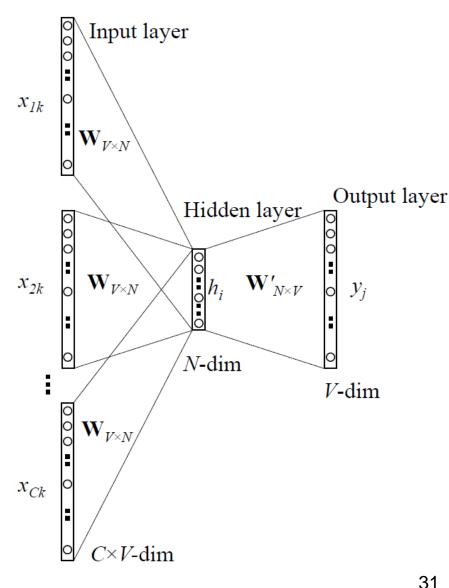
Results

- word2vec embedding is able to correctly answer many of those analogy questions.
- CBOW structure better for syntactic tasks
- Skip-gram structure better for semantic tasks



Problems with 100k-1M outputs

- Weight matrix gets huge!
- Example: CBOW model
 - > One-hot encoding for inputs
 - \Rightarrow Input-hidden connections are just vector lookups.
 - This is not the case for the hidden-output connections!
 - State h is not one-hot, and vocabulary size is 1M.
 - \Rightarrow **W**'_{$N \times V$} has 300×1M entries
 - \Rightarrow All of those need to be updated by backprop.





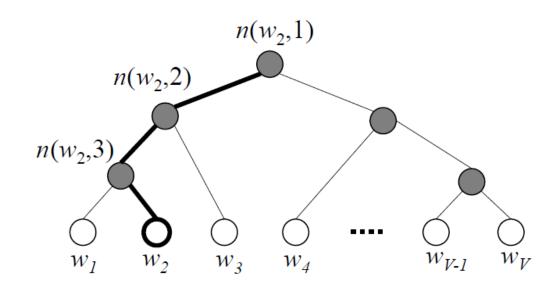
Problems with 100k-1M outputs

Input layer Softmax gets expensive! Need to compute normaliza- \triangleright x_{lk} tion over 100k-1M outputs Н $\mathbf{W}_{V \times N}$ Output layer Hidden layer $\overset{\circ}{}_{0}h_{i}$ $\mathbf{W}_{V\!\times\!N}$ $\mathbf{W}'_{N \times V}$ x_{2k} 0 y_j *N*-dim O V-dim 000 $\mathbf{W}_{V\!\times\!N}$ x_{Ck} $C \times V$ -dim 0

32 Image source: Xin Rong, 2015



Solution: Hierarchical Softmax



Idea

- > Organize words in binary search tree, words are at leaves
- > Factorize probability of word w_0 as a product of node probabilities along the path.
- > Learn a linear decision function $y = v_{n(w,j)} \cdot h$ at each node to decide whether to proceed with left or right child node.
- \Rightarrow Decision based on output vector of hidden units directly.

Topics of This Lecture

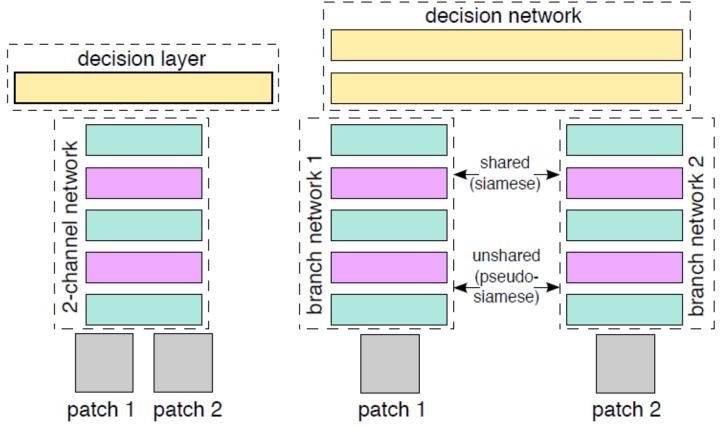
- Recap: CNN Architectures
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Embeddings in Vision

- Siamese networks
- Triplet loss networks

Outlook: Recurrent Neural Networks

Siamese Networks



- Similar idea to word embeddings
 - Learn an embedding network that preserves (semantic) similarity between inputs
 - E.g., used for patch matching

RWTHAACHEN UNIVERSITY Recap: Discriminative Face Embeddings

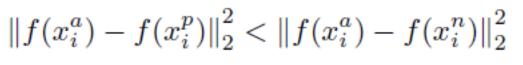
- Learning an embedding using a Triplet Loss Network
 - Present the network with triplets of examples

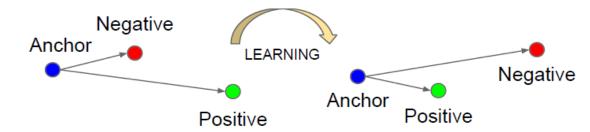






> Apply triplet loss to learn an embedding $f(\cdot)$ that groups the positive example closer to the anchor than the negative one.





 \Rightarrow Used with great success in Google's FaceNet face recognition

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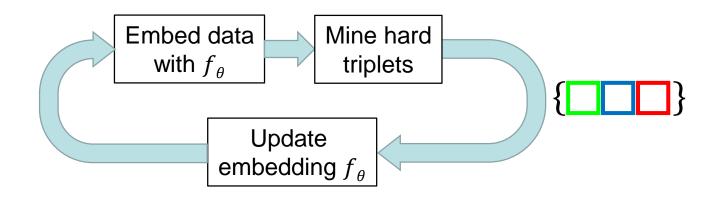
Triplet Loss – Practical Implementation

Triplet loss formulation

$$\mathcal{L}_{\text{tri}}(\theta) = \sum_{\substack{a,p,n\\y_a = y_p \neq y_n}} \left[m + D_{a,p} - D_{a,n} \right]_+$$

- Practical Issue: How to select the triplets?
 - > The number of possible triplets grows cubically with the dataset size.
 - Most triplets are uninformative
 - \Rightarrow Mining hard triplets becomes crucial for learning.
 - \Rightarrow Actually want *medium-hard* triplets for best training efficiency
 - Popular solution: Offline hard triplet mining
 - Process the dataset to find hard triplets
 - > Use those for learning
 - Iterate

RWTHAACHEN UNIVERSITY Triplet Loss – Practical Implementation (2)



Popular solution: Offline hard triplet mining

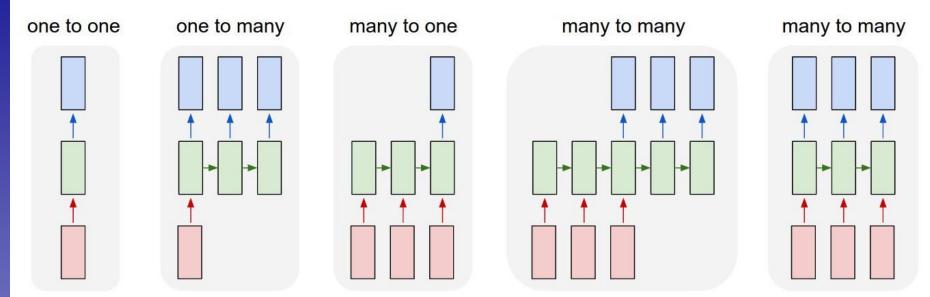
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 - Embeddings in Vision
 - Siamese networks
 - > Triplet loss networks

• Outlook: Recurrent Neural Networks

Outlook: Recurrent Neural Networks



- Up to now
 - Simple neural network structure: 1-to-1 mapping of inputs to outputs
- Next lecture: Recurrent Neural Networks
 - Generalize this to arbitrary mappings



References and Further Reading

- Neural Probabilistic Language Model
 - Y. Bengio, R. Ducharme, P. Vincent, C. Jauvin, <u>A Neural Probabilistic</u> <u>Language Model</u>, In JMLR, Vol. 3, pp. 1137-1155, 2003.
- word2vec
 - T. Mikolov, K. Chen, G. Corrado, J. Dean, <u>Efficient Estimation of Word</u> <u>Representations in Vector Space</u>, ICLR'13 Workshop Proceedings, 2013.
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 - Jeffrey Pennington, Richard Socher, and Christopher D. Manning, <u>GloVe:</u> <u>Global Vectors for Word Representation</u>, 2014.
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 - F. Morin and Y. Bengio, <u>Hierarchical probabilistic neural network language</u> <u>model</u>. In AISTATS 2005.
 - A. Mnih and G.E. Hinton (2009). <u>A scalable hierarchical distributed language</u> <u>model</u>. In NIPS 2009.



References: Other Embeddings

- Face Embeddings
 - F. Schroff, D. Kalenichenko, J. Philbin, FaceNet: A Unified Embedding for Face Recognition and Clustering, in CVPR 2015.
 - A. Radford, L. Metz, S. Chintala, Unsupervise Representation Learning with Deep Convolutional Generative Adversarial Networks, ICLR 2016.