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Machine Learning – Lecture 4

Probability Density Estimation III

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Course Outline

- Fundamentals
 - Bayes Decision Theory
 - Probability Density Estimation
- Classification Approaches
 - Linear Discriminants
 - Support Vector Machines
 - Ensemble Methods & Boosting
 - Randomized Trees, Forests & Ferns
- Deep Learning
 - Foundations
 - Convolutional Neural Networks
 - Recurrent Neural Networks

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Recap: Maximum Likelihood Approach

- Computation of the likelihood
 - Single data point: $p(x_n|\theta)$
 - Assumption: all data points $X = \{x_1, \dots, x_n\}$ are independent
$$L(\theta) = p(X|\theta) = \prod_{n=1}^N p(x_n|\theta)$$
 - Log-likelihood
$$E(\theta) = -\ln L(\theta) = -\sum_{n=1}^N \ln p(x_n|\theta)$$
- Estimation of the parameters θ (Learning)
 - Maximize the likelihood (=minimize the negative log-likelihood)
 - ⇒ Take the derivative and set it to zero.
$$\frac{\partial}{\partial \theta} E(\theta) = -\sum_{n=1}^N \frac{\frac{\partial}{\partial \theta} p(x_n|\theta)}{p(x_n|\theta)} \stackrel{!}{=} 0$$

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Recap: Histograms

- Basic idea:
 - Partition the data space into distinct bins with widths Δ_i and count the number of observations, n_i , in each bin.
$$p_i = \frac{n_i}{N \Delta_i}$$
 - Often, the same width is used for all bins, $\Delta_i = \Delta$.
 - This can be done, in principle, for any dimensionality D ...

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Recap: Kernel Density Estimation

- Approximation formula:

$$p(\mathbf{x}) \approx \frac{K}{NV}$$
 - fixed V determine K → Kernel Methods
 - fixed K determine V → K-Nearest Neighbor
- Kernel methods
 - Place a *kernel window* k at location \mathbf{x} and count how many data points fall inside it.
- K-Nearest Neighbor
 - Increase the volume V until the K nearest data points are found.

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Topics of This Lecture

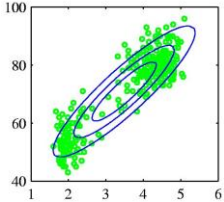
- Mixture distributions
 - Mixture of Gaussians (MoG)
 - Maximum Likelihood estimation attempt
- K-Means Clustering
 - Algorithm
 - Applications
- EM Algorithm
 - Credit assignment problem
 - MoG estimation
 - EM Algorithm
 - Interpretation of K-Means
 - Technical advice
- Applications

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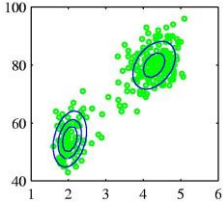
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Mixture Distributions

- A single parametric distribution is often not sufficient
 - E.g. for multimodal data



Single Gaussian



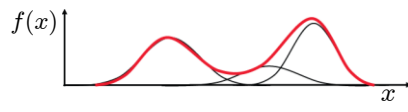
Mixture of two Gaussians

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B. Leibe Image source: C.M. Bishop, 2006

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Mixture of Gaussians (MoG)

- Sum of M individual Normal distributions



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Mixture of Gaussians

$$p(x|\theta) = \sum_{j=1}^M p(x|\theta_j)p(j)$$

Likelihood of measurement x given mixture component j

$$p(x|\theta_j) = \mathcal{N}(x|\mu_j, \sigma_j^2) = \frac{1}{\sqrt{2\pi}\sigma_j} \exp\left\{-\frac{(x - \mu_j)^2}{2\sigma_j^2}\right\}$$

$$p(j) = \pi_j \text{ with } 0 \leq \pi_j \leq 1 \text{ and } \sum_{j=1}^M \pi_j = 1$$

Prior of component j

- Notes
 - The mixture density integrates to 1: $\int p(x) dx = 1$
 - The mixture parameters are $\theta = (\pi_1, \mu_1, \sigma_1, \dots, \pi_M, \mu_M, \sigma_M)$

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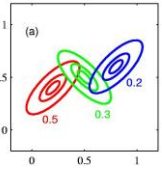
Mixture of Gaussians (MoG)

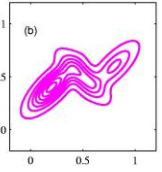
- “Generative model”

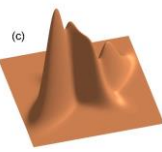
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Mixture of Multivariate Gaussians







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B. Leibe Image source: C.M. Bishop, 2006

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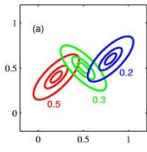
Mixture of Multivariate Gaussians

- Multivariate Gaussians

$$p(\mathbf{x}|\theta) = \sum_{j=1}^M p(\mathbf{x}|\theta_j)p(j)$$

$$p(\mathbf{x}|\theta_j) = \frac{1}{(2\pi)^{D/2} |\Sigma_j|^{1/2}} \exp\left\{-\frac{1}{2}(\mathbf{x} - \mu_j)^T \Sigma_j^{-1} (\mathbf{x} - \mu_j)\right\}$$

- Mixture weights / mixture coefficients: $p(j) = \pi_j$ with $0 \leq \pi_j \leq 1$ and $\sum_{j=1}^M \pi_j = 1$
- Parameters: $\theta = (\pi_1, \mu_1, \Sigma_1, \dots, \pi_M, \mu_M, \Sigma_M)$



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Mixture of Multivariate Gaussians

- “Generative model”

$p(j) = \pi_j$

$p(\mathbf{x}|\theta) = \sum_{j=1}^3 \pi_j p(\mathbf{x}|\theta_j)$

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Mixture of Gaussians – 1st Estimation Attempt

- Maximum Likelihood
 - Minimize $E = -\ln L(\theta) = -\sum_{n=1}^N \ln p(\mathbf{x}_n|\theta)$
 - Let's first look at μ_j :

$$\frac{\partial E}{\partial \mu_j} = 0$$
 - We can already see that this will be difficult, since

$$\ln p(\mathbf{X}|\boldsymbol{\pi}, \boldsymbol{\mu}, \boldsymbol{\Sigma}) = \sum_{n=1}^N \ln \left\{ \sum_{k=1}^K \pi_k \mathcal{N}(\mathbf{x}_n|\boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k) \right\}$$

This will cause problems!

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Mixture of Gaussians – 1st Estimation Attempt

- Minimization:

$$\frac{\partial E}{\partial \mu_j} = -\sum_{n=1}^N \frac{\frac{\partial}{\partial \mu_j} p(\mathbf{x}_n|\theta_j)}{\sum_{k=1}^K p(\mathbf{x}_n|\theta_k)}$$

$\frac{\partial}{\partial \mu_j} \mathcal{N}(\mathbf{x}_n|\boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k) = -\boldsymbol{\Sigma}_k^{-1}(\mathbf{x}_n - \boldsymbol{\mu}_j) \mathcal{N}(\mathbf{x}_n|\boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)$

$$= -\sum_{n=1}^N \left(\boldsymbol{\Sigma}^{-1}(\mathbf{x}_n - \boldsymbol{\mu}_j) \frac{p(\mathbf{x}_n|\theta_j)}{\sum_{k=1}^K p(\mathbf{x}_n|\theta_k)} \right)$$

$$= -\sum_{n=1}^N (\mathbf{x}_n - \boldsymbol{\mu}_j) \frac{\pi_j \mathcal{N}(\mathbf{x}_n|\boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j)}{\sum_{k=1}^K \pi_k \mathcal{N}(\mathbf{x}_n|\boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)} \stackrel{!}{=} 0$$
- We thus obtain

$$\Rightarrow \boldsymbol{\mu}_j = \frac{\sum_{n=1}^N \gamma_j(\mathbf{x}_n) \mathbf{x}_n}{\sum_{n=1}^N \gamma_j(\mathbf{x}_n)}$$

“responsibility” of component j for \mathbf{x}_n

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Mixture of Gaussians – 1st Estimation Attempt

- But...

$$\boldsymbol{\mu}_j = \frac{\sum_{n=1}^N \gamma_j(\mathbf{x}_n) \mathbf{x}_n}{\sum_{n=1}^N \gamma_j(\mathbf{x}_n)} \quad \gamma_j(\mathbf{x}_n) = \frac{\pi_j \mathcal{N}(\mathbf{x}_n|\boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j)}{\sum_{k=1}^K \pi_k \mathcal{N}(\mathbf{x}_n|\boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)}$$
- i.e. there is no direct analytical solution!

$$\frac{\partial E}{\partial \mu_j} = f(\pi_1, \boldsymbol{\mu}_1, \boldsymbol{\Sigma}_1, \dots, \pi_M, \boldsymbol{\mu}_M, \boldsymbol{\Sigma}_M)$$
 - Complex gradient function (non-linear mutual dependencies)
 - Optimization of one Gaussian depends on all other Gaussians!
 - It is possible to apply iterative numerical optimization here, but in the following, we will see a simpler method.

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Mixture of Gaussians – Other Strategy

- Other strategy:

 - Observed data:

•	•	•	•	•	•	•
---	---	---	---	---	---	---
 - Unobserved data:

1	111	22	2	2
---	-----	----	---	---

– Unobserved = “hidden variable”: $j|x$

$$h(j=1|x_n) = \begin{matrix} & 1 & 111 & & & \\ & 1 & 111 & 00 & 0 & 0 \end{matrix}$$

$$h(j=2|x_n) = \begin{matrix} & 0 & 000 & & & \\ & 0 & 000 & 11 & 1 & 1 \end{matrix}$$

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Mixture of Gaussians – Other Strategy

- Assuming we knew the values of the hidden variable...

assumed known	→	1	111	22	2	2	j
			111	00	0	0	
			000	11	1	1	

$$\boldsymbol{\mu}_1 = \frac{\sum_{n=1}^N h(j=1|x_n) \mathbf{x}_n}{\sum_{i=1}^N h(j=1|x_n)} \quad \boldsymbol{\mu}_2 = \frac{\sum_{n=1}^N h(j=2|x_n) \mathbf{x}_n}{\sum_{i=1}^N h(j=2|x_n)}$$

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Mixture of Gaussians – Other Strategy

- Assuming we knew the mixture components...
- Bayes decision rule: Decide $j = 1$ if

$$p(j = 1|x_n) > p(j = 2|x_n)$$

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Clustering with Hard Assignments

- Let's first look at clustering with "hard assignments"

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 - Mixture of Gaussians (MoG)
 - Maximum Likelihood estimation attempt
- K-Means Clustering**
 - Algorithm
 - Applications
- EM Algorithm
 - Cluster assignment problem
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K-Means Clustering

- Iterative procedure
 - Initialization: pick K arbitrary centroids (cluster means)
 - Assign each sample to the closest centroid.
 - Adjust the centroids to be the means of the samples assigned to them.
 - Go to step 2 (until no change)
- Algorithm is guaranteed to converge after finite #iterations.
 - Local optimum
 - Final result depends on initialization.

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K-Means – Example with K=2

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K-Means Clustering

- K-Means optimizes the following objective function:

$$J = \sum_{n=1}^N \sum_{k=1}^K r_{nk} \|\mathbf{x}_n - \boldsymbol{\mu}_k\|^2$$
- where

$$r_{nk} = \begin{cases} 1 & \text{if } k = \arg \min_j \|\mathbf{x}_n - \boldsymbol{\mu}_j\|^2 \\ 0 & \text{otherwise.} \end{cases}$$
- I.e., r_{nk} is an indicator variable that checks whether $\boldsymbol{\mu}_k$ is the nearest cluster center to point \mathbf{x}_n .
- In practice, this procedure usually converges quickly to a local optimum.

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Example Application: Image Compression

Take each pixel as one data point.

Set the pixel color to the cluster mean.

K-Means Clustering

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Image source: C.M. Bishop, 2004

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Example Application: Image Compression

$K=2$ $K=3$ $K=10$ Original image

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Image source: C.M. Bishop, 2004

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Summary K-Means

- Pros**
 - Simple, fast to compute
 - Converges to local minimum of within-cluster squared error
- Problem cases**
 - Setting k ?
 - Sensitive to initial centers
 - Sensitive to outliers
 - Detects spherical clusters only
- Extensions**
 - Speed-ups possible through efficient search structures
 - General distance measures: k-medoids

(A) Undesirable clusters

(B) Ideal clusters

(A) Two natural clusters

(B) 4-mean clusters

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EM Clustering

- Clustering with "soft assignments"
 - Expectation step of the EM algorithm

$p(j x)$						
$p(1 x)$	0.99	0.8	0.2	0.01		j
$p(2 x)$	0.01	0.2	0.8	0.99		

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EM Clustering

- Clustering with "soft assignments"
 - Maximization step of the EM algorithm

$p(1 x)$	0.99	0.8	0.2	0.01
$p(2 x)$	0.01	0.2	0.8	0.99

Maximum Likelihood estimate

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Credit Assignment Problem

- “Credit Assignment Problem”
 - If we are just given \mathbf{x} , we don't know which mixture component this example came from

$$p(\mathbf{x}|\theta) = \sum_{j=1}^2 \pi_j p(\mathbf{x}|\theta_j)$$
 - We can however evaluate the posterior probability that an observed \mathbf{x} was generated from the first mixture component.

$$p(j=1|\mathbf{x}, \theta) = \frac{p(j=1, \mathbf{x}|\theta)}{p(\mathbf{x}|\theta)}$$

$$p(j=1, \mathbf{x}|\theta) = p(\mathbf{x}|j=1, \theta)p(j=1) = p(\mathbf{x}|\theta_1)p(j=1)$$

$$p(j=1|\mathbf{x}, \theta) = \frac{p(\mathbf{x}|\theta_1)p(j=1)}{\sum_{j=1}^2 p(\mathbf{x}|\theta_j)p(j)} = \gamma_j(\mathbf{x})$$

“responsibility” of component j for \mathbf{x} .

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EM Algorithm

- Expectation-Maximization (EM) Algorithm
 - **E-Step:** softly assign samples to mixture components

$$\gamma_j(\mathbf{x}_n) \leftarrow \frac{\pi_j \mathcal{N}(\mathbf{x}_n|\boldsymbol{\mu}_j, \boldsymbol{\Sigma}_j)}{\sum_{k=1}^K \pi_k \mathcal{N}(\mathbf{x}_n|\boldsymbol{\mu}_k, \boldsymbol{\Sigma}_k)} \quad \forall j=1, \dots, K, \quad n=1, \dots, N$$
 - **M-Step:** re-estimate the parameters (separately for each mixture component) based on the soft assignments

$$\hat{N}_j \leftarrow \sum_{n=1}^N \gamma_j(\mathbf{x}_n) = \text{soft number of samples labeled } j$$

$$\hat{\boldsymbol{\mu}}_j^{\text{new}} \leftarrow \frac{\hat{N}_j}{N}$$

$$\hat{\boldsymbol{\mu}}_j^{\text{new}} \leftarrow \frac{1}{\hat{N}_j} \sum_{n=1}^N \gamma_j(\mathbf{x}_n) \mathbf{x}_n$$

$$\hat{\boldsymbol{\Sigma}}_j^{\text{new}} \leftarrow \frac{1}{\hat{N}_j} \sum_{n=1}^N \gamma_j(\mathbf{x}_n) (\mathbf{x}_n - \hat{\boldsymbol{\mu}}_j^{\text{new}})(\mathbf{x}_n - \hat{\boldsymbol{\mu}}_j^{\text{new}})^T$$

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EM Algorithm – An Example

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EM – Technical Advice

- When implementing EM, we need to take care to avoid singularities in the estimation!
 - Mixture components may collapse on single data points.
 - E.g. consider the case $\boldsymbol{\Sigma}_k = \sigma_k^2 \mathbf{I}$ (this also holds in general)
 - Assume component j is exactly centered on data point \mathbf{x}_n . This data point will then contribute a term in the likelihood function

$$\mathcal{N}(\mathbf{x}_n|\mathbf{x}_n, \sigma_j^2 \mathbf{I}) = \frac{1}{\sqrt{2\pi}\sigma_j}$$
 - For $\sigma_j \rightarrow 0$, this term goes to infinity!

⇒ Need to introduce regularization

- Enforce minimum width for the Gaussians
- E.g., instead of $\boldsymbol{\Sigma}^{-1}$, use $(\boldsymbol{\Sigma} + \sigma_{\min} \mathbf{I})^{-1}$

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EM – Technical Advice (2)

- EM is very sensitive to the initialization
 - Will converge to a local optimum of E .
 - Convergence is relatively slow.

⇒ Initialize with k-Means to get better results!

- k-Means is itself initialized randomly, will also only find a local optimum.
- But convergence is much faster.

- Typical procedure
 - Run k-Means M times (e.g. $M=10-100$).
 - Pick the best result (lowest error J).
 - Use this result to initialize EM
 - Set $\boldsymbol{\mu}_j$ to the corresponding cluster mean from k-Means.
 - Initialize $\boldsymbol{\Sigma}_j$ to the sample covariance of the associated data points.

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K-Means Clustering Revisited

- Interpreting the procedure
 1. Initialization: pick K arbitrary centroids (cluster means)
 2. Assign each sample to the closest centroid. (**E-Step**)
 3. Adjust the centroids to be the means of the samples assigned to them. (**M-Step**)
 4. Go to step 2 (until no change)

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K-Means Clustering Revisited

- K-Means clustering essentially corresponds to a Gaussian Mixture Model (MoG or GMM) estimation with EM whenever
 - The covariances are of the K Gaussians are set to $\Sigma_j = \sigma^2 I$
 - For some small, fixed σ^2

k-Means

MoG

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Summary: Gaussian Mixture Models

- Properties
 - Very general, can represent any (continuous) distribution.
 - Once trained, very fast to evaluate.
 - Can be updated online.
- Problems / Caveats
 - Some numerical issues in the implementation
 - ⇒ Need to apply regularization in order to avoid singularities.
 - EM for MoG is computationally expensive
 - Especially for high-dimensional problems!
 - More computational overhead and slower convergence than k-Means
 - Results very sensitive to initialization
 - ⇒ Run k-Means for some iterations as initialization!
 - Need to select the number of mixture components K .
 - ⇒ Model selection problem (see later lecture)

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Applications

- Mixture models are used in many practical applications.
 - Wherever distributions with complex or unknown shapes need to be represented...
- Popular application in Computer Vision
 - Model distributions of pixel colors.
 - Each pixel is one data point in, e.g., RGB space.
 - ⇒ Learn a MoG to represent the class-conditional densities.
 - ⇒ Use the learned models to classify other pixels.

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Application: Background Model for Tracking

- Train background MoG for each pixel
 - Model "common" appearance variation for each background pixel.
 - Initialization with an empty scene.
 - Update the mixtures over time
 - Adapt to lighting changes, etc.
- Used in many vision-based tracking applications
 - Anything that cannot be explained by the background model is labeled as foreground (=object).
 - Easy segmentation if camera is fixed.

Gaussian Mixture

C. Stauffer, E. Grimson, [Learning Patterns of Activity Using Real-Time Tracking](#), IEEE Trans. PAMI, 22(8):747-757, 2000. | B. Leibe | Image Source: Daniel Roth, Tobias Jaeger | 47

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Application: Image Segmentation

- User assisted image segmentation
 - User marks two regions for foreground and background.
 - Learn a MoG model for the color values in each region.
 - Use those models to classify all other pixels.
 - ⇒ Simple segmentation procedure (building block for more complex applications)

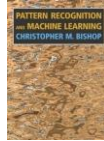
(a) input image
(b) user input
(c) inferred segmentation

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References and Further Reading

- More information about EM and MoG estimation is available in Chapter 2.3.9 and the entire Chapter 9 of Bishop's book (recommendable to read).

Christopher M. Bishop
Pattern Recognition and Machine Learning
Springer, 2006



- Additional information

- > Original EM paper:
 - A.P. Dempster, N.M. Laird, D.B. Rubin, „[Maximum-Likelihood from incomplete data via EM algorithm](#)“, In Journal Royal Statistical Society, Series B. Vol 39, 1977
- > EM tutorial:
 - J.A. Bilmes, “[A Gentle Tutorial of the EM Algorithm and its Application to Parameter Estimation for Gaussian Mixture and Hidden Markov Models](#)”, TR-97-021, ICSI, U.C. Berkeley, CA,USA

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